

▼ PILOT'S CONTROLS ▼

	COMMODORE 64/SX64/128	COMMODORE PLUS/4	SPECTRUM 48K/PLUS	AMSTRAD/SCHNEIDER CPC	COMMODORE 16	VIC 20
AIRCRAFT UP	JOYSTICK (port 2) BACK	JOYSTICK (port 2) BACK	JOYSTICK or 3 or S	JOYSTICK or A	JOYSTICK (JOY 1)	JOYSTICK or A
AIRCRAFT DOWN	JOYSTICK (port 2) FORWARD	JOYSTICK (port 2) FORWARD	JOYSTICK or 4 or W	JOYSTICK or Q	JOYSTICK (JOY 1)	JOYSTICK or A
AIRCRAFT BANK LEFT (TURN LEFT)	JOYSTICK (port 2) LEFT	JOYSTICK (port 2) LEFT	JOYSTICK or 1 or E	JOYSTICK or O	JOYSTICK (JOY 1)	CURSOR or JOYSTICK
AIRCRAFT BANK RIGHT (TURN RIGHT)	JOYSTICK (port 2) LEFT	JOYSTICK (port 2) LEFT	JOYSTICK or 2 or R	JOYSTICK or P	JOYSTICK (JOY 1)	CURSOR or JOYSTICK
INCREASE THRUST	SPACE BAR	SPACE BAR	Z	>	F2	F3
DECREASE THRUST	C KEY	C KEY	CAPS SHIFT	<	F1	F1
UNDERCARRIAGE UP/DOWN	U	U	U	U	N/A	N/A
TURN MAP ON (Also PAUSES on Spectrum)	M	M	M (and PAUSE)	M (and PAUSE)	N/A	N/A
QUIT AND RESTART (Hold key down)	Q	Q	Q	ESC	N/A	N/A
PAUSE ON/OFF	RUN/STOP	RUN/STOP	M	M	RUN/STOP	RUN/STOP
SELECT WEAPON TYPE	F1	F1/F4	ENTER	RETURN	N/A	N/A
FIRE WEAPON	FIRE BUTTON ON JOYSTICK	FIRE BUTTON ON JOYSTICK	FIRE or 5 or X	JOYSTICK or SPACE	JOYSTICK	JOYSTICK or SHIFT
EJECT	E	E	J	E	N/A	N/A

WEAPON MAN CONTROLS (ONLY IN TWO PLAYER MODE). A SECOND JOYSTICK MAY BE USED, IF YOU HAVE ONE, TO MOVE THE WEAPONS SIGHTS AND FIRE, IF NOT, USE THE KEYS INDICATED.

SELECT WEAPON	F1	F1/F4	ENTER	RETURN	N/A	N/A
MOVE SIGHTS UP	F5	ARROW UP	9 or I	↑	N/A	N/A
MOVE SIGHTS DOWN	F7	ARROW DOWN	8 or K	↓	N/A	N/A
MOVE SIGHTS LEFT	CRSR UP/DOWN	ARROW LEFT	6 or O	←	N/A	N/A
MOVE SIGHTS RIGHT	CRSR LEFT/RIGHT	ARROW RIGHT	7 or P	→	N/A	N/A
FIRE WEAPON	F3	SHIFT	0 or N	ENTER	N/A	N/A

◀ ACE INSTRUMENT PANEL ▼

THRUST _____ Show's engine's power output.
 FUEL _____ Amount of fuel left.
 ALT _____ Aircraft's altitude in feet.
 VEL _____ Airspeed in knots.
 U _____ Undercarriage up/down indicator.
 COMPASS _____ Gives your heading.
 S _____ Score

ROLL & PITCH _____ The two aircraft show your banking angle, and degree of climb or dive.
 COMPUTER OUTPUT PANEL _____ Your onboard computer displays messages/warnings, etc.
 AWAT RADAR _____ Your aircraft is in the centre. The viewpoint is from above. An arrow pointing upwards indicates an enemy aircraft above you. An arrow pointing downwards indicates an enemy aircraft below you, and a rectangle with no arrowhead is one within 1000 feet of your altitude. A blip is a ground target.
 REAR VIEW CAMERA _____ Mounted in the tail, the wide angle lens shows enemy aircraft to your rear, as well as missiles chasing you.
 MODE INDICATOR _____ Shows flight mode. In combat mode, shows amount of ammunition left, and weapon selected.