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10 '=====
20 '=      Mice business      =
30 '=      -----          =
40 '=      for every AMSTRAD  =
50 '=
60 '=      by  GEORGE TSAPOGAS/1986 =
70 '=====
30 RANDOMIZE TIME

90 s%=6

100 BORDER 8

110 MODE 1

120 GOSUB 1120

130 SYMBOL AFTER 238

140 SYMBOL 239,255,255,255,255,255,255,255,255

150 SYMBOL 240,192,128,156,191,255,255,65,113

160 SYMBOL 241,0,96,112,88,204,252,0,192

170 SYMBOL 242,48,32,32,32,32,32,31,15

180 SYMBOL 243,1,3,7,7,3,1,255,255

190 SYMBOL 244,0,128,192,240,176,240,248,136

200 SYMBOL 245,7,3,1,1,0,1,1,0

210 SYMBOL 246,255,255,253,129,128,129,193,0

220 SYMBOL 247,134,128,128,128,128,128,192,0

230 SYMBOL 248,7,4,13,12,4,6,1,1

240 SYMBOL 249,240,16,88,152,16,48,192,192

250 SYMBOL 250,0,3,6,12,9,9,9,9

260 SYMBOL 251,128,224,176,216,72,72,72,72

270 SYMBOL 252,29,21,21,3,3,3,6,4

280 SYMBOL 253,92,212,212,224,224,224,48,16

290 SYMBOL 254,4,6,4,28,28,0,0,0

300 SYMBOL 255,16,48,16,28,28,0,0,0

310 aa%=CHR$(242)+CHR$(243)+CHR$(244)+CHR$(10)+CHR$(8)+CHR$(8)+CHR$(8)+CHR$(245)
+CHR$(246)+CHR$(247)

320 ab%=CHR$(240)+CHR$(241)

330 ac%=CHR$(248)+CHR$(249)+CHR$(10)+CHR$(8)+CHR$(8)+CHR$(8)+CHR$(250)+CHR$(251)+CHR$(10)
+CHR$(8)+CHR$(8)+CHR$(252)+CHR$(253)+CHR$(10)+CHR$(8)+CHR$(8)+CHR$(8)+CHR$(254)+CHR$(255)

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340 INK 0,24:INK 1,20:INK 2,6:INK 3,2
350 PEN 1
360 t%=40:d%=STRING$(3,CHR$(143))
370 e%=STRING$(3,CHR$(32))+d%
380 f%=d%+STRING$(3,CHR$(32))
390 g%=e%+e%+e%+e%+e%
400 h%=f%+f%+f%+f%+f%
410 FOR t=1 TO 4
420 FOR x=1 TO 3:PRINT g%:NEXT
430 FOR x=1 TO 3:PRINT h%:NEXT
440 NEXT
450 MOVE 0,18:DRAW 480,18,3
460 DRAW 480,400,3

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470 LOCATE 1,25:PEN 2:PRINT" A B C D E F G H I J"
480 MOVE 515,400:DRAW 515,0,3
490 FOR y=1 TO 8:LOCATE 32,y*3-1:PRINT CHR$(48+y):NEXT:LOCATE 1,1
500 a%=INT(RND(1)*10)+1:b%=INT(RND(1)*3)+1
510 WHILE s%>0
520 GOSUB 680
530 s%=s%-1
540 t%=s%-1
550 WEND
560 CLS #2:PRINT#2,"You didn't find it"
570 a$="abcdefghij"
580 b$=MID$(a$,a%,1)
590 PEN #2,3
600 PRINT#2,"It was in "
610 IF a%=1 OR a%=3 OR a%=5 OR a%=7 OR a%=9 THEN GOSUB 1380 ELSE GOSUB 1400
620 PEN #2,2:PRINT#2,b$;b%
630 LOCATE a%*3-2,b%*3-1:PEN 3:PRINT aa$
640 PRINT#2:PRINT#2:PRINT#2
650 PRINT#2,"Press Space Bar."
660 a$=INKEY$:IF a$(">") THEN 660
670 RUN
680 WINDOW #1,34,40,18,25
690 WINDOW #2,34,40,1,15:PEN #1,2
700 PEN #1,3:PAPER #1,1:CLS #1:PRINT#1," Enter guess now"
710 a$=INKEY$:IF a$="" THEN 710
720 a$=UPPER$(a$):LOCATE 36,22:PRINT a$+" "
730 c%=ASC(a$)
740 IF c%<65 OR c%>74 THEN 710
750 c%=c%-64
760 a$=INKEY$:IF a$="" THEN 760
770 d%=ASC(a$)-48:IF d%>8 OR d%<1 THEN 760
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780 LOCATE 38,22:PRINT d%
790 IF c%=1 OR c%=5 OR c%=3 OR c%=9 OR c%=7 THEN GOSUB 1340 ELSE GOSUB 1360
800 LOCATE c%*3-1,d%*3-1:PEN 2:PRINT ab$:LOCATE 4,10:PRINT CHR$(?)
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810 b$=""
820 IF a%=c% AND d%=b% THEN 930
830 IF d%>b% THEN GOSUB 880 ELSE GOSUB 900
840 CLS #2:PRINT#2,"Lives:-";s%-1
850 PRINT#2:PRINT#2,aa$:PRINT#2:PRINT#2
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860 PEN #2,2:PRINT#2," Go":PRINT#2:
PRINT#2:PEN #2,3:PRINT#2," ",b$

870 RETURN

880 b$="N":IF c%<a% THEN b$=b$+"E" ELSE
IF c%>a% THEN b$=b$+"W"

890 RETURN

900 IF b%>d% THEN b$="S"

910 IF a%>c% THEN b$=b$+"E" ELSE IF
c%>a% THEN b$=b$+"W"
920 RETURN

930 CLS

940 LOCATE 1,4:PEN 2:PRINT ac$

950 LOCATE 20,4:PRINT ac$

960 LOCATE 4,22:PEN 3:PRINT ac$

970 LOCATE 20,22:PRINT ac$

980 LOCATE 2,10:PEN 2:PRINT"Well Done,
You have found the rat !"
990 RESTORE

1000 FOR x=1 TO 34

1010 READ d:SOUND 5,d,20,15

1020 FOR t=1 TO 10:NEXT t

1030 NEXT x

1040 LOCATE 2,15:PEN 3:PRINT"Would you
like another game <Y/N> ?"

1050 a$=INKEY$:IF a$="" THEN 1050

1060 a$=LOWER$(a$)

1070 IF a$="y" THEN RUN

1080 IF a$<>"n" THEN 1050

1090 CLS:LOCATE 5,15:PRINT"Goodbye..
Thank you for playing !"

1100 END

1110 DATA 239,239,213,239,190,239,239,
213,190,179,159,239,239,213,190,179,159
239,239,213,239,159,239,142,239,127,239
127,142,159,179,190,213,239

1120 BORDER 15:INK 0,0:INK 1,24:INK 2,6
INK 3,26

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1130 PAPER 0

1140 CLS:PEN 1:LOCATE 12,5:PRINT"Catch
The Rat"

1150 PRINT:PRINT:PRINT:PEN 2:PRINT"A
game of skill for the Amstrad CPC 464"

1160 PRINT:PRINT:PRINT:PEN 3:PRINT"
by George Tsapogas March 1986"

1170 PRINT:PRINT:PRINT:PEN 1:PRINT"A rat
has escaped and you have been sent to tr
ack it down !"

1180 PRINT"It is hiding somewhere on the
10x8 board which is displayed on the scr
een. You have only five turns in which
to try to locate it."

1190 RESTORE

1200 FOR x=1 TO 34

1210 READ d:SOUND 5,d,20,15

1220 FOR t=1 TO 10:NEXT t

1230 NEXT x

1240 PEN 2:PRINT:PRINT"Press the
<Space Bar> to continue."

1250 a$=INKEY$:IF a$<>" " THEN 1250

1260 CLS:PEN 3

1270 PRINT"The board is labelled and you
must send in tracker cats to see if it
is hiding there. After each attempt you
will be told a compass direction which
you will need to go in for your next
turn !"

1280 PRINT:PRINT:PRINT:PEN 1:PRINT"The co
ordinates of the square you want to se
arch must be entered in the form: letter
number (e.g. E4)."

1290 LOCATE 2,24:PEN 2:PRINT"Press
<Space Bar> to start game."

1300 a$=INKEY$:IF a$<>" " THEN 1300

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1310 CLS

1320 BORDER 8

1330 RETURN

1340 IF d%=1 OR d%=3 OR d%=5 OR d%=7 THEN PAPER 0 ELSE PAPER 1

1350 RETURN

1360 IF d%=2 OR d%=4 OR d%=6 OR d%=8 THEN PAPER 0 ELSE PAPER 1

1370 RETURN

1380 IF b%=1 OR b%=3 OR b%=5 OR b%=7 THEN PAPER 0 ELSE PAPER 1

1390 RETURN

1400 IF b%=2 OR b%=4 OR b%=6 OR b%=8 THEN PAPER 0 ELSE PAPER 1

1410 RETURN