

```

1 ' [117]
2 ' L I S T I N G 1 [1024]
3 ' [117]
10 ' *===== [175]
20 ' I I [90]
30 ' I M I S S I O N W E G A I [2178]
40 ' I (Ladeprogramm) I [1335]
50 ' I I [90]
60 ' *===== [175]
70 ' [117]
80 ' Dieses Programm wurde im Maerz/Apri [3836]
1 1988 von
90 ' [117]
100 ' S t e f f e n R a u , O b r i g h e i m [983]
110 ' ===== [1579]
120 ' [117]
130 ' fuer den Schneider/Amstrad CPC gesc [1810]
hrieben.
140 ' [117]
150 ' (Ich danke Jens Koeplinger fuer sei [4617]
ne freundliche Unterstuetzung
160 ' und seine durchaus hilfreichen Anre [3045]
gegungen.)
170 ' [117]
180 ' +-----+ [1245]
190 ' : Titelgrafik : [1061]
200 ' +-----+ [1245]

```

Listing "Mission Wega"

```

210 ' [117]
220 SYMBOL AFTER 256:MEMORY &9FFF:SYMBOL A [3798]
FTER 32
230 MODE 1:INK 0,0:INK 1,6:INK 2,0:INK 3,2 [2512]
4:BORDER 0
240 a$="Mission":PLOT-10,10,3:MOVE 100,300 [4880]
:GOSUB 660
250 PRINT CHR$(23);CHR$(3);:PLOT-10,10,1:M [4677]
OVE 106,296:GOSUB 660
260 LOCATE 1,25:PEN 2:PRINT"Wega" [2100]
270 FOR f=3 TO 1 STEP-2 [1466]
280 FOR x=0 TO 62 STEP 2 [962]
290 FOR y=0 TO 14 STEP 2 [1487]
300 a=TEST(x,y):IF a=0 THEN 340 [2430]
310 MOVE 250-f*5+y*x*4,250+y*4+f*3:D [2565]
RAWR 2,6,f
320 MOVER 0,-6:DRAWR 2,6:MOVER 0,-6: [1083]
DRAWR 2,6
330 MOVER 0,-6:DRAWR 2,6 [569]
340 NEXT y [359]
350 NEXT x [356]
360 NEXT f [374]
370 LOCATE 1,25:PRINT" ":INK 2,13 [1747]
380 LOCATE 11,15:PRINT"geschrieben 1988 vo [3145]
n
390 a$="Steffen Rau":PLOT-10,10,3:MOVE 230 [4123]
,100:GOSUB 660
400 PLOT-10,10,1:MOVE 236,96:GOSUB 660 [1861]
410 PRINT CHR$(23);CHR$(0); [2098]
420 ' [117]
430 ' +-----+ [1245]
440 ' : Zeichensatz : [843]
450 ' +-----+ [1245]

```

Listing "Mission Wega"

```

460 [117]
470 SYMBOL 243,8,8,24,16,32 [1213]
480 SYMBOL 244,0,0,64,48,28,3 [1115]
490 SYMBOL 245,0,140,2,33,48,16,8 [1783]
500 SYMBOL 246,0,3,12,16,32,32,64,64 [1752]
510 SYMBOL 247,17,17,35,3,134,28,112 [2092]
520 SYMBOL 248,16,128,140,199,96,112,60,15 [1727]
530 SYMBOL 249,12,2,1,25,68,98,32 [1872]
540 SYMBOL 250,15,60,112,99,100,200,136,14 [2215]
4 [117]
550 SYMBOL 251,226,198,142,28,112,0,192 [2273]
560 SYMBOL 252,70,39,51,48,24,14,3 [1533]
570 SYMBOL 253,0,136,6,2,50,8,192,96 [1779]
580 SYMBOL 254,0,7,30,56,48,35,39,7 [1752]
590 SYMBOL 255,60,90,126,60,24,36,66,195 [2507]
600 [117]
610 +-----+ [1102]
620 : Programm laden : [1634]
630 +-----+ [1102]
640 [117]
650 LOAD"!wega.mc",&A000:RUN"!wega.prg" [3689]
660 [117]
670 +-----+ [1102]
680 : Doppelschrift : [1654]
690 +-----+ [1102]
700 [117]
710 TAG:FOR g=1 TO LEN(a$) [353]
720 FOR h=0 TO 7 [638]
730 p(h)=PEEK(HIMEM+1+(ASC(MID$(a$,g,1 [2733]
))-32)*8+h)
740 NEXT h [372]
750 SYMBOL 254,p(0),p(0),p(1),p(1),p(2), [2983]
p(2),p(3),p(3)
760 SYMBOL 255,p(4),p(4),p(5),p(5),p(6), [2841]
p(6),p(7),p(7)
770 PRINT CHR$(254);:MOVER-16,-16:PRINT [3979]
CHR$(255);:MOVER 0,16
780 NEXT g:TAGOFF:RETURN [1492]

```

```

320 DATA 45,A0,C9,DD,66,01,DD,6E,00,DD,56, [1502]
03,DD,5E,02,ED, 1949
330 DATA 53,9C,A1,22,9E,A1,ED,53,A0,A1,22, [2847]
A2,A1,C9,DD,E5, 2402
340 DATA CD,16,A0,DD,E1,CD,73,A0,CD,01,A0, [2780]
C3,2B,A0,2A,A2, 2281
350 DATA A1,ED,5B,A0,A1,CD,1D,BC,11,A5,A1, [3322]
06,0E,C9,D5,11, 2026
360 DATA 00,08,19,D2,BA,A0,11,50,C0,19,D1, [3307]
C9,00,00,00,00, 1313
370 DATA 00,00,00,00,00,00,00,00,FF,00, [2175]
00,00,00,00,00, 255
380 DATA 00,00,00,00,00,F0,F0,FF,00,00,00, [2184]
00,00,00,00,00, 735
390 DATA 00,00,F0,F0,F0,FF,00,00,00,F0,F0, [2756]
F0,00,00,00,F0, 1935
400 DATA F0,00,00,FF,00,00,F0,F0,F0,F0,F0, [2813]
00,F0,F0,00,00, 2175
410 DATA 00,00,00,00,F0,00,00,F0,F0,00,F0, [1876]
F0,FF,00,00,00, 1455
420 DATA F0,00,F0,F0,F0,F0,F0,FF,F0,F0,00, [2840]
00,00,00,FF,00, 2430
430 DATA F0,00,F0,F0,F0,FF,F0,F0,FF,00,00, [2489]
00,F0,FF,F0,00, 2685
440 DATA F0,F0,F0,FF,F0,F0,FF,00,00,00,FF, [4257]
00,F0,F0,F0,F0, 2925
450 DATA F0,FF,F0,F0,00,00,00,00,F0,00,F0, [3409]
00,00,F0,F0,00, 1935
460 DATA F0,F0,FF,00,00,00,00,00,F0,F0,F0, [4249]
F0,F0,00,F0,F0, 2415
470 DATA 00,00,00,00,00,00,00,F0,F0,F0,00, [2151]
00,00,F0,F0,00, 1200
480 DATA 00,FF,00,00,00,00,00,00,00,00,00, [2386]
00,F0,F0,F0,FF, 1230
490 DATA 00,00,00,00,00,00,00,00,00,00,00, [1841]
F0,F0,FF,00,00, 735
500 DATA 00,00,00,00,00,00,00,00,00,00,00, [1679]
FF,00,00,00,00, 255

```

```

1 [117]
2 LISTING 2 [1019]
3 [117]
10 ***** [175]
20 I MISSION WEGA I [90]
30 I (MCode und Grafik poken) I [2178]
40 I I [945]
50 I I [90]
60 ***** [175]
70 [117]
80 +-----+ [1843]
90 : MCode poken und abspeichern : [3175]
100 +-----+ [1843]
110 [117]
120 MEMORY &9FFF:adr=&A000 [955]
130 FOR z=25 TO 50:sum=0 [1312]
140 FOR g=1 TO 16 [805]
150 READ a$:a=VAL("&"+a$):sum=sum+a:PO [2586]
KE adr,a:adr=adr+1
160 NEXT g [377]
170 READ s:IF s<>sum THEN PRINT CHR$(7); [5213]
"Fehler in Zeile";z*10;"!!!":END
180 NEXT z [354]
190 SAVE"wega.mc",b,&A000,&1A0 [752]
200 [117]
210 +-----+ [1503]
220 : Daten fuer MCode : [2180]
230 +-----+ [1503]
240 [117]
250 DATA 88,CD,9E,A0,0E,05,E5,7E,12,23,13, [2461]
0D,C2,07,A0,E1, 1704
260 DATA CD,AE,A0,10,EF,C9,CD,9E,A0,0E,05, [3104]
E5,1A,77,23,13, 1965
270 DATA 0D,C2,1C,A0,E1,CD,AE,A0,10,EF,C9, [2642]
0E,10,11,BC,A0, 2010
280 DATA C5,D5,2A,9E,A1,ED,5B,9C,A1,CD,1D, [2045]
BC,79,32,00,A0, 2169
290 DATA D1,C1,22,9C,A1,06,0E,C5,3A,00,A0, [2913]
4F,1A,FE,00,CA, 1749
300 DATA 56,A0,AE,A1,AE,77,C1,CD,AE,A0,13, [2290]
10,EA,3A,00,A0, 2093
310 DATA 2A,9C,A1,0F,D2,6B,A0,23,22,9C,A1, [3893]
32,00,A0,0D,C2, 1654

```

```

1 [117]
2 LISTING 3 [1022]
3 [117]
10 ***** [175]
20 I MISSION WEGA I [90]
30 I (Hauptprogramm) I [2178]
40 I I [2201]
50 I I [90]
60 ***** [175]
70 [117]
80 +-----+ [2081]
90 : Initialisierung und Bildschirmauf [2840]
bau :
100 +-----+ [2081]
110 [117]
120 WHILE INKEY$<>"" :WEND [1786]
130 FOR h=1 TO 0 STEP -1 [1756]
140 PEN h:LOCATE 40,25:PRINT">"; [1680]
150 FOR g=1 TO 200 [850]
160 IF INKEY$<>"" THEN 200 [763]
170 NEXT g [377]
180 NEXT h [372]
190 GOTO 130 [371]
200 DIM t(3),sx(10),sy(10),sb(10),o$(3),u$ [1042]
(3)
210 ENV 1,15,-1,10:ENV 2,5,-1,12:ENV 3,15, [1844]
-1,20
220 FOR g=1 TO 3:a=g*4 [1254]
230 o$(g)=CHR$(258-a)+CHR$(257-a) [1792]
240 u$(g)=CHR$(256-a)+CHR$(255-a) [1672]
250 NEXT g [377]
260 MODE 1:INK 0,0:INK 1,26:INK 2,3:INK 3, [1718]
13:BORDER 0
270 PRINT CHR$(23);CHR$(0); [2098]
280 WINDOW#2,1,40,1,22:1=1:r=40:o=23:u=25: [3482]
GOSUB 1710
290 PLOT 86,28,0:DRAWR 540,0:PLOTR 2,-2:DR [2954]
AWR 0,-6
300 PLOTR 2,-2:DRAWR-540,0:PLOTR 2,2:DRAWR [2932]
0,6:PLOTR 2,0,3
310 FOR g=1 TO 4:DRAWR 540,0:MOVER-540,-2: [2651]
NEXT g

```

```

320 PAPER 2:PEN 1:LOCATE 2,24:PRINT STRING [3444]
$(3,255)
330 l=7:r=34:o=9:u=13:GOSUB 1710 [2087]
340 LOCATE 9,10:PRINT"Joystick / Pfeiltast [2765]
an ?"
350 LOCATE 16,12:PRINT"(J / P): ";PEN 3:P [2674]
RINT"_";CHR$(8);PEN 1
360 WHILE INKEY$<>"" :WEND:a$="" [2110]
370 WHILE a$<>"J"AND a$<>"P":a$=UPPER$(IN [3776]
KEY$):WEND:PRINT a$
380 IF a$="P"THEN RESTORE 410 ELSE RESTORE [4189]
420
390 FOR g=1 TO 3:READ t(g):NEXT [2022]
400 FOR g=1 TO 500:NEXT g:PAPER#1,0:CLS#1 [2552]
410 DATA 8,0,1 [216]
420 DATA 74,72,75 [331]
430 [117]
440 ' +-----+ [828]
450 ' Spiel [237]
460 ' +-----+ [828]
470 [117]
480 tmin=2:leben=3:level=1 [2093]
490 landung=0:GOSUB 1490:GOSUB 1840 [2380]
500 IF level=16 AND leben=3 THEN tmin=1 [1737]
510 tank=540:xp=25:yp=195:rx=0:ry=0:CALL & [2980]
A095,xp,yp [117]
520 [117]
530 ' +++ Tastatur/Joystick +++ [2315]
540 [117]
550 v=0:IF INKEY(t(1))>-1 THEN rx=rx-0.2:v [4224]
=1:SOUND 129,0,0,5,2,,10
560 IF INKEY(t(3))>-1 THEN rx=rx+0.2:v=1:S [2515]
OUND 132,0,0,5,2,,10
570 IF INKEY(t(2))>-1 THEN ry=ry+0.2:v=1:S [3525]
OUND 130,0,0,5,2,,10
580 IF INKEY(27)=-1 THEN 610 [1088]
590 BORDER 0,2:WHILE INKEY$<>"" :WEND [2234]
600 WHILE INKEY$="" :WEND:BORDER 0 [2642]
610 ry=ry-0.1:IF rx<>0 THEN rx=rx-0.05*SGN [2243]
(rx)
620 IF ABS(rx)<0.001 THEN rx=0 [1238]
630 xp=xp+rx:yp=yp+ry [1865]
640 IF yp>199 THEN yp=199:ry=-ry [2339]
650 IF xp>304 AND landung=anzahl THEN 1250 [901]
660 IF xp>304 THEN xp=304:rx=-rx [1668]
670 IF xp>-0.5 THEN 720 [1116]
680 IF level=1 THEN xp=0:rx=0:GOTO 720 [1950]
690 level=level-1:PLOT 86,26,3 [1667]
700 FOR g=1 TO 4:DRAWR 540,0:MOVER-540,-2: [2651]
NEXT g
710 GOTO 490 [371]
720 CALL &A08E,xp,yp:CALL &BB19 [2322]
730 [117]
740 ' +++ Test +++ [733]
750 [117]
760 x=ROUND(xp)*2:y=ROUND(yp)*2 [4111]
770 a1=TEST(x,y-28):a2=TEST(x+30,y-28) [1944]
780 IF a1=3 AND a2=3 THEN IF ry>-1.1 THEN [3448]
1120 ELSE 890
790 IF(a1=3 AND a2<>3)OR(a1<>3 AND a2=3)TH [2272]
EN 890
800 IF a1=2 OR a2=2 THEN 890 [930]
810 IF TEST(x+4,y-2)=2 OR TEST(x+26,y-2)=2 [1363]
THEN 890
820 IF tank=0 THEN 610 [1066]
830 IF v=0 THEN 550 [954]
840 PLOT 86+tank,26,0:DRAWR 0,-6:tank=tank [2503]
-tmin
850 GOTO 550 [431]
860 [117]
870 ' +++ abgestuerzt +++ [844]
880 [117]
890 CALL &A016:SOUND 135,0,0,15,3,,31 [1578]
900 PLOT-10,10,3:PRINT CHR$(23)CHR$(1);:TA [2183]
G
910 FOR g=1 TO 3 [711]
920 MOVE x,y:PRINT o$(g);:MOVE x,y-16:PR [2920]
INT u$(g);
930 FOR t=1 TO 150:NEXT t [939]
940 MOVE x,y:PRINT o$(g);:MOVE x,y-16:PR [2920]
INT u$(g);
950 NEXT g:TAGOFF:PRINT CHR$(23)CHR$(0); [2078]
960 leben=leben-1:IF leben=-1 THEN 1030 [1938]
970 LOCATE 2,24:PRINT STRING$(leben,255);S [4101]
PACES(3-leben)
980 PLOT 86,26,3:FOR g=1 TO 4:DRAWR 540,0: [2983]
MOVER-540,-2:NEXT g
990 WHILE SQ(1)>10:WEND:GOTO 510 [1933]

```

```

1000 [117]
1010 ' +++ nicht geschafft +++ [1319]
1020 [117]
1030 l=1:r=40:o=3:u=9:GOSUB 1710 [2054]
1040 PEN 1:LOCATE 3,5:PRINT"Sie haben es 1 [4677]
eider nicht geschafft,"
1050 LOCATE 10,7:PRINT"die Forscher zu ret [3433]
ten."
1060 l=10:r=31:o=15:u=19:GOSUB 1710 [1482]
1070 LOCATE 12,16:PRINT"Nach ein Versuch ? [3140]
"
1080 GOTO 1330 [448]
1090 [117]
1100 ' +++ gelandet +++ [730]
1110 [117]
1120 landung=landung+1:tank=540:rx=0:ry=1 [2369]
1130 PLOT 86,26,3:FOR g=1 TO 4:DRAWR 540,0 [2983]
:MOVER-540,-2:NEXT g
1140 FOR st=1 TO anzahl [1186]
1150 IF sy(st)>y-28 OR x-sx(st)>sb(st)-30 [1407]
THEN NEXT st
1160 FOR g=0 TO 2 [673]
1170 PLOT sx(st),sy(st)-g*2,1:DRAWR sb(s [2264]
t),0
1180 NEXT g [377]
1190 SOUND 129,239,0,15,1:SOUND 130,190,0, [3627]
15,1 SOUND 132,159,0,15,1
1200 WHILE SQ(1)>10:WEND [1760]
1210 SOUND 2,0,0,5,2,,10:GOTO 550 [1596]
1220 [117]
1230 ' +++ geschafft +++ [1161]
1240 [117]
1250 level=level+1:IF level=17 THEN 1280 [2797]
1260 PLOT 86,26,3:FOR g=1 TO 4:DRAWR 540,0 [2983]
:MOVER-540,-2:NEXT g
1270 GOTO 490 [371]
1280 l=2:r=39:o=3:u=9:GOSUB 1710 [1631]
1290 LOCATE 9,5:PEN 1:PRINT"Herzlichen Glu [3414]
eckwunsch !"
1300 LOCATE 4,7:PRINT"Sie haben alle Forsc [5004]
her gerettet !"
1310 l=11:r=30:o=15:u=19:GOSUB 1710 [1495]
1320 LOCATE 13,16:PRINT"Nach ein Spiel ?" [2234]
1330 LOCATE 16,18:PRINT"(J / N): ";PEN 3: [3258]
PRINT"_";CHR$(8);PEN 1
1340 WHILE INKEY$<>"" :WEND:a$="" [2110]
1350 WHILE a$<>"J"AND a$<>"N":a$=UPPER$(IN [4682]
KEY$):WEND:PRINT a$
1360 FOR g=1 TO 500:NEXT g [1038]
1370 IF a$="J"THEN LOCATE 2,24:PRINT STRIN [3213]
G$(3,255):GOTO 480
1380 l=7:r=34:o=8:u=16:GOSUB 1710 [1334]
1390 LOCATE 11,12:PRINT"Auf Wiedersehen .. [1862]
"
1400 PEN 0:LOCATE 25,15:PRINT"Taste ..." [2580]
1410 WHILE INKEY$<>"" :WEND:WHILE INKEY$="" [3680]
:WEND
1420 MODE 1:CALL &BC02:CALL &BBBA:PEN 1:PA [2281]
PER 0:END
1430 GOTO 1430 [341]
1440 [117]
1450 ' +-----+ [1880]
--+
1460 ' : Zeile der Landschaft bestimmen [1647]
:
1470 ' +-----+ [1880]
--+
1480 [117]
1490 ON level GOTO 1500,1510,1520,1530,154 [4871]
0,1550,1560,1570,1580,1590,1600,1610,1620,
1630,1640,1650
1500 RESTORE 2130:RETURN [1357]
1510 RESTORE 2200:RETURN [1986]
1520 RESTORE 2280:RETURN [1179]
1530 RESTORE 2350:RETURN [1166]
1540 RESTORE 2430:RETURN [651]
1550 RESTORE 2520:RETURN [1117]
1560 RESTORE 2620:RETURN [1359]
1570 RESTORE 2710:RETURN [1481]
1580 RESTORE 2810:RETURN [1145]
1590 RESTORE 2900:RETURN [1300]
1600 RESTORE 3000:RETURN [895]
1610 RESTORE 3100:RETURN [1051]
1620 RESTORE 3190:RETURN [983]
1630 RESTORE 3290:RETURN [1642]
1640 RESTORE 3380:RETURN [1161]
1650 RESTORE 3480:RETURN [2019]

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```

1660 ' [117]
1670 ' :-----+ [1395]
1680 ' : Kasten zeichnen : [933]
1690 ' :-----+ [1395]
1700 ' [117]
1710 WINDOW#1,1,r,o,u:PAPER#1,2:CLS#1 [2145]
1720 l=1#16-16:r=16-2:o=(25-o)*16+14:u=( [2147]
25-u)*16
1730 PLOT 1,o,3:DRAW r,o:DRAW r,u:DRAW 1,u [2115]
: DRAW 1,o
1740 PLOT 1+4,o-4:DRAW r-4,o-4:DRAW r-4,u+ [3011]
4
1750 DRAW 1+4,u+4:DRAW 1+4,o-4 [1326]
1760 PLOT 1+2,o-2,0:DRAW r-2,o-2:DRAW r-2, [2047]
u+2
1770 DRAW r-2,u+2:DRAW 1+2,u+2:DRAW 1+2,o- [2528]
2
1780 RETURN [555]
1790 ' [117]
1800 ' :-----+ [1577]
1810 ' : Landschaft zeichnen : [1748]
1820 ' :-----+ [1577]
1830 ' [117]
1840 CLS#2:PEN 1:PAPER 0 [1424]
1850 LOCATE 17,1:PRINT"Level";level [1762]
1860 PAPER 2 [822]
1870 ax=0:READ ay [570]
1880 READ sx,sy:IF sx=3.1415 THEN 1940 [2175]
1890 IF sx>0 THEN f=2 ELSE f=0 [1746]
1900 FOR x=ax TO ax+sx STEP 2*SGN(sx) [2971]
1910 ay=ay+sy/ABS(sx):PLOT x,48,f:DRAW x [1903]
,ay
1920 NEXT x [356]
1930 ax=ax+sx:GOTO 1880 [674]
1940 READ anzahl [711]
1950 FOR st=1 TO anzahl [1186]
1960 READ sx(st),sy(st),sb(st) [1944]
1970 FOR g=0 TO 2 [673]
1980 PLOT sx(st),sy(st)-g*2,3:DRAW sb [2163]
(st),0
1990 NEXT g [377]
2000 NEXT st [454]
2010 FOR g=1 TO 100 [886]
2020 x=INT(RND*640):y=INT(RND*350)+50 [2545]
2030 IF TEST(x,y)=0 THEN PLOT x,y,1 [962]
2040 NEXT g [377]
2050 RETURN [555]
2060 ' [117]
2070 ' :-----+ [1801]
2080 ' : Daten fuer Landschaften : [2293]
2090 ' :-----+ [1801]
2100 ' [117]
2110 ' +++ 1.Bild +++ [469]
2120 ' [117]
2130 DATA 250, 40,-10, 30,-20, 20,-40, 20, [3551]
-50, 20,-40, 40,-20, 40,-10, 40,0
2140 DATA 40,-10, 20,-20, 10,-20, 30,-10, [2801]
50,-10, 50,10, 40,20, 30,40, 20,70
2150 DATA 10,150, 20,50, 20,30, 10,10, 10, [2017]
-10, 20,-80, 10,-100

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```

2160 DATA 3.1415,0, 2, 200,150,70, 374,112 [1417]
,70
2170 ' [117]
2180 ' +++ 2.Bild +++ [637]
2190 ' [117]
2200 DATA 248, 20,-10, 20,-30, 20,-150, 10 [1869]
,-20, 10,0, 10,30, 15,150
2210 DATA 5,125, 5,-150, 20,-75, 10,150, 2 [3058]
0,-200, 10,-100, 20,-50
2220 DATA 55,-5, 20,30, 10,40, 2,100, 10,5 [1787]
0, 20,40, 10,50, 10,75
2230 DATA 5,-275, 10,-50, 20,-50, 30,-50, [3113]
20,-40, 50,0, 50,20
2240 DATA 20,50, 110,100, 3.1415,0, 2, 202 [2366]
,66,50, 425,64,60
2250 ' [117]
2260 ' +++ 3.Bild +++ [810]
2270 ' [117]
2280 DATA 100, 100,20, 30,50, 10,35, 10,50 [2802]
, 5,100, 10,50, 15,30, 15,10, 10,5
2290 DATA 100,-10, 10,-10, 10,-50, 10,-100 [2312]
, 1,-125, 40,0, 1,50, 10,175, 20,150
2300 DATA 30,50, 40,20, 10,0, 10,-10, 10,- [2224]
50, 10,-150, 20,-50, 20,-30, 100,-20
2310 DATA 3.1415,0, 4, 20,108,50, 220,304, [3063]
60, 332,78,46, 570,180,50
2320 ' [117]
2330 ' +++ 4.Bild +++ [778]
2340 ' [117]
2350 DATA 300, 50,-10, 30,-20, 10,-50, 1,- [2711]
100, 40,0, 1,50, 10,100, 10,40, 20,30
2360 DATA 50,10, 50,-10, 50,-30, 30,-20, 1 [2431]
0,-40, 1,-125, 38,0, 1,100, 10,100
2370 DATA 10,50, 20,40, 30,20, 10,10, 10,- [3142]
20, 10,-40, 20,-50, 10,-60, 10,-50
2380 DATA 20,-30, 10,-10, 50,-10, 50,-4, 3 [2125]
.1415,0, 4, 88,154,44, 186,310,60
2390 DATA 360,128,42, 580,206,50 [1330]
2400 ' [117]
2410 ' +++ 5.Bild +++ [751]
2420 ' [117]
2430 DATA 300, 100,10, 50,0, 50,-10, 20,-1 [2767]
8, 10,-18, 10,-28, 4,-25
2440 DATA -10,-30, -50,-40, -50,-10, -40,- [2752]
30, -20,-30, -10,-30
2450 DATA 1,-20, 10,-40, 10,-25, 10,-15, 2 [2645]
0,-10, 50,-2, 100,6, 20,20, 20,50
2460 DATA 20,75, 5,150, 20,90, 30,50, 70,3 [2996]
0, 50,-40, 20,-100, 10,-150
2470 DATA 5,-50, 5,-40, 10,-10, 10,-5, 40, [1845]
-10, 40,0
2480 DATA 3.1415,0, 4, 50,306,70, 120,78,5 [2517]
0, 386,332,36, 570,110,60
2490 ' [117]
2500 ' +++ 6.Bild +++ [761]
2510 ' [117]
2520 DATA 60, 75,10, 20,10, 20,20, 20,30, [2774]
10,30, 10,250, 10,30, 20,30, 20,20
2530 DATA 20,10, 50,10, 5,-10, 5,-100, 48, [2530]
0, 10,90, 5,10, 10,10, 20,10, 75,6

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2540 DATA 75,-14, 20,-10, 10,-10, 10,-25, [2593]
1,-20, -10,-30, -10,-20
2550 DATA -50,-30, -100,-30, -100,-40, -50 [2607]
,-20, -30,-20, -10,-20, -10,-50
2560 DATA 10,-40, 10,-10, 50,0, 10,-10, 20 [2433]
,-30, 10,-20, 70,-4
2570 DATA 10,10, 10,30, 10,50, 30,40, 50,3 [2452]
0, 60,20, 100,10
2580 DATA 3.1415,0, 4, 14,64,40, 280,256,5 [2803]
4, 220,104,46, 316,70,60
2590 ' [117]
2600 ' +++ 7.B1ld +++ [605]
2610 ' [117]
2620 DATA 300, 70,6, 10,-20, 6,-50, -20,-1 [3567]
50, -4,-50, 50,0, 1,-50, 38,0, 1,150
2630 DATA 10,100, 20,50, 40,20, 70,10, 30, [2758]
0, 40,-20, 20,-20, 10,-30, 1,-50
2640 DATA -20,-50, -60,-30, -30,-50, -6,-2 [2884]
0, 1,-10, 10,-40, 10,-20, 10,-10
2650 DATA 20,-8, 60,4, 20,20, 10,20, 10,40 [3140]
, 10,80, 1,75, 10,40, 10,20, 20,20
2660 DATA 40,0, 20,-20, 10,-20, 10,-40, 10 [2744]
,-80, 1,-100, 10,-20, 100,-20
2670 DATA 3.1415,0, 5, 66,142,44, 110,90,4 [2532]
2, 236,342,60, 322,116,50, 586,124,48
2680 ' [117]
2690 ' +++ 8.B1ld +++ [818]
2700 ' [117]
2710 DATA 100, 50,0, 10,30, 10,220, 10,50, [3084]
20,40, 30,30, 40,20, 50,10, 150,0
2720 DATA 50,-10, 20,-10, 10,-10, 2,-10, - [2700]
2,-10, -10,-10, -20,0, -10,10
2730 DATA -100,10, -150,-20, -20,-20, -10, [2671]
-30, -6,-100, 60,0, 10,-10, -10,-20
2740 DATA -80,-10, -10,-10, -10,-100, 10,- [2781]
50, 10,-10, 40,-10, 20,10, 10,50
2750 DATA 20,40, 30,40, 40,30, 50,10, 50,- [2229]
20, 6,-100, 50,0, 10,100, 30,120
2760 DATA 50,50, 50,120, 20,30, 100,50, 3. [2833]
1415,0, 5, 2,104,40, 240,336,70
2770 DATA 130,198,50, 110,70,50, 366,90,56 [1493]
2780 ' [117]
2790 ' +++ 9.B1ld +++ [665]
2800 ' [117]
2810 DATA 300, 50,-10, 20,-10, 10,-30, 1,- [3121]
50, -40,-100, 1,-100, 40,0, 1,50
2820 DATA 36,100, 1,100, 10,50, 30,40, 50, [2650]
10, 30,-20, 6,-30, 10,-100, 50,0
2830 DATA 10,-10, 1,-5, -10,-10, -80,-10, [2623]
-20,-30, -10,-40, -1,-50, 10,-30
2840 DATA 30,-20, 50,-10, 40,10, 30,20, 30 [2890]
,30, 10,40, 10,140, 20,180, 10,-100
2850 DATA 1,-200, 36,0, 1,100, 20,80, 50,5 [2542]
0, 100,20,3.1415,0, 5, 36,68,48
2860 DATA 170,330,40, 254,238,50, 242,94,5 [1580]
0, 434,72,42
2870 ' [117]
2880 ' +++ 10.B1ld +++ [1157]
2890 ' [117]
2900 DATA 320, 70,-10, 20,-10, 10,-40, 1,- [2463]
50, -4,-20, -60,-100, -4,-20, 1,-100
2910 DATA 40,0, 10,130, 4,-80, 40,0, 10,10 [3357]
0, 1,180, 10,20, 150,20, 100,-10
2920 DATA 10,-30, -10,-20, -10,-10, -10,0, [3738]
-10,10, -120,20, -50,-10, -20,-20
2930 DATA -10,-60, 10,-60, 50,0, 6,-12, -6 [2106]
,-12, -40,0, -10,-20, -8,-150, 10,-20
2940 DATA 50,0, 10,20, 10,100, 100,50, 10, [2375]
50, 120,100, 50,150, 20,10, 20,-10
2950 DATA 1,-200, 34,-0, 1,150, 50,50, 3.1 [2314]
415,0, 5, 28,56,46, 84,72,44
2960 DATA 174,222,50, 184,90,40, 568,142,4 [1791]
0
2970 ' [117]
2980 ' +++ 11.B1ld +++ [892]
2990 ' [117]
3000 DATA 330, 50,10, 200,-20, 50,-20, 40, [2559]
-40, 20,-60, 10,-80, -10,-60, -20,-40
3010 DATA -30,-30, -10,-5, -10,5, -20,30, [2832]
-20,90, -30,80, -40,60, -40,10
3020 DATA -40,-20, -40,-30, -10,-30, -10,- [2671]
50, -1,-30, 50,0, 6,-6, 2,-6, -6,-6
3030 DATA -50,-10, -10,-30, 10,-30, 10,-40 [3379]
, 10,-20, 50,0, 40,30, 40,10, 40,-10
3040 DATA 40,-30, 50,-10, 50,0, 50,30, 20, [3211]
200, 10,20, 30,10, 40,-10, 10,-30
3050 DATA 1,-50, 32,0, 1,100, 10,30, 20,40 [3448]
, 50,30, 3.1415,0, 4, 44,184,40

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3060 DATA 64,90,42, 462,228,50, 528,152,38 [1715]
3070 ' [117]
3080 ' +++ 12.B1ld +++ [879]
3090 ' [117]
3100 DATA 330, 20,-10, 10,-20, 1,-200, 34, [3714]
0, 1,100, 12,150, 10,20, 20,10, 50,10
3110 DATA 100,10, 150,-10, 20,-10, 10,-20, [4123]
4,-100, -4,-90, -10,-30, -20,-20
3120 DATA -40,-10, -30,20, -10,120, -10,50 [2330]
, -40,20, -80,10, -50,-20, -20,-40
3130 DATA -4,-40, 10,-20, 70,10, 70,-10, 2 [3184]
0,-170, 20,-20, 50,-10, 70,0, 30,20
3140 DATA 20,50, 10,100, 1,100, 10,30, 30, [2561]
10, 120,20, 3.1415,0, 4, 28,112,38
3150 DATA 360,326,50, 140,188,50, 380,76,6 [1792]
0
3160 ' [117]
3170 ' +++ 13.B1ld +++ [1138]
3180 ' [117]
3190 DATA 330, 150,10, 300,-10, 50,-30, 30 [1739]
,-50, 10,-50, 1,-80, -10,-50
3200 DATA -10,-30, -20,-20, -30,10, -20,40 [3745]
, -20,50, -10,100, -10,50, -20,40
3210 DATA -50,20, -200,10, -100,-20, -20,- [2521]
40, -10,-80, 10,-20, 60,-4, 10,-40
3220 DATA 20,-4, 20,4, 10,50, 10,30, 10,10 [1681]
, 100,10, 50,-10, 10,-30, 10,-50
3230 DATA -20,-40, -30,-20, -200,-20, -30, [2800]
-20, -20,-40, -10,-40, 10,-50, 50,-20
3240 DATA 100,70, 200,-50, 100,10, 50,20, [1789]
50,30, 60,100
3250 DATA 3.1415,0, 4, 388,332,50, 28,210, [2668]
40, 92,184,34, 52,54,40
3260 ' [117]
3270 ' +++ 14.B1ld +++ [881]
3280 ' [117]
3290 DATA 60, 40,0, 10,20, 2,200, 10,70, 3 [2960]
0,50, 50,20, 250,-10, 50,-20, 30,-50
3300 DATA 10,-100, -10,-100, -30,-40, -10, [2377]
-20, -20,-10, -20,20, -30,50, -40,120
3310 DATA -20,40, -10,10, -90,10, -100,-10 [2948]
, -20,-40, -10,-40, 10,-40, 40,0
3320 DATA 20,20, 10,-10, 10,-40, 1,-100, 3 [2409]
4,0, 1,100, 10,30, 30,10, 30,-20
3330 DATA 70,-150, 50,-40, 50,-20, 50,0, 5 [1951]
0,10, 100,50
3340 DATA 3.1415,0, 4, 2,62,34, 84,210,34, [2726]
160,92,38, 442,96,50
3350 ' [117]
3360 ' +++ 15.B1ld +++ [1160]
3370 ' [117]
3380 DATA 330, 200,10, 200,-10, 50,-20, 40 [3001]
,-50, 20,-50, 1,-10, -10,-10, -10,10
3390 DATA -50,80, -50,30, -150,10, -100,-2 [2343]
0, -40,-50, -20,-60, -10,-150
3400 DATA -50,-10, -10,-50, 10,-40, 50,-4, [2600]
30,10, 20,50, 10,180, 40,40, 10,-50, -50,-2 [2355]
3410 DATA 40,-60, 10,-100, -10,-50, -50,-2 [2355]
0, -20,-40, 10,-50, 50,-10, 40,10
3420 DATA 40,150, 10,150, 10,30, 20,10, 30 [2795]
,-10, 20,-100, 1,-80, -20,-20, -8,-40
3430 DATA 8,-40, 40,0, 12,30, 1,105, 10,30 [2222]
, 50,10, 50,50, 30,100, 100,50
3440 DATA 3.1415,0, 4, 26,100,50, 234,64,4 [3442]
0, 408,60,48, 476,202,36
3450 ' [117]
3460 ' +++ 16.B1ld +++ [1411]
3470 ' [117]
3480 DATA 330, 250,10, 250,-10, 30,-20, 10 [3028]
,-40, 1,-100, -10,-30, -10,-4, -10,20
3490 DATA -4,120, -20,30, -50,10, -50,-10, [3178]
-20,-30, -4,-150, -10,-26, -10,0
3500 DATA -20,30, -10,150, -50,10, -10,50, [2514]
-50,10, -50,-10, -30,-40, -10,-300
3510 DATA -10,300, -40,10, -40,-10, -6,-40 [3092]
, -2,-20, 40,-4, 20,-270, 40,-10
3520 DATA 30,10, 10,40, 20,280, 30,10, 20, [3855]
-80, 50,-10, 14,-150, 20,-30, 50,-10
3530 DATA 40,10, 1,120, 10,50, 30,10, 26,- [2758]
20, 10,-140, 10,-50, 50,-10, 100,50, 3.1415,0, [3118]
3540 DATA 20,200, 10,50, 100,50, 3.1415,0, [3118]
6, 18,224,34, 226,210,40, 84,72,50
3550 DATA 366,104,30, 490,134,44, 538,250, [1670]
60
3560 ' [117]
3570 ' [933]
3580 ' ----- [394]
Ende [933]
3590 ' ----- [117]
3600 '

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