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100 '***** (2234)
110 '* DER GREIFER * (22E3)
120 '* VON * (227F)
130 '* LOTHAR SCHOLZ * (22AC)
140 '* FUER * (2214)
150 '* SCHNEIDER CPC-WELT * (2233)
160 '* CPC 464/664/6128 JE* (2242)
170 '***** (22C0)
180 'BENOETIGT WERDEN DIE FILES <D
ATEN1.DAT> UND <GREIFER.BIN> (405B)
190 MEMORY 19999:setcur=&A295:delc
ur=&A2DC:zeichen=&A2F9:level=&A340
:CLS:PRINT"Bitte Diskette/Kassette
mit Datei":PRINT"GREIFER.BIN einl
egen!":PRINT:PRINT"Press any key"
:CALL &BB06:LOAD"greifer.bin" (A9E7)
200 PRINT:PRINT"Bitte Diskette/Kas
sette mit Datei":PRINT"DATEN1.DAT
einlegen!":PRINT:PRINT"Press any
key":CALL &BB06:LOAD"daten1.dat":G
OSUB 1630 (6F62)
210 GOTO 1320 (09EE)
220 tes=0:EI:FOR i=41160 TO 41173:
POKE i,0:NEXT:lev=0:leb=5:GOTO 240
(4413)
230 PAPER 0:PEN 1:CLS:LOCATE 5,15:
PRINT"LEVEL : ";lev+1:LOCATE 5,10:
PRINT"LIVES : ";leb:FOR i=1 TO 400
0:NEXT:CLS (50BF)
240 ' (07EA)
250 adr=27900+lev*492:CALL 24999,a
dr:IF PEEK(41165)<>0 OR PEEK(41161
)=0 THEN lev=lev+1:IF lev=25 AND t
es=0 THEN 1320 ELSE IF tes=-1 THEN
RETURN ELSE 250 (7CB7)
260 POKE 41166,0:POKE 41170,0:POKE
41168,31:POKE 41169,155:a=PEEK(39
708)+256*PEEK(39709):a=a-adr+40200
:GOSUB 1620:POKE 39708,1:POKE 3970
9,h:ti=PEEK(adr+491):sc=PEEK(41171
)+256*PEEK(41172) (B994)
270 PAPER 0:PEN 1:LOCATE 1,1:PRINT
SPACE$(20):LOCATE 1,1:PRINT"SC:";
USING"#####";sc:LOCATE 15,1:PRINT"
TI:";USING"###";ti:EVERY 50,1 GOSU
B 340 (5627)
280 FOR i=1 TO 40:NEXT:CALL &6291:
CALL &6520:CALL &6720:FOR i=1 TO 4
0:NEXT:CALL &6720:CALL &6380:IF PE
EK(41165)<>0 THEN 310 (4988)
290 IF PEEK(41173)<>0 THEN DI:LOCA
TE 4,1:PRINT USING"#####";PEEK(411
71)+256*PEEK(41172):EI:POKE 41173,
0:SOUND 7,478,5,10,0,0,15 (5C67)
300 GOTO 280 (0914)
310 POKE 41173,0:a=REMAIN(1):IF PE
EK(41165)=67 THEN lev=lev+1:IF lev
=25 AND tes=0 THEN 1320 ELSE IF te

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s THEN lev=lev-1:RETURN ELSE 240 (7060)
320 FOR i=1 TO 3000:NEXT:SOUND 131
,0,100,15:ON SQ(1)GOSUB 350 (2705)
330 leb=leb-1:IF leb=0 THEN GOTO 3
60 ELSE CLS:LOCATE 5,15:PRINT"LEVE
L : ";lev+1:LOCATE 5,10:PRINT"LIVE
S : ";leb:FOR i=1 TO 4000:NEXT:CLS
:GOTO 250 (6F3A)
340 ti=ti-1:IF ti=-1 THEN POKE 411
65,255:RETURN ELSE LOCATE 18,1:PRI
NT USING"###";ti:RETURN (40E8)
350 RETURN (06E4)
360 WINDOW 5,15,10,15:CLS:MOVE 144
,248:DRAWR 316,0,1:DRAWR 0,-80:DRA
WR-316,0:DRAWR 0,80:MOVE 136,252:D
RAWR 332,0:DRAWR 0,-80:DRAWR-332,0
:DRAWR 0,80:PEN 3:LOCATE 2,3:PRINT
"GAME OVER":FOR i=1 TO 4000:NEXT:I
F tes=0 THEN 1320 ELSE RETURN (8E81)
370 a$=BIN$(a,4):b$=BIN$(b,4):c$=M
ID$(a$,4,1)+MID$(b$,4,1)+MID$(a$,2
,1)+MID$(b$,2,1)+MID$(a$,3,1)+MID$(
b$,3,1)+MID$(a$,1,1)+MID$(b$,1,1)
:c=VAL("&x"+c$):RETURN (9E90)
380 GOSUB 1390 (094D)
390 PAPER 0:PEN 1:MODE 0:PRINT TAB
(7);"Menue":MOVE 0,384:DRAWR 640,0
,1:adr=27900+(lev-1)*492:fadr=adr+
480:z=5:FOR i=fadr TO fadr+10:INK
z,PEEK(i):z=z+1:NEXT:CALL level,ad
r (A6DA)
400 GOSUB 1440:GOTO 410 (0EEB)
410 CALL delcur:IF y=0 THEN GOSUB
460:IF w=11 THEN GOTO 1320 ELSE IF
w=5 OR w=10 THEN 390 ELSE CALL le
vel,adr:GOTO 400 (5639)
420 IF s<>255 THEN 430 ELSE IF y<>
24 THEN a=adr+xx+(y-1)*20:IF(PEEK(a
)>67 AND PEEK(a)<148)OR(PEEK(a+20)
>67 AND PEEK(a)<148)THEN 450 ELSE
POKE a,64+mon*4:CALL zeichen,x,y,6
4+mon*4:POKE a+20,65+mon*4:CALL ze
ichen,x,y+1,65+mon*4:GOTO 450 ELSE
450 (EC7E)
430 a=adr+xx+(y-1)*20:b=PEEK(a):IF
b>67 AND b<148 THEN IF b MOD 2=1 T
HEN POKE a-20,0:CALL zeichen,x,y-1
,0 ELSE POKE a+20,0:CALL zeichen,x
,y+1,0 (95C3)
440 POKE a,s:CALL zeichen,x,y,s (2A03)
450 GOSUB 1450:GOTO 410 (0E72)
460 WINDOW 5,15,3,25:PAPER 2:CLS:P
EN 1:LOCATE 3,2:PRINT"Mauer":LOCAT
E 3,4:PRINT"Monster":LOCATE 3,6:PR
INT"Feuer":LOCATE 3,8:PRINT"Punkte
":LOCATE 3,10:PRINT"Editor":LOCATE
3,12:PRINT"Loeschen":LOCATE 3,14:
PRINT"Zeit":LOCATE 3,16:PRINT"Star

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t pos." <950F>
470 LOCATE 3,18:PRINT"Farben":LOCA
TE 3,20:PRINT"Test":LOCATE 3,22:PR
INT"Ende" <308F>
480 GOSUB 1450:CALL delcur:IF x<4
OR x>14 OR y<3 OR y>23 OR(y-3)MOD
2=1 THEN 480 ELSE w=(y-3+2)/2:ON w
GOTO 490,540,660,670,720,1100,111
0,1160,1240,1210,1230 <8923>
490 PAPER 3:WINDOW 8,18,7,12:CLS:P
EN 0:LOCATE 3,4:PRINT" 1.":s=1:LOC
ATE 4,2:PRINT"Mauern":mk=0:CALL ze
ichen,14,9,s <570F>
500 j=JOY(0):FOR i=1 TO 50:NEXT:IF
(j AND 1)=1 THEN mk=-1:s=s+1:IF s=
55 THEN s=54 <4ED5>
510 IF(j AND 2)=2 THEN mk=-1:s=s-1
:IF s=0 THEN s=1 <3484>
520 IF mk THEN LOCATE 3,4:PRINT US
ING"##";s:CALL zeichen,14,9,s:mk=0
<3AF9>
530 IF(j AND 16)=16 THEN RETURN EL
SE 500 <19CA>
540 PAPER 3:PEN 0:WINDOW 8,19,7,12
:CLS:LOCATE 4,2:PRINT"Monster":LOC
ATE 2,4:PRINT"vertikal":LOCATE 2,5
:PRINT"horizontal" <4BC9>
550 GOSUB 1450:CALL delcur:IF y=9
AND x>6 AND x<19 THEN 560 ELSE IF
y=10 AND x>6 AND x<19 THEN 610 EL
SE 550 <517B>
560 CLS:LOCATE 4,2:PRINT"Monster":
LOCATE 2,5:PRINT"Nr.":a=1:LOCATE 5
,5:PRINT USING"##";a:CALL zeichen,
14,9,68:CALL zeichen,14,10,69:CALL
zeichen,16,9,70:CALL zeichen,16,1
0,71 <8C35>
570 mk=0:j=JOY(0):FOR i=1 TO 150:N
EXT:IF(j AND 1)=1 THEN a=a+1:mk=-1
:IF a=11 THEN a=10 <56B4>
580 IF(j AND 2)=2 THEN a=a-1:mk=-1
:IF a=0 THEN a=1 <34AE>
590 IF(j AND 16)=16 THEN s=255:mon
=a:RETURN <28AD>
600 IF NOT mk THEN 570 ELSE LOCATE
5,5:PRINT USING"##";a:b=64+4*a:CA
LL zeichen,14,9,b:CALL zeichen,14,
10,b+1:CALL zeichen,16,9,b+2:CALL
zeichen,16,10,b+3:GOTO 570 <9681>
610 CLS:LOCATE 4,2:PRINT"Monster":
LOCATE 2,5:PRINT"Nr.":a=1:LOCATE 5
,5:PRINT USING"##";a:CALL zeichen,
14,9,108:CALL zeichen,14,10,109:CA
LL zeichen,16,9,110:CALL zeichen,1
6,10,111 <8C50>
620 mk=0:j=JOY(0):FOR i=1 TO 150:N
EXT:IF(j AND 1)=1 THEN a=a+1:mk=-1
:IF a=11 THEN a=10 <5619>
630 IF(j AND 2)=2 THEN a=a-1:mk=-1
:IF a=0 THEN a=1 <3413>
640 IF(j AND 16)=16 THEN s=255:mon
=a+10:RETURN <2B0C>
650 IF NOT mk THEN 620 ELSE LOCATE
5,5:PRINT USING"##";a:b=104+4*a:C
ALL zeichen,14,9,b:CALL zeichen,14
,10,b+1:CALL zeichen,16,9,b+2:CALL
zeichen,16,10,b+3:GOTO 620 <9601>
660 s=61:RETURN <0EA8>
670 PAPER 3:WINDOW 8,17,10,14:CLS:
PEN 0:LOCATE 2,2:PRINT"Punkte ":L
OCATE 5,4:PRINT" 5":a=1 <3BA8>
680 mk=0:j=JOY(0):FOR i=1 TO 100:N
EXT:IF(j AND 1)=1 THEN a=a+1:mk=-1
:IF a=6 THEN a=5 <54C8>
690 IF(j AND 2)=2 THEN a=a-1:mk=-1
:IF a=0 THEN a=1 <39D2>
700 IF(j AND 16)=16 THEN s=62+a:RE
TURN <2103>
710 IF mk THEN LOCATE 5,4:PRINT US
ING"##";a*5:GOTO 680 ELSE 680 <28F6>
720 PAPER 3:WINDOW 8,16,10,14:CLS:
PEN 0:LOCATE 2,2:PRINT"Monster":LO
CATE 2,4:PRINT"Mauer":mk=0 <3E73>
730 GOSUB 1450:CALL delcur:IF x<7
OR x>15 THEN 730 ELSE IF y<10 AND
y>12 THEN 730 ELSE IF y=10 THEN
890 <4C20>
740 MODE 0:PAPER 0:PEN 1:FOR i=1 T
O 8:PRINT STRING$(8,144):NEXT:LOCA
TE 12,7:a$=CHR$(150)+CHR$(154)+CHR
$(156):PEN 2:PRINT a$ "a$:a$=CHR
$(149)+" "+CHR$(149):LOCATE 12,8:P
RINT a$ "a$:a$=CHR$(147)+CHR$(15
4)+CHR$(153):LOCATE 12,9 <9F52>
750 PRINT a$ "a$:PEN 1:LOCATE 13
,8:PRINT CHR$(242);STRING$(4,9);CH
R$(243):FOR i=0 TO 15:LOCATE 2+i,2
0:PAPER i:PRINT" ":NEXT:PAPER 0:MO
VE 28,80:DRAWR 0,16,1:DRAWR 516,0:
DRAWR 0,-18:DRAWR-516,0 <7D03>
760 PAPER 3:PEN 0:WINDOW 10,20,1,5
:CLS:PRINT CHR$(10);CHR$(9);"Alte
Form":PRINT CHR$(10);CHR$(9);"Nr.
1":z=1:CALL zeichen,17,3,z:PAPER 0
:PEN 1:WINDOW 1,20,1,25:LOCATE 1,1
2:PRINT"Neue":PRINT"Form":f=1:LOC
ATE 2+f,22:PRINT CHR$(240) <A62A>
770 PEN 2:a$=CHR$(150)+STRING$(4,1
54)+CHR$(156):b$=CHR$(149)+STRING$
(4,154)+CHR$(149):c$=CHR$(147)+STR
ING$(4,154)+CHR$(153):LOCATE 13,11
:PRINT a$:LOCATE 13,12:PRINT b$:LO
CATE 13,13:PRINT c$:LOCATE 13,14:P
RINT a$:LOCATE 13,15:PRINT b$:LOCA
TE 13,16 <A3C7>
780 PRINT c$:PEN 1:LOCATE 14,12:PR

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INT"O.K.":LOCATE 14,15:PRINT"ENDE"
:GOSUB 1440                                     (3D0A8)
790 CALL delcur:IF x<8 AND y<8 THEN
N LOCATE x+1,y+1:PEN f:PRINT CHR$(
143):PLOT 192+x*4,206-y*2,f:mk2=-1
                                                    (5FEA)
800 IF y=19 AND x>0 AND x<17 THEN
LOCATE 2+f,22:PRINT" ":f=x-1:PEN 1
:LOCATE 2+f,22:PRINT CHR$(240)                (4E54)
810 IF(y=7 OR y=8 OR y=6)AND(x=16
OR x=17 OR x=18)THEN PEN 1:IF mk2
THEN LOCATE 1,1:FOR i=1 TO 8:PRINT
STRING$(8,144):NEXT:LOCATE 7,13:m
k2=0:PRINT" "ELSE ELSE 830                    (773E)
820 z=z+1:IF z=55 THEN z=54 ELSE L
OCATE 15,4:PAPER 3:PEN 0:PRINT USI
NG"##";z:PAPER 0:CALL zeichen,17,3
,z                                              (539F)
830 IF(y=7 OR y=8 OR y=6)AND(x=11
OR x=12 OR x=13)THEN PEN 1:IF mk2
THEN LOCATE 1,1:FOR i=1 TO 8:PRINT
STRING$(8,144):NEXT:LOCATE 7,13:m
k2=0:PRINT" "ELSE ELSE 850                    (7798)
840 z=z-1:IF z=0 THEN z=1 ELSE LOC
ATE 15,4:PAPER 3:PEN 0:PRINT USING
"##";z:PAPER 0:CALL zeichen,17,3,z
                                                    (51A8)
850 IF(y=13 OR y=14 OR y=15)AND(x)
11 AND x<18)THEN RETURN                      (33F3)
860 IF y<5 AND x>8 THEN CALL zeich
en,6,12,z:b=1:a=1:FOR j=350 TO 336
STEP-2:FOR i=544 TO 572 STEP 4:PE
N TEST(i,j):LOCATE b,a:PRINT CHR$(
143):b=b+1:NEXT:b=1:a=a+1:NEXT:mk2
=-1                                           (A7C9)
870 IF(y=10 OR y=11 OR y=12)AND(x)
11 AND x<18)THEN za=20000+z*32:FOR
i=1 TO 8:FOR j=1 TO 4:a=TEST(j*64
-40,405-i*16):b=TEST(j*64-5,405-i*
16):GOSUB 370:POKE za,c:za=za+1:NE
XT:NEXT:CALL zeichen,17,3,z                  (CFD6)
880 GOSUB 1450:GOTO 790                      (0EBB)
890 PAPER 0:PEN 1:WINDOW 8,19,7,12
:CLS:LOCATE 4,2:PRINT"Monster":LOC
ATE 2,4:PRINT"vertikal":LOCATE 2,5
:PRINT"horizontal"                          (4B1A)
900 GOSUB 1450:CALL delcur:IF y=9
AND x>6 AND x<19 THEN e=64 ELSE IF
y=10 AND x>6 AND x<19 THEN e=104
ELSE 890                                     (59B1)
910 MODE 0:FOR i=1 TO 16:PRINT STR
ING$(8,144):NEXT                            (1E22)
920 FOR i=0 TO 15:LOCATE 2+i,22:PA
PER i:PRINT" ":NEXT:PAPER 0:MOVE 2
8,48:DRAW 0,16,1:DRAW 516,0:DRAW
R 0,-18:DRAW 516,0:f=1:LOCATE 2+f
,24:PRINT CHR$(240)                        (6904)
930 n=1:WINDOW 10,20,1,6:PEN 1:PAP

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ER 2:CLS:PRINT CHR$(10);CHR$(9);"A
lte Form":LOCATE 2,5:PRINT USING"#
#.";n:WINDOW 10,20,8,13:PEN 0:PAPE
R 3:CLS:PRINT CHR$(10);CHR$(9);"Ne
ue Form":LOCATE 2,4                          (7DDE)
940 a$=CHR$(150)+CHR$(154)+CHR$(15
6):b$=CHR$(149)+""+CHR$(149):c$=C
HR$(147)+CHR$(154)+CHR$(153):WINDO
W 1,20,1,25:PAPER 0:PEN 2:LOCATE 1
2,15:PRINT a$;a$:LOCATE 12,16:PRIN
T b$;b$:LOCATE 12,17:PRINT c$;c$          (96B2)
950 a$=CHR$(150)+STRING$(4,154)+CH
R$(156):b$=CHR$(149)+""+CHR$(1
49):c$=CHR$(147)+STRING$(4,154)+CH
R$(153):LOCATE 9,18:PRINT a$;a$:LO
CATE 9,19:PRINT b$;b$:LOCATE 9,20:
PRINT c$;c$                                  (89E4)
960 PEN 1:LOCATE 13,16:PRINT CHR$(
242)CHR$(9);CHR$(9);CHR$(243):LOCA
TE 10,19:PRINT"O.K.":CHR$(9);CHR$(
9);"Ende":LOCATE 15,11:PRINT" ";CH
R$(9);" ":LOCATE 15,12:PRINT" "CHR
$(9)" ":d=n*4+e:CALL zeichen,14,3,
d                                              (9B97)
961 CALL zeichen,14,4,d+1:CALL ze
ichen,16,3,d+2:CALL zeichen,16,4,d+
3:mk2=0:p=1                                  (5CE3)
970 GOSUB 1450:CALL delcur:IF(y=17
OR y=18 OR y=19)AND x>13 THEN RET
URN                                           (3921)
980 IF y=21 AND x>0 AND x<17 THEN
PAPER 0:LOCATE 2+f,24:PRINT" ":f=x
-1:PEN 1:LOCATE 2+f,24:PRINT CHR$(
240)                                          (5119)
990 IF x<8 AND y<16 THEN PEN f:LOC
ATE x+1,y+1:PRINT CHR$(143):mk2=-1
:a=238-y*2:IF p=1 THEN PLOT x*4+45
0,a,f ELSE PLOT x*4+512,a,f                (7FD1)
1000 IF NOT((y=14 OR y=15 OR y=16)
AND(x=14 OR x=15 OR x=16))THEN 102
0 ELSE p=1:IF mk2=-1 THEN mk2=0:LO
CATE 1,1:PEN 1:FOR i=1 TO 16:PRINT
STRING$(8,144):NEXT:LOCATE 15,11:
PRINT" ";CHR$(9);" ":LOCATE 15,12:
PRINT" ";CHR$(9);" "                        (A79F)
1010 n=n+1:IF n=11 THEN n=10 ELSE
d=n*4+e:CALL zeichen,14,3,d:CALL z
eichen,14,4,d+1:CALL zeichen,16,3,
d+2:CALL zeichen,16,4,d+3:LOCATE 1
1,5:PAPER 2:PRINT USING"##.";n           (A76A)
1020 IF NOT((y=14 OR y=15 OR y=16)
AND(x=11 OR x=12 OR x=13))THEN 104
0 ELSE p=1:IF mk2=-1 THEN mk2=0:LO
CATE 1,1:PEN 1:FOR i=1 TO 16:PRINT
STRING$(8,144):NEXT:LOCATE 15,11:
PRINT" ";CHR$(9);" ":LOCATE 15,12:
PRINT" ";CHR$(9);" "                        (A7F7)
1030 n=n-1:IF n=0 THEN n=1 ELSE d=

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n*4:e:CALL zeichen,14,3,d:CALL zei
chen,14,4,d+1:CALL zeichen,16,3,d+
2:CALL zeichen,16,4,d+3:LOCATE 11,
5:PAPER 2:PRINT USING"##. ";n      <A5A7>
1040 IF NOT((y=17 OR y=18 OR y=19)
AND x>7 AND x<14)THEN 1070 ELSE za
=(e+n*4)*32+20000:IF p=2 THEN za=z
a+64:p=1 ELSE p=2                    <7765>
1050 FOR i=1 TO 16:FOR j=1 TO 4:a=
TEST(j*64-40,405-i*16):b=TEST(j*64
-5,405-i*16):GOSUB 370:POKE za,c:z
a=za+1:NEXT:NEXT:CALL zeichen,14,3
,d:CALL zeichen,14,4,d+1:CALL zeic
hen,16,3,d+2:CALL zeichen,16,4,d+3
                                  <D91F>
1060 LOCATE 1,1:PAPER 0:PEN 1:FOR
i=1 TO 16:PRINT STRING$(8,144):NEX
T:LOCATE 15,11:PRINT" ";CHR$(9);"
":LOCATE 15,12:PRINT" ";CHR$(9);"
"                                  <52BE>
1070 IF x=14 AND(y=3 OR y=4)THEN a
=1:b=1:FOR j=350 TO 320 STEP-2:FOR
i=450 TO 480 STEP 4:PEN TEST(i,j)
:LOCATE a,b:PRINT CHR$(143):a=a+1:
NEXT:a=1:b=b+1:NEXT:g=0:h=1:GOSUB
1600:mk2=-1                          <AE1A>
1080 IF x=16 AND(y=3 OR y=4)THEN a
=1:b=1:FOR j=350 TO 320 STEP-2:FOR
i=512 TO 542 STEP 4:PEN TEST(i,j)
:LOCATE a,b:PRINT CHR$(143):a=a+1:
NEXT:a=1:b=b+1:NEXT:g=2:h=3:GOSUB
1600:mk2=-1                          <AE3A>
1090 GOTO 970                        <09D8>
1100 s=0:RETURN                      <0D5D>
1110 WINDOW 10,17,11,16:PAPER 3:CL
S:PEN 0:LOCATE 2,2:PRINT"Zeit ":"L
OCATE 3,4:ti=PEEK(adr+491):PRINT U
SING"###";ti                          <5097>
1120 mk=0:j=JOY(0):FOR i=1 TO 50:N
EXT:IF(j AND 1)=1 THEN ti=ti+5:mk=
-1:IF ti=260 THEN ti=255             <5BC7>
1130 IF(j AND 2)=2 THEN ti=ti-5:mk
=-1:IF ti=5 THEN ti=10               <3999>
1140 IF(j AND 16)=16 THEN POKE adr
+491,ti:RETURN                        <2661>
1150 IF mk THEN LOCATE 3,4:PRINT U
SING"###";ti:GOTO 1120 ELSE 1120     <28EB>
1160 WINDOW 3,19,12,18:PAPER 3:CLS
:PEN 0:LOCATE 3,2:PRINT"Startricht
ung":a$=CHR$(150)+CHR$(154)+CHR$(1
56):b$=CHR$(149)+" "+CHR$(149):c$=
CHR$(147)+CHR$(154)+CHR$(153):PEN
2                                      <7C5C>
1170 LOCATE 2,4:PRINT a$" "a$" "a$
" "a$:LOCATE 2,5:PRINT b$" "b$" "b
$" "b$:LOCATE 2,6:PRINT c$" "c$" "
c$" "c$:LOCATE 3,5:PRINT CHR$(240)
;STRING$(3,9);CHR$(241);STRING$(3,

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9);CHR$(242);STRING$(3,9);CHR$(243
)                                  <9E67>
1180 GOSUB 1450:CALL delcur:IF y<>
14 AND y<>15 AND y<>16 THEN 1180 E
LSE IF x<3 OR x>17 OR x=6 OR x=10
OR x=14 THEN 1180                    <5DB9>
1190 IF x<6 THEN s=151 ELSE IF x>6
AND x<10 THEN s=152 ELSE IF x>10
AND x<14 THEN s=153 ELSE s=154     <5045>
1200 RETURN                          <068A>
1210 EI:PAPER 0:PEN 1:MODE 0:FOR i
=41160 TO 41173:POKE i,0:NEXT:leb=
5                                      <3651>
1220 lev=lev-1:tes=-1:GOSUB 230:le
v=lev+1:RETURN                       <35FD>
1230 RETURN                          <06C6>
1240 PAPER 3:WINDOW 2,19,12,17:CLS
:PEN 0:LOCATE 8,2:PRINT"Farben":FO
R i=0 TO 15:LOCATE 2+i,4:PAPER i:P
RINT" ":NEXT:MOVE 61,160:DRAWR 0,1
6,0:DRAWR 516,0:DRAWR 0,-18:DRAWR-
516,0                                  <6EB3>
1250 GOSUB 1450:CALL delcur:IF NOT
(y=14 AND x>6 AND x<18)THEN 1250 E
LSE a=x-2:PAPER 3:LOCATE 2+a,5:PRI
NT CHR$(240)                          <5584>
1260 WINDOW 7,18,17,20:PAPER 4:CLS
:LOCATE 2,2:PRINT"Neue":LOCATE 2,3
:PRINT"Farbe":PAPER a:LOCATE 8,2:P
RINT" ":LOCATE 8,3:PRINT" ":
b=0:INK a,0                           <5FB6>
1270 j=JOY(0):FOR i=1 TO 150:NEXT:
IF(j AND 1)=1 THEN b=b+1:IF b=27 T
HEN b=26 ELSE INK a,b                <51A3>
1280 IF(j AND 2)=2 THEN b=b-1:IF b
=-1 THEN b=0 ELSE INK a,b            <3862>
1290 IF(j AND 16)=16 THEN a=a-5:PO
KE fadr+a,b:RETURN ELSE 1270         <382C>
1300 GOTO 1300                       <09D7>
1310 END                             <06A3>
1320 INK 0,0:INK 1,26:INK 2,6:INK
3,24:PAPER 0:MODE 0:BORDER 0:PEN 1
:LOCATE 5,1:PRINT"Der Greifer"       <3A74>
1330 PAPER 2:WINDOW 4,16,3,22:CLS:
FOR i=0 TO 3:WINDOW 5,15,i*5+4,i*5
+6:PAPER 3:CLS:NEXT:WINDOW 1,20,1,
25:PEN 0:LOCATE 6,5:PRINT"Speicher
n":LOCATE 8,10:PRINT"Laden":LOCATE
7,15:PRINT"Spielen":LOCATE 7,20:P
RINT"Editor"                          <8DE2>
1340 GOSUB 1440:GOTO 1360           <0E05>
1350 GOSUB 1450                      <09C8>
1360 IF x<4 OR x>14 OR y<3 OR y>20
OR y=7 OR y=6 OR y=11 OR y=12 OR
y=17 OR y=16 THEN CALL delcur:GOTO
1350                                  <6129>
1370 w=1+(y-1)\5                    <166E>
1380 ON w GOTO 1520,1580,220,380    <1A1C>

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1390 PAPER 0:PEN 1:CLS:LOCATE 7,5: n,16,11,d+h <7D60>
PRINT"LEVEL ":INK 4,18:PAPER 4:WI 1610 RETURN <06C1>
NDOW 6,14,9,15:CLS:WINDOW 7,13,10, 1620 h=INT(a/256):l=a-h*256:RETURN <2B47>
14:PAPER 5:INK 5,4:CLS:PEN 1:LOCAT
E 4,3:PRINT"l":lev=1 <5EBA>
1400 mk=0:j=JOY(0):FOR i=1 TO 100: 1630 b=0:FOR i=0 TO 25:a=40199+i*2
NEXT:IF(j AND 1)=1 THEN mk=-1:lev= 0:GOSUB 1620:POKE 41200+b,l:POKE 4
lev+1:IF lev=25 THEN lev=24 <5E89> 1201+b,h:a=40220+i*20:GOSUB 1620:P
1410 IF(j AND 2)=2 THEN mk=-1:lev= OKE 41300+b,l:POKE 41301+b,h:b=b+2
lev-1:IF lev=0 THEN lev=1 <3C1F> :NEXT:RETURN <A089>
1420 IF mk THEN LOCATE 3,3:PRINT U
SING"##";lev <1EB1>
1430 IF(j AND 16)=16 THEN RETURN E
LSE 1400 <1909>
1440 x=1:y=1 <12EB>
1450 CALL setcur,x,y <19C8>
1460 j=JOY(0):FOR i=1 TO 50:NEXT:I 10 ***** <2397>
F(j AND 2)=2 THEN mk=-1:y=y+1:IF y 15 '* DATALADER 1 FUER GREIFER * <230C>
=25 THEN y=24 <4E63> 20 '* ERZEUGT <DATEN1.DAT> * <2347>
1470 IF(j AND 4)=4 THEN mk=-1:x=x- 25 '* VON * <236B>
1:IF x=-1 THEN x=0 <35F2> 30 '* LOTHAR SCHOLZ * <239F>
1480 IF(j AND 1)=1 THEN mk=-1:y=y- 35 '* FUER * <2398>
1:IF y=-1 THEN y=0 <35B8> 40 '* SCHNEIDER CPC-WELT * <2314>
1490 IF(j AND 8)=8 THEN mk=-1:x=x+ 45 '* CPC 464/664/6128 JE* <23AA>
1:IF x=20 THEN x=19 <3682> 50 ***** <23E7>
1500 IF mk THEN mk=0:CALL delcur:C 60 PAPER 0:PEN 1:INK 0,0:INK 1,25:
ALL setcur,x,y <3382> BORDER 0:MODE 2:LOCATE 10,10:PRINT
1510 IF(j AND 16)=16 THEN RETURN E "Bitte warten MC-Datei Daten1.dat
LSE 1460 <198B> wird erzeugt !!" <5762>
1520 PAPER 0:PEN 1:CLS:LOCATE 5,5: 70 MEMORY 19999:adr=20000:FOR k=0
PRINT"Speichern ":INK 4,18:PAPER 80 NEXT k:GOTO 130 <0FF1>
4:WINDOW 6,14,9,15:CLS:WINDOW 7,13 110 a=ABS(a):READ a$:w=VAL("&" +a$)
,10,14:PAPER 5:INK 5,4:CLS:PEN 1:L :FOR i=1 TO a:POKE adr,w:adr=adr+1
OCATE 2,2:PRINT"Daten":LOCATE 4,4: :NEXT:zae=zae+1:GOTO 80 <6B01>
PRINT"l":d=1:GOSUB 1540:a$="daten" 120 FOR i=1 TO a:READ a$:w=VAL("&"
+CHR$(48+d)+".dat":SAVE a$,b,20000 130 SAVE"daten1.dat",b,20000,20000 <5D0F>
,20200 <A6CF> 1300 DATA -32,0,2,C3,82,-3,C3,1,82
1530 GOTO 1320 <0944> ,-3,C3,1,82,-2,C3,-4,0,-3,C3,1,82,
1540 j=JOY(0):FOR i=1 TO 50:NEXT:I -3,C3,1,82,-3,C3,1,82,-4,0,-4,F0,-
F(j AND 1)=1 THEN mk=-1:d=d+1:IF d -4,C0,-4,F0,-4,C0,-32,F0,-4,C0,-4,F
=10 THEN d=9 <4DCC> 0,-12,0,1,40,-2,C0,2 <99DA>
1550 IF(j AND 2)=2 THEN mk=-1:d=d- 1010 DATA 94,40,-3,3C,1,40,-3,3C,1
1:IF d=0 THEN d=1 <3439> ,40,-3,3C,1,40,-3,3C,1,14,-3,3C,1,
1560 IF mk THEN LOCATE 3,4:PRINT d 14,-3,3C,-168,0,3,C0,0,40,-5,80,-3
:mk=0 <1EE5> ,C0,3,80,0,40,-3,0,1,40,-3,0,1,40,
1570 IF(j AND 16)=16 THEN RETURN E -2,0,1,40,-2,C0 <9455>
LSE 1540 <1983> 1020 DATA 2,0,40,-2,C0,-2,0,2,C0,8
1580 PAPER 0:PEN 1:CLS:LOCATE 7,5: 0,-2,0,2,C0,80,-2,0,2,C0,80,-2,0,1
PRINT"Laden ":INK 4,18:PAPER 4:WI ,40,-3,0,1,40,-14,0,3,C0,0,40,-5,8
NDOW 6,14,9,15:CLS:WINDOW 7,13,10, 0,-3,C0,3,80,0,40,-3,0,1,40,-3,0,1
14:PAPER 5:INK 5,4:CLS:PEN 1:LOCAT ,40,-2,0 <8D10>
E 2,2:PRINT"Daten":LOCATE 4,4:PRIN 1030 DATA 1,40,-2,C0,2,0,40,-2,C0,
T"l":d=1:GOSUB 1540:a$="daten"+CHR -2,0,2,C0,80,-2,0,2,C0,80,-2,0,2,C
$(48+d)+".dat":LOAD a$ <9552> 0,80,-2,0,1,40,-3,0,1,40,-1319,0,2
1590 GOTO 1320 <09BD> ,40,80,-2,0,2,40,80,-2,0,2,40,80,-
1600 IF p=1 THEN CALL zeichen,14,1 2,0,2,40,80 <90AA>
0,d+g:CALL zeichen,14,11,d+h ELSE 1040 DATA -2,0,2,40,80,-2,0,2,40,8
CALL zeichen,16,10,d+g:CALL zeiche 0,-2,0,2,40,80,-2,0,2,40,80,-13,0,
-8,C0,-13,0,2,40,80,-2,0,2,40,80,-

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2,0,3,40,80,0,-2,C0,2,80,0,-2,C0,-
15,0,2,40,80 (9111)
1050 DATA -2,0,2,40,80,-2,0,2,40,8
0,-2,0,1,40,-2,C0,-2,0,-2,C0,-26,0
,-2,C0,2,0,40,-2,C0,3,0,40,80,-2,0
,-2,40,80,-2,0,2,40,80,-13,0,-2,C0,
-2,0,-2,C0,1 (91CA)
1060 DATA 80,-2,0,2,40,80,-2,0,2,4
0,80,-2,0,2,40,80,-3,0,1,8,-2,0,2,
4,8,-2,0,2,4,8C,-2,0,8,4C,8C,0,4,4
C,CC,8,4,-2,CC,4,8,0,4C,8C,-2,0,-2
,C (877D)
1070 DATA -2,0,1,4,-3,0,1,C,-3,0,1
4,C,8,0,4,4C,8,0,4,CC,8,0,4,CC,8C,
-2,0,2,4C,8C,-2,0,-2,C,-6,0,-2,C0,
-2,0,2,84,48,-2,0,2,84,48,-2,0,2,8
4 (864B)
1080 DATA 48,-2,0,-2,C0,-14,0,-2,C
0,-2,0,2,80,40,-2,0,2,80,40,-2,0,2
,-80,40,-2,0,-2,C0,-14,0,-2,C0,-2,0
,-2,C4,C8,-2,0,2,C4,C8,-2,0,2,C4,C8
,-2,0,-2,C0,-14,0 (96F2)
1090 DATA -2,C0,-2,0,-2,C0,-2,0,-2
,C0,-2,0,-2,C0,-2,0,-2,C0,-14,0,-2
,C0,-2,0,2,90,60,-2,0,2,90,60,-2,0
,-2,90,60,-2,0,-2,C0,-11,0,1,8,-2,0
,-2,4,8,-2,0 (900F)
1100 DATA 2,4,8C,-2,0,8,4C,8C,0,4,
4C,CC,8,4,-2,CC,4,8,0,4C,8C,-2,0,-
2,C,-2,0,1,4,-3,0,1,C,-3,0,14,C,8,
0,4,4C,8,0,4,CC,8,0,4,CC,8C,-2,0 (839E)
1110 DATA 2,4C,8C,-2,0,-2,C,2,0,C0
,-63,0,5,44,0,88,44,0,-3,88,3,0,4,
8C,-2,0,2,44,CC,-2,0,2,44,4C,-3,0,
1,88,-3,0,3,88,0,44,-3,CC,3,44,0,8
,-2,44 (8B85)
1120 DATA 10,0,8,44,4,50,F0,4,0,50
,-F0,-2,0,-2,50,-2,0,-2,50,-2,0,-2,
50,-2,0,4,F0,50,A0,0,-3,88,1,0,-3,
88,3,0,4,8C,-2,0,2,44,CC,-2,0,2,44
,-4C,-3,0 (8D4E)
1130 DATA 1,88,-3,0,1,88,-2,0,-2,C
C,16,88,44,88,8,CC,44,0,8,44,4,0,A
0,4,0,50,F0,-2,0,2,50,F0,-2,0,2,50
,-F0,-3,0,1,A0,-2,0,-2,F0,1,A0,-102
5,0,1,1,-3,0 (9193)
1140 DATA 4,3,2,0,1,-2,B,1,0,-3,3,
4,2,1,7,3,-2,0,2,3,2,-2,0,1,54,-3,
0,1,54,-3,0,3,FC,A8,0,-3,FC,2,A8,5
4,-2,FC,-2,0,2,FC,A8,-2,0,1,54,-3,
0 (86FD)
1150 DATA 10,FC,A8,0,54,A8,FC,0,54
,-0,54,-2,0,1,1,-3,0,4,3,2,0,1,-2,B
,-1,0,-3,3,4,2,1,7,3,-2,0,2,7,2,-2,
0,1,54,-3,0,1,54,-2,0,1,FC,-2,54 (8355)
1160 DATA 1,A8,-3,54,2,0,54,-2,FC,
2,0,54,-2,FC,2,0,54,-2,FC,-2,0,2,F
C,A8,-2,0,1,54,-3,0,2,FC,A8,-10,0,

2,51,A2,-2,0,4,A2,51,0,51,-2,0,-2,
A2,-2,0,18 (8F03)
1170 DATA 51,A2,51,A2,51,A2,51,A2,
51,A2,51,A2,51,A2,51,A2,51,A2,-2,0
,-2,51,-2,0,4,A2,0,A2,51,-2,0,2,51
,-A2,-18,0,2,51,A2,-2,0,4,B7,7B,0,5
1,-2,3F,2,A2,B7,-2,F3 (9A9C)
1180 DATA 2,7B,B7,-2,F3,2,7B,B7,-2
,F3,2,7B,B7,-2,F3,2,7B,B7,-2,F3,2,
7B,B7,-2,F3,2,7B,51,-2,3F,4,A2,0,B
7,7B,-2,0,2,51,A2,-1034,0,2,40,80,
-2,0,2,40,80,-2,0 (96C2)
1190 DATA -2,C0,4,0,C0,84,48,-2,C0
,-4,84,48,C0,0,-2,C0,-2,0,2,40,80,-
2,0,2,40,80,-2,0,2,40,80,-2,0,-2,C
0,6,0,40,48,84,80,40,-2,C0,2,80,40
,-2,C0,6,80,40 (9358)
1200 DATA 48,84,80,0,-2,C0,-2,0,2,
40,80,-6,0,-2,C0,5,0,40,48,84,80,-
8,C0,5,40,48,84,80,0,-2,C0,-5,0,5,
40,80,40,80,84,-2,0,2,48,C0,-2,0,-
2,C0,-2,0,-2,C0 (94D9)
1210 DATA -2,0,2,C0,84,-2,0,2,48,4
0,-2,C0,4,80,0,40,80,-2,0,4,40,80,
0,40,-2,C0,2,80,84,-2,0,2,48,C0,-2
,-0,-2,C0,-2,0,-2,C0,-2,0,2,C0,84,-
2,0,6,48,40 (9014)
1220 DATA 80,40,80,40,-2,C0,5,0,84
,-C0,84,80,-3,0,1,80,-3,0,1,C0,-3,0
,-1,C0,-3,0,6,80,84,C0,84,80,40,-2,
C0,-2,0,-2,C0,6,80,40,48,C0,48,40,
-3,0,1,C0,-3,0 (938D)
1230 DATA 1,C0,-3,0,1,40,-3,0,5,40
,-48,C0,48,0,-2,C0,1,80,-39,0,54,DD
,-E5,CD,FB,61,DD,E1,3A,CA,A0,FE,1,2
0,40,3A,C9,A0,FE,29,30,39,3A,C8,A0
,-B7,28,33,3E,1,CD,40 (9979)
1240 DATA A3,3E,16,32,CC,A0,3E,3D,
32,CB,A0,97,32,CD,A0,32,CE,A0,DD,6
E,0,DD,66,-2,1,169,E0,1,9,6,A,E,5,
C5,79,46,4E,E5,CD,32,BC,E1,C1,23,C
,-10,F2,C9,3E,FF,32,CD (9AD0)
1250 DATA A0,C9,DD,6E,0,DD,66,1,97
,-32,C8,A0,32,CA,A0,32,C9,A0,DD,21,
8,9D,FD,21,E8,9E,11,5C,6C,1,E0,1,7
E,FE,3F,DA,7D,62,FE,44,DA,46,62,FE
,-94,DA,50,62,3A,CA,A0,3C (9D86)
1260 DATA 32,CA,A0,7E,32,1E,9B,FD,
77,0,FD,23,97,DD,77,0,DD,23,22,1C,
9B,23,C3,8A,62,3A,C8,A0,3C,32,C8,A
0,C3,7D,62,CB,2F,DA,7D,62,3A,C9,A0
,-3C,32,C9,A0,FE,29,D2,7D,62 (A034)
1270 DATA E5,DD,E5,E1,7D,12,13,7C,
12,13,E1,7E,FE,6C,38,4,3E,2,18,2,3
E,4,12,13,3E,1,12,13,7E,DD,77,0,97
,-FD,77,0,DD,23,FD,-2,23,91,B,78,B1
,-C2,19,62,C9,3A,CC,A0 (9AF3)
1280 DATA 3C,32,CC,A0,FE,29,20,C,9

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7,32,CC,A0,3A,CB,A0,4F,6,A0,18,1D,
FE,15,D8,28,11,3A,CB,A0,FE,3D,28,5
,4F,6,3D,18,C,4F,6,3E,18,7,6,3D,E,
A0,C3,F0,62,78,32,CB <9928>
1290 DATA A0,32,CF,A0,79,32,E1,62,
21,3,63,22,E3,62,21,8,9D,11,50,C0,
1,E0,1,7E,FE,3D,CC,3,63,-4,13,135,
23,B,78,B1,20,F0,C9,78,32,CB,A0,32
,CF,A0,79,32,E1,62,21,26 <9DBC>
1300 DATA 63,22,E3,62,18,D3,C5,3A,
CF,A0,77,E5,D5,FE,3D,28,E,FE,3E,28
,F,21,20,4E,CD,5A,63,D1,E1,C1,C9,2
1,C0,55,18,F4,21,E0,55,18,EF,C5,3A
,CF,A0,77,E5,F5,1,E0,1,9 <9D95>
1310 DATA 7E,B7,20,1E,F1,D5,FE,3D,
28,E,FE,3E,28,F,21,20,4E,CD,5A,63,
D1,E1,C1,C9,21,C0,55,18,F4,21,E0,5
5,18,EF,3E,FF,32,CD,A0,18,DB,EB,6,
8,C5,E5,6,4,1A,77,23,13 <9C9D>
1320 DATA 10,FA,E1,1,0,8,9,C1,10,E
E,C9,-16,0,59,3A,C9,A0,DD,21,5C,6C
,47,C5,DD,66,1,DD,6E,0,DD,7E,2,FE,
1,28,17,FE,2,28,18,FE,3,28,19,CD,9
2,64,DD,23,DD,23,DD <9834>
1330 DATA 23,DD,23,C1,10,DC,C9,CD,
B8,64,18,EF,CD,DF,64,18,EA,CD,70,6
4,18,-2,E5,105,1,8,9D,A7,ED,42,CB,
25,CB,14,CB,25,CB,14,1,50,C0,9,EB,
E1,C9,E5,D5,21,20,4E,CD,5A <9F2F>
1340 DATA 63,E1,1,50,0,9,EB,21,20,
4E,CD,5A,63,E1,E5,97,77,1,14,0,9,7
7,E1,C9,E5,77,1,14,0,9,3C,77,E1,3D
,6,0,4F,E5,D5,11,20,0,CD,80,A2,1,2
0,4E,9,D1,D5,E5 <940F>
1350 DATA CD,5A,63,E1,D1,EB,1,50,0
,9,EB,1,20,0,9,CD,5A,63,E1,C9,DD,7
3,0,DD,72,-2,1,43,E0,1,D5,EB,9,7E,
1,14,0,9,46,EB,D1,B7,28,32,3E,FF,3
2,CD,A0,D5,CD,BC <95B8>
1360 DATA 63,7E,F5,CD,D2,63,DD,7E,
3,FE,1,28,A,3E,1,DD,77,3,F1,-2,3D,
8,18,8,3E,2,DD,77,3,F1,-2,3C,191,D
1,F5,EB,CD,BC,63,F1,CD,F1,63,C9,78
,B7,28,CF,18,C8,1,14 <9916>
1370 DATA 0,E5,A7,ED,42,E5,1,8,9D,
A7,ED,42,E1,38,A,7E,EB,E1,B7,20,5,
CD,21,64,C9,E1,3E,4,DD,77,2,C9,1,2
8,0,E5,9,E5,1,E8,9E,A7,ED,42,E1,30
,10,7E,1,14,0,A7 <9501>
1380 DATA ED,42,EB,E1,B7,20,5,CD,2
1,64,C9,E1,3E,3,DD,77,2,C9,FD,21,F
0,A0,2B,CD,6,65,28,17,7E,E5,1,14,0
,9,46,E1,B7,20,C,78,B7,20,8,EB,62,
6B,23,CD,21,64,C9,3E <9958>
1390 DATA 2,DD,77,2,C9,FD,21,54,A1
,23,CD,6,65,28,17,7E,E5,1,14,0,9,4
6,E1,B7,20,C,78,B7,20,8,EB,62,6B,2
B,CD,21,64,C9,3E,1,DD,77,2,C9,6,18
,FD,5E,0,FD,56,1 <95DD>
1400 DATA E5,A7,ED,52,E1,C8,FD,23,
FD,23,10,EE,3E,1,B7,C9,-2,0,54,97,
32,D2,A0,CD,24,BB,F5,3A,CE,A0,FE,A
0,E1,28,1A,7C,CB,47,C2,53,65,CB,4F
,C2,75,65,CB,57,C2,95,65,CB <A093>
1410 DATA 5F,C2,B1,65,CB,67,20,4,C
9,7C,18,F8,3E,FF,32,D2,A0,C9,2A,D0
,A0,-2,2B,32,56,2B,5E,EB,E5,1,14,0
,A7,ED,42,EB,E1,EB,E5,1,8,9D,A7,ED
,42,E1,EB,D8,3E,1,C3,CD <9CF4>
1420 DATA 65,2A,D0,A0,-2,2B,30,56,
2B,5E,EB,E5,1,14,0,9,EB,E1,EB,E5,1
,EB,9E,A7,ED,42,E1,EB,D0,3E,2,C3,C
D,65,2A,D0,A0,-2,2B,26,56,2B,5E,EB
,E5,2B,FD,21,F0,A0,CD,6 <9CF6>
1430 DATA 65,E1,C8,3E,4,54,5D,1B,C
3,CD,65,2A,D0,A0,-2,2B,349,56,2B,5
E,EB,E5,23,FD,21,54,A1,CD,6,65,E1,
C8,3E,8,54,5D,13,C3,CD,65,F5,1A,B7
,28,3C,FE,3D,38,48,FE,3F,38 <A020>
1440 DATA 46,FE,44,38,B,FE,A0,28,2
C,3E,FF,32,CD,A0,18,25,E5,D5,11,5,
0,D6,3E,4F,97,47,CD,80,A2,EB,2A,D3
,A0,19,22,D3,A0,3E,FF,32,D5,A0,D1,
E1,97,12,3A,C8,A0,3D,32,C8 <9F49>
1450 DATA A0,D5,EB,1,E0,1,9,7E,EB,
D1,B7,20,4,F1,C3,27,66,F1,C9,3E,FF
,32,CD,A0,18,E7,F5,1,E0,1,E5,9,7E,
E1,C1,FE,97,CC,51,66,FE,98,CC,6F,6
6,FE,99,CC,8D,66,FE,9A <9BC5>
1460 DATA CC,AB,66,2A,D0,A0,73,23,
72,23,71,23,22,D0,A0,C9,78,FE,1,28
,12,FE,4,28,7,E,9A,6,3B,C3,C9,66,E
,99,6,3C,C3,C9,66,E,97,6,37,C3,C9,
66,78,FE,2,28,12,FE <9800>
1470 DATA 4,28,7,E,9A,6,3A,C3,C9,6
6,E,99,6,39,C3,C9,66,E,98,6,37,C3,
C9,66,78,FE,1,28,12,FE,2,28,7,E,99
,6,38,C3,C9,66,E,98,6,3B,C3,C9,66,
E,97,6,3A,C3 <915A>
1480 DATA C9,66,78,FE,1,28,12,FE,2
,28,7,E,9A,6,38,C3,C9,66,E,98,6,3C
,C3,C9,66,E,97,6,39,C3,C9,66,C5,D5
,C5,D5,79,EB,1,E0,1,9,77,EB,D1,3A,
CE,A0,3C,32,CE,A0 <9668>
1490 DATA D5,CD,BC,63,E1,C1,E5,C5,
D5,48,6,0,11,20,0,CD,80,A2,1,20,4E
,9,D1,CD,5A,63,C1,6,0,11,20,0,CD,8
0,A2,1,20,4E,9,D1,E5,EB,CD,BC,63,E
1,CD,5A,63,D1,C1,3E <982C>
1500 DATA 1,C9,-13,0,17,3A,D2,A0,B
7,C8,6,2,C5,3A,CE,A0,B7,28,43,2A,D
0,A0,-2,2B,81,56,2B,5E,22,D0,A0,EB
,E5,1,E0,1,9,97,77,E1,D5,CD,BC,63,
21,20,4E,CD,5A,63,E1,2B <9C02>
1510 DATA 4E,2B,56,2B,5E,EB,C5,CD,
BC,63,C1,6,0,D5,11,20,0,CD,80,A2,1

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,20,4E,9,D1,CD,5A,63,3A,CE,A0,3D,3
2,CE,A0,C1,10,B3,3A,CE,A0,B7,C0,3A
,C8,A0,B7,C0,3E,43,32,CD      <9D50>
1520 DATA A0,C9,-1240,0,44,6D,9D,3
,2,90,9D,4,1,20,9E,2,1,29,9E,2,1,3
2,9E,2,1,56,9D,2,1,5C,9D,2,1,5F,9D
,2,1,65,9D,2,1,6B,9D,2,1,71,9D,2,1
,-116,0,2      <8E20>
1530 DATA 1,0,-7,1,1,98,-6,1,1,0,-
3,1,7,40,0,3D,0,40,0,3D,-5,0,4,3D,
40,0,3D,-2,0,-2,40,2,1,0,-5,1,5,0,
1,0,1,0,-4,1,1,0,-4,1,1,0,-5,1      <8148>
1540 DATA 5,0,1,0,1,0,-4,1,1,0,-4,
1,1,48,-5,1,5,0,1,0,1,0,-4,1,1,48,
-4,1,16,49,3D,0,40,0,3D,0,1,0,1,0,
3D,40,0,3D,49,-4,1,1,0,-7,1,1      <80B5>
1550 DATA 0,-6,1,1,0,-4,1,1,0,-7,1
,1,0,-6,1,1,0,-4,1,1,0,-7,1,1,0,-6
,1,1,0,-4,1,-2,40,-2,0,-4,1,1,0,-4
,1,3,0,40,0,-7,1,1,0,-4,1,1      <7EA9>
1560 DATA 0,-4,1,1,0,-9,1,-11,0,-9
,1,1,0,-4,1,1,0,-4,1,1,0,-9,1,1,0,
-4,1,1,0,-4,1,1,0,-5,1,-9,0,1,6C,-
9,0,1,1,-9,0,1,6D,-9,0,2,1,3D      <806C>
1570 DATA -8,1,1,3F,-8,1,3,3D,1,40
,-8,1,1,3F,-8,1,2,3F,1,-4,40,1,3D,
-4,40,1,3F,-2,40,1,3D,-6,40,-3,1,1
,3F,-6,1,1,3F,-5,1,1,3F,-6,1,1,3F,
-6,1,1      <8B70>
1580 DATA 3F,-5,1,1,3F,-6,1,1,40,-
3,1,1,40,-2,1,1,3F,-2,1,1,40,-2,1,
1,40,-5,1,-3,40,1,3D,-4,40,1,3F,-3
,40,1,3D,-4,40,-22,1,12,E,9,12,9,4
,0,1A,5      <8CB7>
1590 DATA 2,14,0,FF,-46,2,-8,3F,1,
3D,-4,3F,-7,2,1,3F,-11,2,1,3F,-7,2
,1,3F,-11,2,1,3F,-7,2,1,3F,-11,2,1
,3F,-3,2,-7,3F,-2,3D,1,3F,-6,2,1,3
D,-3,2,1,3F      <90D0>
1600 DATA -8,2,1,3F,-6,2,1,3F,-3,2
,1,3F,-8,2,1,3F,-6,2,1,3F,-3,2,1,3
F,-8,2,1,3F,-6,2,1,48,-3,2,-7,3F,-
2,2,-5,3F,3,3D,3F,49,-9,2,1,3F,-9,
2,1,0      <8A39>
1610 DATA -9,2,3,3F,2,0,-7,2,1,0,-
9,2,2,3F,2,-2,0,-6,2,1,3D,-9,2,2,3
F,2,-9,0,-9,2,4,3F,2,0,48,-9,2,-8,
3F,5,2,0,49,0,3D,-5,0,-2,2,1,3F,-8
,2      <8781>
1620 DATA -2,0,-6,2,1,0,-2,2,1,3F,
-8,2,4,48,0,3F,3D,-4,0,1,3D,-2,2,1
,3F,-8,2,2,49,0,-9,2,1,3F,-8,2,-2,
0,-9,2,1,3F,-8,2,-2,0,-9,2,-8,3F,-
3,0      <88BC>
1630 DATA 5,3F,0,3D,0,3F,-12,2,1,9
7,-10,2,1,9,-7,0,4,1A,0,A,5A,-42,4
,-5,0,1,6C,-7,0,1,6C,-2,0,-4,4,8,0
,3D,0,3D,0,6D,0,3D,-2,0,1,3D,-2,0,

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1,6D      <8909>
1640 DATA -2,0,-4,4,3,41,4,0,-10,4
,3,0,4,41,-4,4,4,41,4,0,4,-8,41,4,
0,48,4,41,-4,4,-3,41,-2,0,1,6C,-7,
0,3,49,4,41,-4,4,6,41,4,41,4,3D,6D
,-2,0      <8AAD>
1650 DATA 1,3D,-5,0,2,4,41,-4,4,-3
,41,-2,4,1,3D,-9,4,1,41,-4,4,3,41,
4,41,-10,0,-3,41,-4,4,5,41,4,41,0,
3D,-4,0,1,3D,-3,0,3,41,4,3D,-4,4,1
,41,-11,4      <8EAB>
1660 DATA 1,0,-2,4,1,41,-4,4,4,0,4
,41,3D,-2,0,10,3D,0,3D,0,3D,0,3D,4
1,4,41,-4,4,1,41,-3,4,1,0,-10,4,1,
41,-2,4,3,0,6C,41,-16,0,3,4,0,6D,-
17,0      <89B8>
1670 DATA -3,4,1,41,-5,4,5,0,4,0,4
,3D,-4,4,1,41,-4,4,10,41,4,41,0,3D
,0,3D,4,0,4,-3,3D,3,41,4,41,-4,4,1
0,41,4,41,3D,0,3D,0,4,0,4,-3,3D,3,
41      <8744>
1680 DATA 4,41,-4,4,1,41,-7,4,1,0,
-6,4,1,41,-4,4,-16,0,-4,4,2,0,3D,-
2,0,1,3D,-5,0,1,3D,-2,0,1,3D,-2,0,
-12,4,1,97,-29,4,5,17,D,C,12,B,-6,
0,1      <8868>
1690 DATA 46,-491,0,1,5A,-491,0,1,
5A,-491,0,1,5A,-491,0,1,5A,-491,0,
1,5A,-491,0,1,5A,-491,0,1,5A,-491,
0,1,5A,-491,0,1,5A,-491,0,1,5A,-49
1,0,1,5A,-491,0,1,5A,-491,0,1      <A2ED>
1700 DATA 5A,-491,0,1,5A,-491,0,1,
5A,-491,0,1,5A,-491,0,1,5A,-491,0,
1,5A,-491,0,1,5A,-491,0,1,5A,-491,
0,4,5A,11,9D,98      <72D1>

10 '*****      <2397>
15 '* DATALADER 2 FUER GREIFER *      <2364>
20 '* ERZEUGT <GREIFER.BIN> *      <23E0>
25 '* VON *      <236B>
30 '* LOTHAR SCHOLZ *      <239F>
35 '* FUER *      <2398>
40 '* SCHNEIDER CPC-WELT *      <2314>
45 '* CPC 464/664/6128 JE*      <23AA>
50 '*****      <23E7>
60 PAPER 0:PEN 1:INK 0,0:INK 1,25:
BORDER 0:MODE 2:LOCATE 10,10:PRINT
"Bitte warten MC-Datei Greifer.bi
n wird erzeugt !!"      <58A6>
70 MEMORY 19999:adr=41500:FOR k=0
TO 43:READ a:IF a>0 THEN 120 ELSE
110      <3971>
80 NEXT k:GOTO 130      <0FF1>
110 a=ABS(a):READ a$:w=VAL("&"a$)
:FOR i=1 TO a:POKE adr,w:adr=adr+1
:NEXT:zae=zae+1:GOTO 80      <6B01>
120 FOR i=1 TO a:READ a$:w=VAL("&"
+a$):POKE adr,w:adr=adr+1:NEXT:zae

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=zae+1:GOTO 80 <5D0F>
130 SAVE"greifer.bin",b,41500,500 <2372>
1000 DATA 2,0,FF,-2,0,7,55,80,0,AA
,40,0,FF,-2,0,1,FF,-2,0,7,55,80,0,
AA,40,0,FF,-3,0,7,C0,0,55,80,0,AA,
40,-2,0,3,C0,0,FF,-2,0,1,FF,-2,0,1
,FF,-2,0 <8DAD>
1010 DATA 1,FF,-2,0,1,FF,-2,0,1,FF
,-2,0,1,FF,-2,0,1,FF,-3,0,7,C0,0,5
5,80,0,AA,40,-2,0,3,C0,0,FF,-2,0,7
,55,80,0,AA,40,0,FF,-2,0,1,FF,-2,0
,7,55 <8A1A>
1020 DATA 80,0,AA,40,0,FF,-5,0,2,A
7,21,-2,0,102,3E,10,29,CB,13,CB,12
,30,4,9,30,1,13,3D,20,F2,C9,FE,2,C
0,97,47,57,DD,5E,0,DD,4E,2,CB,21,C
B,21,C5,1,50,0,CD <9685>
1030 DATA 80,A2,C1,9,1,0,C0,9,11,1
C,A2,22,7E,A2,CD,BC,A2,C9,6,8,C5,E
5,6,4,C5,7E,12,13,47,1A,A0,13,47,1
A,B0,13,77,C1,23,10,EF,E1,1,0,8,9,
C1,10,E3,C9,2A,7E <96F7>
1040 DATA A2,6,8,11,1C,A2,C5,E5,6,
4,1A,77,-3,13,124,23,10,F8,E1,1,0,
8,9,C1,10,EC,C9,FE,3,C0,DD,5E,0,1,
20,0,97,57,CD,80,A2,1,20,4E,9,E5,9
7,47,57,DD,5E,2' <9423>
1050 DATA DD,4E,4,CB,21,CB,21,C5,1
,50,0,CD,80,A2,C1,9,1,0,C0,9,D1,CD
,2B,A3,C9,6,8,C5,E5,6,4,1A,77,23,1
3,10,FA,E1,1,0,8,9,C1,10,EE,C9,FE,
1,C0,DD,56,1 <9130>
1060 DATA DD,5E,0,21,50,C0,1,E0,1,
C5,D5,E5,1A,4F,97,47,11,20,0,CD,80
,A2,1,20,4E,9,EB,E1,E5,CD,2B,A3,E1
,D1,13,-4,23,7,C1,B,78,B1,20,DC,C9
,-157,0 <8C37>

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