



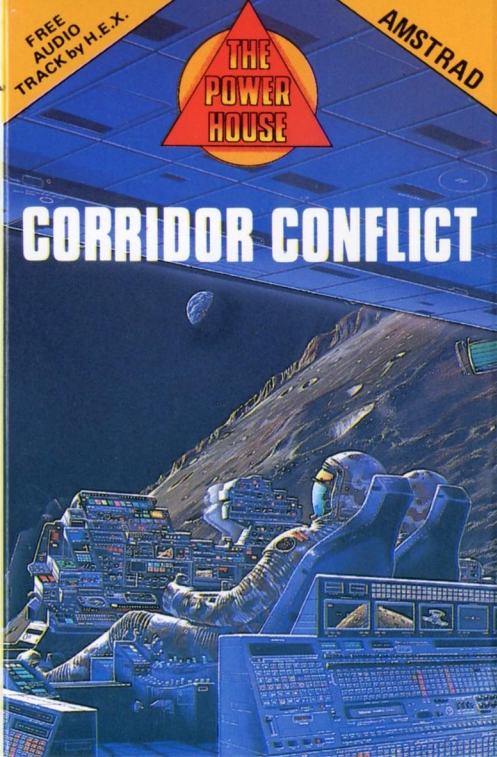
FREE
AUDIO
TRACK by H.E.X.



AMSTRAD

CORRIDOR CONFLICT

A-021
CPC



3...2...1... BLAST OFF

You're angry, so ANGRY.

Jetrock bet you five intercomp XL1517 PCs that you couldn't win a corridor conflict. That was in front of the whole 20-20 garrison.

Refusal means death.

Losing equals probable punishment.

Jetrock has been Corridor Conflict champion for twenty five cycles, but then you are the best ever student in the Limit Academy.

Did he pick the wrong one this time?



THE
POWER
HOUSE



9 781852 880323

CONTROLS:

JOYSTICK

or

CLR - UP

[- DOWN

9 - LEFT

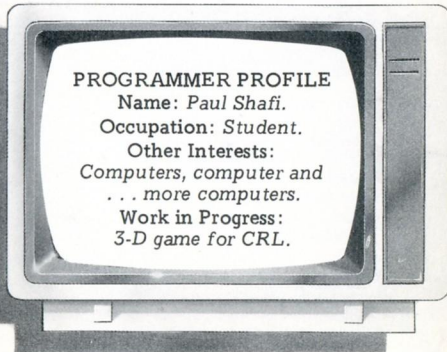
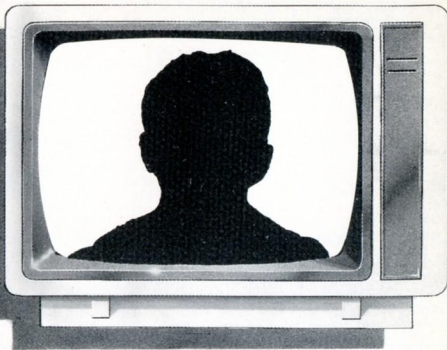
Ø - RIGHT

DEL - FIRE

Loading: CTRL & Small Enter

Hints & Tips Dept.

Play against a friend or the computer in this latest fully graphic arcade challenge. After selecting options on main menu choose your starting level - 1, 2 or 3 - then, you're on your own. Good Luck!



PROGRAMMER PROFILE

Name: Paul Shafi.

Occupation: Student.

Other Interests:
Computers, computer and
... more computers.

Work in Progress:
3-D game for CRL.

Geek, Geek Gamestoids - try these, collect the set!

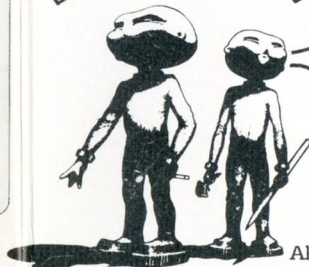
BARRIER REEF : BERKS FREEDOM FIGHTER

For a 12" single mix of H.E.X. music on cassette
send £1.99 to The Power House.

For a POWER HOUSE poster, just send us 50p
and details of your name and address.

PROGRAMMERS!

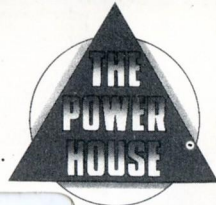
Is your software good enough for THE POWER HOUSE?
Send your games to us and you could join our Club of
Successful Programmers.



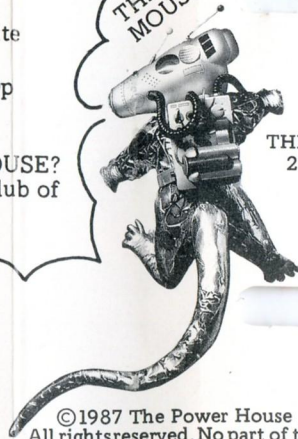
"Yowzer! Brilltoid!

*All music by House
Electronic Xperience
via Wayne Allen".*

All artwork copyright Tim White.



*THE POWER
MOUSE SAYS:*



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