

Amstrad



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You have been chosen for a mission. A mission that if successful will bring down the rebels and restore Sentinel 4 to its old peaceful ways.

You must break into the security complex where the rebel's weapons and explosives are stored and destroy the entire supply. Peace is in your hands!

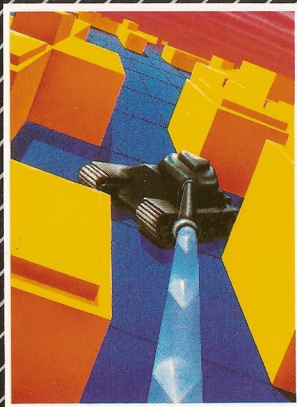


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Amstrad

Anarchy

AMSTRAD



Anarchy

RACK

H E W S O N

ANARCHY

by Michael Sentinella

AMSTRAD

Scenario

Anarchy has broken out on the planet Sentinel 4, rebels have taken over and the world is in chaos.

You have been chosen for a mission. A mission that if successful will bring down the rebels and restore Sentinel 4 to its peaceful ways.

Your mission is to break into the security complex where the rebel's weapons and explosives are stored and destroy the entire supply thus rendering the rebels without weapons making them harmless and open to defeat.

LOADING

464: Press CNTRL and small ENTER.

6128: Type Tape and press RETURN Press CNTRL and small ENTER.

CONTROLS

Keyboard or Joystick.

Press	Option
1	Select one player game.
2	Select two player game.
3	Define keyboard controls.

At any time press fire to play.

4	Pause game.
Fire	Restart game.
ESC	Abandon game.

Skip Frame Options

Push joystick left/right or up/down to change start screen. Initially only screen one is accessible.

GAMEPLAY

In the complex, drive your A. C. E. MK2 Interceptor unit to destroy all the weapons containers but at the same time, you must avoid the security guard droids as they are deadly to the touch. When all of the containers have been destroyed the building's security system will collapse and the airlocked exit will open allowing you to escape deeper into the complex.

There is a time limit of about 2 minutes to complete the mission in each building otherwise the security system will detect your presence and drain all oxygen from the building killing intruders.

Every 5th building within the complex contains the rebel's nuclear weapons. These buildings are guarded by a special droid which senses the presence of an intruder, following his exact course taken until it catches and destroys the intruder.

Good luck on your mission as the whole of Sentinel 4 is depending on you.

Credits

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