

HACKER II

INSTRUCCIONES DE CARGA

-El uso de la impresora es opcional.

- 1) Conectese una impresora Commodore MPS 801, Okimate 10, o un equivalente a su computadora. observe los manuales tanto de la impresora como de la computadora. Conectar el Joystick en el punto 1.
- 2) Conecte su impresora, computadora y disco.
- 3) Si tienes un Commodore 128, tecléese C 064 y presionese la tecla "Return". Cuando la frase Are you sure? aparezca pulse "Y" y después "Return".
- 4) Si tienes un HACKER II en disco, insertese el disco Antisource en su lugar por la parte del sellos hacia arriba. Tecléese LOAD "*" y después "Return".
- 5) Si tienes un Hacker II en cassette, metase la cinta en el magnetófono y asegúrese de que la cinta esté totalmente rebobinada. Póngase en cero el contador del magnetófono. Tecléese Shift y retenida esta RUN/STOP. Pulse la tecla de conexión (Play) tal y como indica la pantalla.

OPERACIONES DEL JOYSTICK y TECLADOS

Manéjese el joystick de forma usual, esto es, moviendo el cursor en la pantalla y presionando el boton del joystick. En ocasiones estará hacia abajo, en otras se suelta para activar o desactivar al enemigo.

Si se desea volver a comenzar en cualquier momento púlsese F1.

Greetings From The Government Of The United States...

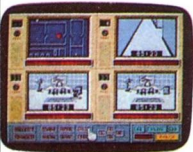
No, you haven't been drafted. It's not that easy. It's nothing that safe.

The country needs a big favour. The CIA is counting on you to preserve Western Civilization. The Russians have in their possession a notebook known only as The Doomsday Papers. With it, they can bring the world to its knees.

This Is Where You Come In.

Using your special investigative prowess, you must break into a place that is not exactly

a tourist attraction. It's a maximum security complex located somewhere in Siberia.



The good news is that you won't need a passport. The Bureau is lending you their satellite so you can get into the complex with your computer.

They've even managed to infiltrate the building with a few droids called Mobile Remote Units (MRUs).

This Is Where You Try And Bail Out.

It seems easy enough, once you penetrate the security. Just move the MRUs from room to room. Locate the combinations to the safe. Find the safe. And remove the documents. But it's not that easy. In fact, it's downright dangerous. There are video cameras and monitors to be avoided. Guard patrols. And something called ...The Annihilator. Plus, the only map is the one you've got to make while not being discovered by all of the above. That's why the government wants you.

This Is It.

Your reputation got you into this mess. Your skill will have to get you out. The meter is running. Good luck. Happy hunting.

SINGLE CASSETTE PACK

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UDK 140



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HACKER II
The Doomsday Papers

Mobile Remote
Units (MRUs)

1.5m



Side view

1.0m



Front view

CASSETTE FOR
AMSTRAD[®] CPC/
Schneider[®]

ACTIVISION[®]
ENTERTAINMENT SOFTWARE[®]

HACKER II[™]

The Doomsday Papers[™]

CASSETTE FOR
AMSTRAD[®] CPC/
Schneider[®]

We've been waiting for you...

PROEIN
SOFT LINE

Designed by Steve Cartwright

ACTIVISION[®]
ENTERTAINMENT SOFTWARE[®]