

He's back - meaner, tougher and thirsting for revenge!

LOADING

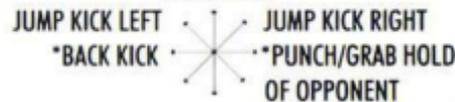
CPC 464 - Type RUN* and then press ENTER key.
 CPC 664/6128 - Type |TAPE then press ENTER key.
 Then type RUN* and press ENTER key - follow the instructions as they appear on screen.

CONTROLS

The game has a 2-player option and may be controlled by joystick or keyboard. Player 1 may use joystick by selecting redefine keyboard option and moving the joystick in the appropriate direction. Player 2 may use either joystick or keyboard.
 JOYSTICK - Port 1 or Port 2

With the fire button pressed (facing right)

JUMP KICK

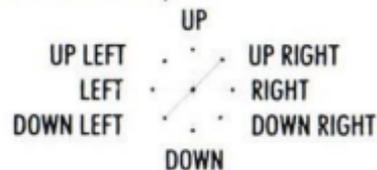


ATTACK FLOORED OPPONENT

FIRE - PUNCH/KNEE/USE WEAPON/PICK UP WEAPON

*Please note these movements are reversed when you are facing left.

Without the fire button pressed.



FULLY REDEFINABLE CONTROLS

PLAYER 1

- LEFT - K
- RIGHT - L
- UP - Q
- DOWN - A
- FIRE - SPACE BAR

PRESS ESC to pause game

PLAYER 2 - Joystick Port 1

If the 2-player option is selected it means you can be aided by a companion in your attempts throughout the levels. Each section you go through however will be consequently more difficult, but you will have twice the manpower with which to defend yourself. Learn to co-operate with your partner rather than just trying to overcome opponents separately.

GAMEPLAY

This game takes place in the seedy city of Scumville. You have five environments to progress through each

of which is harder than the last. In each scene you will encounter a different type of villain who will try and subdue you in a variety of lethal fashions. By a combination of punching, kicking and using weapons that can be found on the ground you must fight your way through to the final confrontation with Mr. Big. Weapons can be obtained by subduing an opponent who is carrying a club or simply by picking up an item from the ground.

Scene 1 - Multi-storey car park.

The mounted cyclists must first be kicked off their bikes, but this will only render them unconscious for a very short time. Beware too, of the members of the gang and their friends who will creep up on you unawares in their attempt to smash you.

Scene 2 - Seedy Street at night.

You will be confronted by the "ladies of the night". Additionally, the lady's "boss" will be on hand to make sure you are not victorious. Armed with a gun, and a limited number of bullets, he will attempt to shoot you and you must take evasive action until his ammunition has run out.

Scene 3 - The Park.

Here, a number of undesirable skin-heads, will attempt to beat you to pulp.

Scene 4 - The Shopping Mall.

The Beastly Boys are in town and some of their most ardent fans have congregated in the shopping mall. Together with their canine friends they will attempt in a variety of ways to make sure this is your last level.



Scene 5 - The Bar. Before you are allowed to confront Mr. Big on his home ground, you must first subdue his vicious bodyguards who will stop at nothing to ensure you do not threaten their leader.

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