

SCHNEIDER LISTING MIT CHECKSUMMEN
V 2.0

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10 REM *** Autor:Rainer Krotz *
**
20 DIM lbalken(20);DIM rbalken(
20);DIM farbe(20)
30 ENT 1,15,25,0.5;ENT 2,10,5,5
40 ENV 1,40,-5,1.4;ENV 2,10,-1,
5
50 rand=2
60 sc=0;lev=1;liv=3;tim=607;sz=
0;sg=10;bon=5000;bong=bon;statu
s=1;hisc=5555
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{NK}
{CI}
{CN}
{CN}
{PM}
{MC}

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70 a$(1)=CHR$(201)+CHR$(202):a$(
(2)=CHR$(203)+CHR$(204):ac$=CHR
$(205)+CHR$(206):st$=CHR$(207):
z$(1)=CHR$(208)+CHR$(209):z$(2)
=CHR$(210)+CHR$(211):z$(3)=CHR$(
(220)+CHR$(221)
80 GOSUB 750
90 MODE 1:INK 0,0:INK 1,2:INK 2
,13:INK 3,6:WINDOW#1,3,38,6,20:
PAPER#1,0:WINDOW#2,12,29,12,14:
PAPER#2,1
100 PAPER 0:CLS:PEN 3:BORDER 0:
LOCATE 2,1:PRINT CHR$(214)+STRI
NG$(13,143)+CHR$(215)+" "+CHR$(
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{PA}
{CP}
{JM}

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214)+STRING$(10,143)+CHR$(215)+
" "+CHR$(214)+STRING$(7,143)+CH
R$(215) {NM}
110 LOCATE 2,2:PRINT CHR$(143)+
STRING$(13,32)+CHR$(143)+" "+CH
R$(143)+STRING$(10,32)+CHR$(143
)+" "+CHR$(143)+STRING$(7,32)+C
HR$(143) {IL}
120 LOCATE 2,3:PRINT CHR$(213)+
STRING$(13,143)+CHR$(212)+" "+C
HR$(213)+STRING$(10,143)+CHR$(2
12)+" "+CHR$(213)+STRING$(7,143
)+CHR$(212) {IA}
130 LOCATE 2,5:PRINT CHR$(214)+
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STRING$(36,143)+CHR$(215):FOR i
=6 TO 20:LOCATE 2,i:PRINT CHR$(
143):LOCATE 39,i:PRINT CHR$(143
):NEXT:LOCATE 2,21:PRINT CHR$(2
13)+STRING$(36,143)+CHR$(212)
140 LOCATE 2,23:PRINT CHR$(214)
+STRING$(36,143)+CHR$(215):LOCA
TE 2,24:PRINT CHR$(143):LOCATE
39,24:PRINT CHR$(143):LOCATE 2,
25:PRINT CHR$(213)+STRING$(36,1
43)+CHR$(212)
150 PEN 1:LOCATE 3,2:PRINT"SCOR
E":LOCATE 19,2:PRINT"LEVEL":PEN
2:LOCATE 32,2:PRINT STRING$(li
v,200):LOCATE 8,2:PRINT sc
160 IF status THEN status=0:GOS
UB B70
170 sst=0:PAPER 0:FOR i=6 TO 20
:lbalken(i)=1:rbalken(i)=1:NEXT
180 PEN 2:LOCATE 24,2:PRINT lev
190 LOCATE 3,24:PRINT"TIM
E":MOVE 96,25:DRAW 606,25,2:MOV
E 96,23:DRAW 606,23
200 e=6:f=2
210 LOCATE rand+1,e:PRINT
st$:LOCATE 40-rand,e:PRINT st$
:farbe(e)=f:e=e+1:f=f+1:IF f=4
THEN f=1
220 IF e<21 THEN 210
230 a$=a$(1):bw=-1:y=13:PEN 2:F
OR i=6 TO 20:LOCATE 20,i:PRINT
ac$:NEXT:PEN 1:LOCATE 20,y:PRIN
T a$
240 REM
250 tz=tz+1:IF tz=7 THEN tz=0:t
im=tim-1:PLOT tim,23,0:PLOT tim
,25,0:IF tim=95 THEN 580
260 ON JOY(0)GOSUB 280,290,330,
300,330,330,330,310,330,330,330
,330,330,330,330,320
270 GOTO 360
280 IF y=6 THEN RETURN ELSE GOS
UB 340:y=y-1:GOSUB 350:RETURN
290 IF y=20 THEN RETURN ELSE GO
SUB 340:y=y+1:GOSUB 350:RETURN
300 bw=-1:a$=a$(1):GOSUB 350:RE
TURN
310 bw=1:a$=a$(2):GOSUB 350:RET
URN
320 IF sst THEN RETURN ELSE SOU
ND 1,120,17,7,0,1:sst=1:sbw=bw:
sy=y:IF bw=-1 THEN sx=19 ELSE s
x=22
330 RETURN
340 PEN 2:LOCATE 20,y:PRINT ac$
:RETURN
350 PEN 1:LOCATE 20,y:PRINT a$:
RETURN
360 REM
370 IF sst THEN LOCATE sx,sy:PR
INT "":sx=sx+sbw:LOCATE sx,sy:P
EN 2:PRINT"-":IF sbw=-1 THEN 39
0 ELSE 420
380 GOTO 490
390 IF sx=2+lbalken(sy)OR sx=1+
lbalken(sy)THEN lbalken(sy)=1ba
lken(sy)-1:GOSUB 850:sst=0:GOTO
450
400 IF sx=rand+1 THEN sst=0:LOC
ATE sx,sy:PRINT " "
410 GOTO 490
420 IF sx=40-rand THEN sst=0:LO
CATE sx,sy:PRINT " ":GOTO 490
430 IF sx=39-rbalken(sy)OR sx=3
8-rbalken(sy)THEN rbalken(sy)=r
balken(sy)-1:GOSUB 860:sst=0:GO
TO 460
440 GOTO 490
450 sc=sc+20-sx:GOTO 470
460 sc=sc+sx-21
470 SOUND 1,sy*20+100,30,15,1:P
EN 2:LOCATE 8,2:PRINT sc
480 IF sc>=bong THEN bong=bong+
bons:IF liv<7 THEN liv=liv+1:PEN
2:LOCATE 32,2:PRINT STRING$(li
v,200):FOR i=1 TO 3:SOUND 4,110

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,50,15,2,2:NEXT
490 REM
500 sz=sz+1:IF sz=sg THEN sz=0:
GOTO 520
510 GOTO 560
520 sty=INT(RND*15+6):sr=INT(RN
D*2+1):SOUND 2,sty*20+100,10,7:
IF sr=1 THEN 530 ELSE 550
530 lbalken(sty)=1balken(sty)+1
:LOCATE lbalken(sty)+rand,sty:P
EN farbe(sty):PRINT st$:IF lbal
ken(sty)=17 THEN lbalken(sty)=1
balken(sty)+1:LOCATE lbalken(st
y)+rand,sty:PEN farbe(sty):PRIN
T st$:GOTO 930
540 GOTO 560
550 rbalken(sty)=rbalken(sty)+1
:LOCATE 41-rbalken(sty)-rand,st
y:PEN farbe(sty):PRINT st$:IF r
balken(sty)=17 THEN rbalken(sty
)=rbalken(sty)+1:LOCATE 41-rbal
ken(sty)-rand,sty:PEN farbe(sty
):PRINT st$:GOTO 930
560 REM
570 GOTO 240
580 IF sst THEN LOCATE sx,sy:PR
INT "":sst=0
590 RESTORE B40
600 READ a,b:IF a=-1 THEN 620
610 SOUND 3,a,b,7:GOTO 600
620 mes$=STRING$(38,32)+" * *
GET READY FOR NEXT LEVEL * * *
"
630 PAPER 0:PEN 2:FOR i=1 TO LE
N(mes$):LOCATE 3,24:PRINT MID$(
mes$,i,36):FOR wt=1 TO 3:NEXT:N
EXT
640 SOUND 1,0,50,0:FOR i=6 TO 2
0:punkt=punkt+(36-rbalken(i)-1
balken(i))*2:NEXT:PEN 2:scb=sc
:soun=950:FOR i=1 TO INT(punkt/
5):LOCATE 8,2:scb=scb+5:PRINT s
cb:SOUND 1,soun,4,5:soun=soun-4
:NEXT:LOCATE 8,2:sc=sc+punkt:PR
INT sc:punkt=0
650 IF sc>=bong THEN bong=bong+
bons:IF liv<7 THEN liv=liv+1:PEN
2:LOCATE 32,2:PRINT STRING$(li
v,200):FOR i=1 TO 3:SOUND 4,110
,50,15,2,2:NEXT
660 FOR i=320 TO 78 STEP-2:MOVE
(rand*15),i:DRAW 639-(rand*15),
i,3:NEXT
670 lev=lev+1:sg=sg-1:IF sg<4 T
HEN sg=10:GOTO 690
680 GOTO 710
690 PAPER 0:rand=rand+1:IF rand
>6 THEN rand=2:sz=0:tim=607:GOT
0 90 ELSE FOR i=5 TO 21:LOCATE
rand-1,i:PRINT " ":LOCATE 42-ran
d,i:PRINT " ":NEXT
700 PEN 3:LOCATE rand,5:PRINT C
HR$(214):LOCATE rand,21:PRINT C
HR$(213):LOCATE 41-rand,5:PRINT
CHR$(215):LOCATE 41-rand,21:PR
INT CHR$(212)
710 LOCATE 24,2:PEN 2:PRINT lev
720 FOR i=78 TO 320 STEP 2:MOVE
(rand*16),i:DRAW 639-(rand*16),
i,0:NEXT
730 IF sc>=bong THEN bong=bong+
bons:IF liv<7 THEN liv=liv+1:PEN
2:LOCATE 32,2:PRINT STRING$(li
v,200)
740 sz=0:tim=607:GOTO 170
750 SYMBOL AFTER 199
760 SYMBOL 200,0,16,16,40,40,68
,124:SYMBOL 201,31,63,108,204,2
04,108,63,31
770 SYMBOL 202,254,254,12,12,12
,12,254,254:SYMBOL 203,127,127,
48,48,48,127,127
780 SYMBOL 204,248,252,54,51,51
,54,252,248:SYMBOL 205,1,1,1,1,
1,1,1,1
790 SYMBOL 206,128,128,128,128,

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128,128,128,128:SYMBOL 207,0,25
5,255,255,255,255,255
800 SYMBOL 208,0,0,1,7,1:SYMB
OL 209,0,0,128,224,224,128
810 SYMBOL 210,0,3,15,63,63,15,
3:SYMBOL 211,0,192,240,252,252,
240,192
820 SYMBOL 220,3,15,63,255,255,
63,15,3:SYMBOL 221,192,240,252,
255,255,252,240,192
830 RETURN
840 DATA 478,40,568,40,478,10,5
06,10,478,10,379,40,478,40,379,
10,478,10,379,10,319,40,638,40,
0,2,638,10,0,2,638,10,0,2,638,1
0,478,40,-1,0
850 LOCATE sx,sy:PRINT " ":LOCAT
E 3+lbalken(sy),sy:PRINT " ":RET
URN
860 LOCATE sx,sy:PRINT " ":LOCAT
E 38-rbalken(sy),sy:PRINT " ":RE
TURN
870 lev=1:CLS#1:PEN 2:LOCATE 17
,7:PRINT"SMASH IT":PEN 3:LOCATE
13,9:PRINT"Last Score":sc:LOC
ATE 13,11:PRINT"HIGH SCORE":hi
sc:PEN 1:LOCATE 11,14:PRINT"Sta
rting Level":lev:LOCATE 11,16:
PRINT"Press FIRE to start"
880 LOCATE 12,19:PEN 2:PRINT CH
R$(164)+" by Rainer Krotz":PEN
1
890 IF JOY(0)=16 THEN CLS#1:RET
URN
900 IF JOY(0)=1 AND lev<7 THEN
lev=lev+1:LOCATE 26,14:PRINT le
v
910 IF JOY(0)=2 AND lev>1 THEN
lev=lev-1:LOCATE 26,14:PRINT le
v
920 sg=11-lev:GOTO 890
930 GOSUB 350:o=6:u=20:sou=60:I
F sst THEN LOCATE sx,sy:PRINT "
"
940 FOR i=1 TO 10:SOUND 1,478,4
,7,0,0,10:SOUND 1,300,4,6,0,0,5
:NEXT
950 IF o<y THEN LOCATE 20,o:PRI
NT " "
960 IF u>y THEN LOCATE 20,u:PRI
NT " "
970 sou=sou+30:SOUND 1,sou,7,6:
FOR wt=1 TO 10:NEXT:o=o+1:u=u-1
:IF o<y OR u>y THEN 950
980 PEN 2:PRINT CHR$(22)CHR$(1)
:FOR i=1 TO 2:LOCATE 20,y:PRINT
z$(i):FOR wt=1 TO 50:NEXT:NEXT
:PRINT CHR$(22)CHR$(0):LOCATE 2
0,y:PRINT z$(3):FOR wt=1 TO 400
:NEXT:FOR i=2 TO 1 STEP-1:LOCAT
E 20,y:PRINT z$(i):FOR wt=1 TO
50:NEXT:NEXT
990 LOCATE 20,y:PRINT " ":liv=1
iv-1:IF liv>-1 THEN LOCATE 32,2
:PEN 2:PRINT STRING$(liv,200)+"
"
1000 FOR i=(rand*16)TO 320 STEP
2:MOVE i,78:DRAW i,320,3:MOVE
639-i,78:DRAW 639-i,320:NEXT
1010 FOR i=320 TO(rand*16)STEP-
2:MOVE i,78:DRAW i,320,0:MOVE 6
39-i,78:DRAW 639-i,320:NEXT
1020 IF liv>-1 THEN sz=0:tim=60
7:GOTO 170 ELSE status=1:IF sc>
hisc THEN hisc=sc
1030 CLS#2:go$="G A M E O V E
R":PAPER 1:PEN 2:FOR i=13 TO 28
:LOCATE i,13:PRINT MID$(go$,i-1
2,1):SOUND 1,0,2,5,0,0,5:SOUND
1,0,2,0:FOR wt=1 TO 60:NEXT:NEXT
T:PAPER 0
1040 FOR wt=1 TO 500:NEXT:GOTO
160
1050 END

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