

SOK+.BAS

```
10 POKE &BDEE,&C9:KEY DEF 66,0,0,0,0:SYMBOL 254,0,255 >VB
20 MODE 1:INK 0,0:BORDER 0:INK 1,0:PEN 1:INK 2,0:INK 3, >NW
0:LOCATE 14,6:PEN 3:PRINT "- SOKO BAM -":LOCATE 14,7:PR
INT STRING$(12,254)
30 PEN 1:LOCATE 12,10:PRINT "1) VERSION CPC" >MY
40 LOCATE 12,12:PRINT "2) VERSION CPC+" >HN
50 PLOT 160,192,2:DRAWR 272,0:DRAWR 0,144:DRAWR -272,0: >NF
DRAWR 0,-144
60 INK 1,18:INK 2,26:INK 3,24 >VE
70 a$=INKEY$:IF a$<"1" OR a$>"2" THEN 70 >DB
80 t=&92:IF a$="2" THEN t=&82 >VY
90 POKE &7100,t:RUN "sok.bas" >ZR
```

SOK.DP2

```
60 OUT &7F00,&C0:FOR I=0 TO 7:POKE &8D66+I,PEEK(&7000+I >DM  
) :NEXT:POKE &94D9,PEEK(&7100):CALL &8AD0
```



SOK.KI2

```
470 IF A$="2"THEN IF N$=""THEN 460 ELSE LOAD N$+".TBL", >AH  
&4000:LOAD N$+".TB2",&9000:L=1:NUM=L:B=0:J=0:GOSUB 710
```