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1 REM *****
3 REM *      BULLBUSTERS V1.1
4 REM *      ----- *
5 REM *      *
6 REM * Realise par Kiesele William *
7 REM * ----- *
8 REM *      *
9 REM *****
10 vie=5
20 MODE 1:SYMBOL 240,16,56,56,56,124,124,198,130:GOSUB 2070:INK 1,22:GOSUB 2050:MODE 1:PEN 4:BORDER 14
30 CALL &BD19
40 WINDOW #0,1,40,8,25
50 PAPER 2:INK 0,3
60 CLS #0:T=1
70 ORIGIN 5,282:DRAW 630,0,3:DRAWR 0,-276,3:DRAWR -630,0,3:DRAWR 0,276,3
80 ORIGIN 5,394:DRAW 630,0,1:DRAWR 0,-102,1:DRAWR -630,0,1:DRAWR 0,102,1
90 WINDOW #1,2,39,9,18:PAPER 4:CLS #1:PEN 1
100 TR$="BULLBUSTER"
110 TAG
120 ORIGIN 180,40
130 FOR H=1 TO LEN(TR$)
140 MOVE 10+(H*18),14+(H*4)
150 PRINT #0,MID$(TR$,H,1):NEXT:TAGOFF
160 ORIGIN 628,100:DRAW -140,0,4:DRAWR 0,-40,4:DRAWR 80,0,4:DRAWR 0,-40,4:DRAWR -500,0,4:ORIGIN 624,98:DRAW -140,0,4:DRAWR 0,-40,4:DR
RAWR 80,0,4:DRAWR 0,-40,4:DRAWR -500,0,4
170 ORIGIN 622,96:DRAW -140,0,4:DRAWR 0,-40,4:DRAWR 80,0,4:DRAWR 0,-40,4:DRAWR -500,0,4:ORIGIN 620,94:DRAW -140,0,4:DRAWR 0,-40,4:DR
AWR 80,0,4:DRAWR 0,-40,4:DRAWR -500,0,4
180 GOSUB 450
190 ORIGIN 12,390:DRAW 270,0,1:DRAWR 0,-34,1:DRAWR -270,0,1:DRAWR 0,34,1
200 ORIGIN 278,330:DRAW 250,0,1:DRAWR 0,-34,1:DRAWR -250,0,1:DRAWR 0,34,1
205 INK 2,6
210 ON T GOSUB 1870,1880,1890,1900,1910,1920,1930,1940,1950,1960,1970,1980,1990
220 DIM b(38,9):FOR Y=1 TO 9:FOR X=1 TO 38:LOCATE #1,X,Y:READ a:b(x,y)=a

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230 IF a=3 THEN PRINT #1,CHR$(240):ELSE IF a=1 THEN PRINT #1,CHR$(207):ELSE IF a=0 THEN PRINT #1," ":ELSE IF a=2 THEN PRINT #1,CHR$(
202):ELSE IF a=9 THEN PRINT #1,CHR$(206)
240 NEXT:NEXT
250 x=29:y=4:v=8:w=7:k=3:l=1
260 LOCATE #1,x,y:PRINT #1,CHR$(249):LOCATE #1,v,w:PRINT #1,CHR$(225):LOCATE #1,k,l:PRINT #1,CHR$(240):B(V,W)=4:B(K,L)=3

270 U=U+1:IF U=2 THEN U=0:ELSE GOTO 320
280 IF X>V THEN IF B(V+1,W)=0 THEN GOSUB 390:V=V+1
290 IF X<V THEN IF B(V-1,W)=0 THEN GOSUB 390:V=V-1
300 IF Y<W THEN IF B(V,W-1)=0 THEN GOSUB 390:W=W-1
310 IF Y>W THEN IF B(V,W+1)=0 THEN GOSUB 390:W=W+1
320 IF JOY(0)=2 THEN IF b(x,y+1)=0 THEN LOCATE #1,x,y:PRINT #1," :y=y+1:ELSE IF b(x,y+1)=4 THEN GOSUB 390:ELSE IF b(x,y+1)=3 THEN 2
030:ELSE IF b(x,y+1)=2 THEN GOSUB 500:ELSE IF b(x,y+1)=2 THEN b(x,y+1)=0
330 IF JOY(0)=1 THEN IF b(x,y-1)=0 THEN LOCATE #1,x,y:PRINT #1," :y=y-1:ELSE IF b(x,y+1)=4 THEN GOSUB 400:ELSE IF b(x,y-1)=3 THEN 2
030:ELSE IF b(x,y-1)=2 THEN GOSUB 510:ELSE IF b(x,y-1)=2 THEN b(x,y-1)=0
340 IF JOY(0)=4 THEN IF b(x-1,y)=0 THEN LOCATE #1,x,y:PRINT #1," :x=x-1:ELSE IF b(x,y-1)=4 THEN GOSUB 390:ELSE IF b(x-1,y)=3 THEN 2
030:ELSE IF b(x-1,y)=2 THEN GOSUB 520:ELSE IF b(x-1,y)=2 THEN b(x-1,y)=0:
350 IF JOY(0)=8 THEN IF b(x+1,y)=0 THEN LOCATE #1,x,y:PRINT #1," :x=x+1:ELSE IF b(x,y+1)=4 THEN GOSUB 400:ELSE IF b(x+1,y)=3 THEN 2
030:ELSE IF b(x+1,y)=2 THEN GOSUB 530:ELSE IF b(x+1,y)=2 THEN b(x+1,y)=0
360 IF B(X,Y)=3 OR B(X,Y+1)=3 OR B(X-1,Y+1)=3 THEN 2030
370 IF B(X,Y)=4 THEN 400
380 GOTO 260
390 SOUND 1,788,2,15:LOCATE #1,V,W:PRINT #1," :B(V,W)=0:RETURN
400 FOR MUSIC=15 TO 8 STEP-1:SOUND 1,500,20,MUSIC,,1:NEXT
410 FOR i=22 TO 0 STEP-1:INK 1,i:FOR j=1 TO 80:NEXT:NEXT:INK 1,22
420 vie=vie-1
430 IF vie=0 THEN score=score:GOTO 1780:ELSE 540
440 END
450 REM ..... VIE .....
460 LOCATE #5,20,6:PRINT #5,"VIES":LOCATE #5,26,6:FOR I=1 TO vie:PRINT #5,CHR$(248);:NEXT
470 REM ... Scores ....
480 LOCATE #5,2,2:PRINT #5,"SCORE...>";s
490 RETURN
500 s=s+10:LOCATE #1,x,y+1:PRINT #1," :b(x,y+1)=0:LOCATE #5,2,2:PRINT #5,"SCORE...>";s:RETURN
510 s=s+10:LOCATE #1,x,y-1:PRINT #1," :b(x,y-1)=0:LOCATE #5,2,2:PRINT #5,"SCORE...>";s:RETURN
520 s=s+10:LOCATE #1,x-1,y:PRINT #1," :b(x-1,y)=0:LOCATE #5,2,2:PRINT #5,"SCORE...>";s:RETURN
530 s=s+10:LOCATE #1,x+1,y:PRINT #1," :b(x+1,y)=0:LOCATE #5,2,2:PRINT #5,"SCORE...>";s:RETURN
540 LOCATE #5,26,6:PRINT #5," :FOR I=1 TO vie:LOCATE #5,26+i,6:PRINT #5,CHR$(248);:NEXT

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[illegible]

[illegible]

[illegible]

[illegible]

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1780 MODE 0:LOCATE 5,12:PRINT "G A M E - 0 V E R":FOR COL=22 TO 0 STEP-1:INK 1,COL:FOR ROW=1 TO 90:NEXT
1785 INK 1,22
1789 MODE 1:PRINT SPC(14)"BULLBUSTER"
1790 PRINT:PRINT"          Votre score est de ";s
1800 LOCATE 9,22:PRINT"Une autre partie (O/N)?"
1810 k$=INKEY$
1820 IF k$="o" OR k$="O" THEN CLEAR:RUN
1830 IF k$="n" OR k$="N" THEN MODE 2:END
1840 GOTO 1810
1850 END
1860 RUN
1870 RESTORE 580:RETURN
1880 RESTORE 680:RETURN
1890 RESTORE 780:RETURN
1900 RESTORE 880:RETURN
1910 RESTORE 980:RETURN
1920 RESTORE 1080:RETURN
1930 RESTORE 1180:RETURN
1940 RESTORE 1280:RETURN
1950 RESTORE 1380:RETURN
1960 RESTORE 1480:RETURN
1970 RESTORE 1580:RETURN
1980 RESTORE 1680:RETURN
1990 GOTO 2000
2000 REM ... fin de partie (winner) ...
2010 MODE 1:LOCATE 15,1:PRINT "BULLBUSTER":LOCATE 15,2:PRINT"-----"
2011 LOCATE 4,6:PRINT" Bravo vous etes arrive au but de votre      mission sans trop de degats"
2020 END
2030 FOR g=80 TO 1 STEP-8:SOUND 1,g,5,15:NEXT g:ERASE b:t=t+1:GOTO 90
2040 REM *** Structure des regions ****
2050 GOTO 2060
2060 RETURN
2070 INK 1,0:MODE 1:PEN 2:WINDOW #3,3,38,6,19:PAPER #3,2:CLS #3:WINDOW #4,4,37,7,18:PAPER #4,3:INK 3,24:CLS#4
2080 INK 1,11
2090 DATA 252,128,75,105,101,115,101,108,101,128,128,87,105,108,108,105,97,109,128,252
2100 LOCATE #3,9,4:RESTORE 2090:FOR I=1 TO 20:READ Z:PRINT #3,CHR$(Z);:NEXT
2110 DATA 80,82,69,83,69,78,84,69
2120 LOCATE #3,14,7:RESTORE 2110:FOR I=1 TO 8:READ Z:PRINT #3,CHR$(Z);:NEXT
2130 LOCATE 12,1:PRINT"(c) 1985 V1.0"
2140 B$="BULLBUSTER"
2150 K=LEN(B$):B=K*8:x=(639-K*32)/2-10:LOCATE 1,1:PEN 2:PRINT B$;:PEN 1:tx=x:y=170:y2=398
2160 ORIGIN 0,0
2170 FOR f=1 TO 8:x2=0:FOR g=1 TO B
2180 IF TEST(x2,y2)=2 THEN PLOT x,y,4:PLOT x+2,y:PLOT x+2,y-2
2190 x=x+4:x2=x2+2:NEXT g:y=y-4:y2=y2-2:x=tx:NEXT f:LOCATE 1,1:PRINT SPACE$(A)
2200 PEN 2
2210 TEXT1$="Pressez [I] pour les instructions":TEXT2$="Pressez la barre espace pour jouer"
2220 LOCATE 5,21:PRINT TEXT1$:LOCATE 8,22:PRINT "      "+text2$
2230 ORIGIN 6,90:DRAW 624,0,2:DRAW -624,0,2:DRAW 0,86,2
2240 K$=INKEY$:IF K$="" THEN 2240
2250 IF K$="" THEN 2250
2260 IF K$="I" OR K$="i" THEN 2300
2270 IF K$=" " THEN 2400
2280 GOTO 2240
2290 RETURN
2300 MODE 1:PEN 3:LOCATE 14,1:PRINT"Instructions"
2310 LOCATE 1:PRINT"      BULLBUSTER est un chasseur de bulles,lesquelles sont remplies d'un acide mor-tel.Il faudra en ramasser le plus p
ossible..."
2320 PRINT"      Mais les GUARDBULLS (les monstres)  selon leur humeur vous tuerons...alors attention,soyez vigilant"
2330 PEN 2
2340 ORIGIN 2,240:DRAW 632,0,2:DRAW 0,-220,2:DRAW -632,0,2:DRAW 0,220,2
2350 LOCATE 16,12:PRINT"Legendes":LOCATE 2,15:PRINT CHR$(249);"  Bullbusters":LOCATE 23,15:PRINT CHR$(225);"  Guardbulls"
2360 LOCATE 2,17:PRINT CHR$(202);"  Bulles d'acides....> 10 points"
2370 LOCATE 2,19:PRINT CHR$(240);"  SORTIE..."
2380 LOCATE 6,21:PRINT"Vous possedez 5 vies au depart"
2390 LOCATE 8,23:PRINT"Appuyez sur une touche!":CALL &B006
2400 PEN 1:MODE 1:LOCATE 10,13:PRINT"B O N N E - C H A N C E"
2410 FOR I=22 TO 0 STEP-1:INK 1,I:FOR J=1 TO 80:NEXT:NEXT
2420 RETURN

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