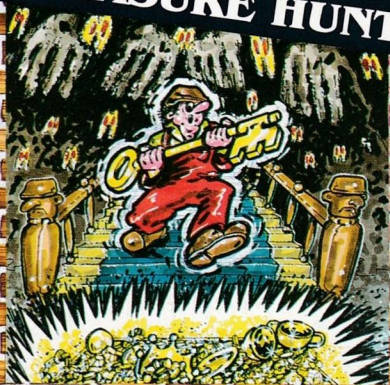


SOFTWARE SUPER SAVERS

KARLS TREASURE HUNT



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Our hero Karl has fallen on hard times so when he learns that his entry has won 1st prize in a quiz competition he is naturally delighted. His prize is a weekend stay at 'Wonga Mansion' and hidden somewhere in the mansions 40 rooms is a treasure chest. Karl has to collect the 40 keys to unlock the chest. Can Karls luck be changing for the better.

1. Turn computer on
2. Place cassette in data recorder
3. Rewind cassette to beginning then press stop/eject key
4. Press CTRL and small Enter keys simultaneously. The computer will respond by displaying "Press PLAY then any key"
5. Press PLAY on your data recorder then press a key, your program will now load

Start	=	Space bar
Right	=	X
Left	=	Z
Jump	=	Shift

1. Mettre l'ordinateur en marche
2. Placez la cassette dans l'enregistreur de données
3. Rebobinez la cassette jusqu'au début, puis appuyez sur la touche STOP/EJECT
4. Appuyez sur CTRL et la petite touche ENTER simultanément, l'ordinateur répondra en



KARLS
TREASURE HUNT

AMSTRAD
CPC 464

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affichant "Appuyez sur la touche PLAY puis sur n'importe quelle touche"

5. Appuyez sur PLAY sur votre enregistreur de données puis appuyez sur une touche, votre programme est prêt au chargement.

Commencement = Barre d'espacement
Droite = X
Gauche = Z
Sauter = Shift

1. Accendere il computer
2. Porre la cassetta nel registratore dei dati
3. Avvolgere il nastro fino all'inizio e quindi premere il tasto Stop/Eject
4. Premere contemporaneamente il tasto CTRL e quello piccolo Enter. Sullo schermo apparirà "Press PLAY then any key" [Premere PLAY e poi un qualsiasi altro tasto].
5. Premere PLAY sul vostro registratore dati e poi premere un tasto qualsiasi. Il programma incomincia a caricarsi

Cominciare = Spaziatrice
Destra = X
Sinistra = Z
Saltare = Shift

1. Computer einschalten.
2. Kassette in Rekorder einlegen.
3. Kassette zum Anfang zurückspulen, dann die Stop/Auswerttaste drücken.
4. Gleichzeitig CTRL und kleine Eingabetasten drücken.
Der Computer wird darauf anzeigen "SPIELTASTE und dann irgendeine beliebige

Taste drücken" (Press PLAY then any key).

5. SPIELTASTE auf Ihrem Rekorder und dann eine Taste drücken, Ihr Programm wird nun eingeladen.

Start = Leertaste
Rechts = X
Links = Z
Springen = Shift

1. Conecte el ordenador.
2. Coloque la cassette en la grabadora.
3. Rebobine la cassette, luego apriete la tecla Stop/Eject.
4. Apriete las teclas Ctrl y Enter simultáneamente. El ordenador responderá desplegando la indicación "press PLAY then any key".
5. Apriete la tecla PLAY de la grabador, luego apriete cualquier otra tecla, se cargará el programa.

Comienzo = Barra espaciadora
Derecha = X
Izquierda = Z
Saltar = Shift