

```

10 REM      ----      -----
20 REM SOLO CPC 664 CPC 6128
30 DEFINT a-z
40 INPUT "NOMBRE DE LA PANTALL
A"; NOMBRE$
50 INK 0,1: INK 2,22
60 BORDER 0
70 MODE 1
80 SYMBOL 254,255,1,1,1,1,1,1,
255
90 SYMBOL 255,255,128,128,128,
128,128,128,255
100 REM PROGRAMA PRINCIPAL
110 Ladrillo$=CHR$(255)+CHR$(2
54)
120 x=1:y=1
130 CURSOR 1,1
140 WHILE tecla$<>CHR$(13)
150 LOCATE x,y
160 IF tecla$="." THEN PRINT 1
adrillo$;:x=x+2
170 IF tecla$="0" THEN PRINT "
";
180 x=x+(tecla$=CHR$(242))*2-(
tecla$=CHR$(243))*2
190 y=y+(tecla$=CHR$(240))*2-(
tecla$=CHR$(241))*2
200 IF X>39 THEN X=1:Y=Y+2
210 IF Y>25 THEN Y=1
220 IF X<1 THEN X=38
230 IF Y<1 THEN Y=25
240 TECLA$=INKEY$
250 WEND
260 OPENOUT NOMBRE$
270 FOR y=1 TO 23 STEP 2
280 FOR x=1 TO 40:LOCATE x,y:A
$=A$+COPYCHR$(#0)
290 NEXT:WRITE #9,A$:A$="";NEX
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