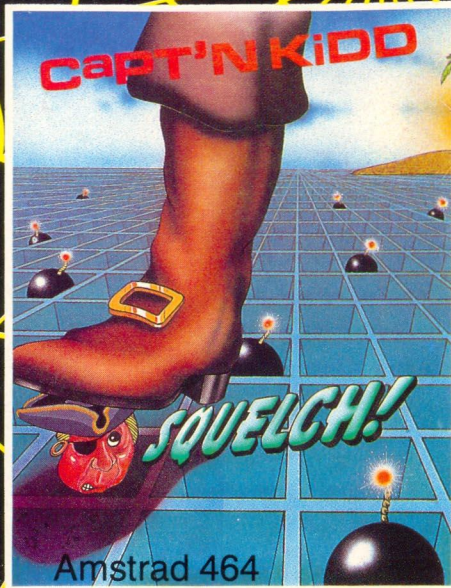




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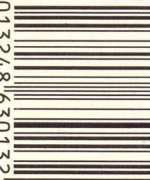
CAPT'N KIDD
Amstrad 464

BBA013

Capt. Kidd's treasure is yours for the taking. Booby traps, Bombs, and Boots. What? Yes, killer Boots. It's fast, furious and fun.

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CAPT'N KIDD

By Denis Talbot

Production by M. C. Lothlorien

Conversion by Phil Coombes



Look out the Boots about ...

LOADING INSTRUCTIONS

1. Place tape in datacorder. Rewind tape. Press "CTRL" and the small "ENTER" keys simultaneously. Follow the prompts on the screen.

The Treasure Trail starts here ...

In all, the infamous Captain Kidd laid ten traps to catch would be treasure hunters. Each one gets more and more difficult. If you are slow, or faint-hearted don't bother. The aim is to defuse the bombs in each area of the trail. You only have so much time before they go off. Mind out, don't touch any of the Skull and Crossbones as that means certain death. To defuse the Bombs simply pass over them. You can scroll the screen sideways but not vertically. As for the Boots, well enough said, just try and see what happens if you get too close. By the way – they are intelligent, but they can be trapped.

Game Controls

Q = left O = up
A = down P = down
ESCAPE = Abort/Restart
SPACE + Q or A = Horizontal scroll
DELETE = Pause/Restart
TAB = Music On:
CAPSHIFT = Music Off

Joystick option; horizontal scroll by pressing fire button and pushing the joystick left or right.

On the right of the screen you will see the score, the number of lives and the time you have left, and the level you are on. The game looks simple but don't be deceived ...



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