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10 REM Le Run
20 REM By R. B. Radcliffe
30 REM:Competing With The Bestred
40 REM: 1200:REM Initiation
50 REM: 2000:REM Instructions
60 WHILE dead,interested
70 REM: 3000:REM Starting grid
80 REM: 4000:REM Screen
90 AFTER 2000,4 0000 000
100 WHILE Lives
110 WHILE on
120 REM: 300:REM Ground
130 REM: 300:REM Your car
140 REM: 300:REM Car 1
150 REM: 400:REM Car 2
160 REM: 300:REM Score
170 REM: 300:REM Ground
180 REM: 300:REM Your car
190 REM: 300:REM Score
200 REM:
210 REM: 700:REM Crashed
220 REM:
230 IF score>40000000 THEN REM: 0000 3
400000 00 score
240 REM:
250 REM:
260 REM ----- Move car -----
270 REM: 100,400,500,0:gear,0,1:0000
0 100,1000,500,0:gear,0,1:score+1:NOT
(10001)-11-00000000000=11:00 0004
THEN 0004 ELSE IF 0000 THEN 0000
280 IF 0000-0000 THEN RETURN ELSE 0
000 0000,10000, 0000:0000,0,
00,00,00,0000000000
290 IF 0001 THEN IF 0000-0100 THEN 0
0=000 00000000
300 IF 0001 THEN IF 0000-0100 THEN 0
0=000 00
310 RETURN
320 REM ----- Ground -----
330 q=0:q=1:000 3:IF q=0 THEN CALL 000
100:000 0,0:100 1,100:000 3,11:000 4,00
0:000 5,00:100 6,00:0000
340 IF q=1 THEN CALL 000:00:100 0,200:1
00 1,0:100 2,00:100 4,200:000 5,10:000
0,10:RETURN
350 CALL 000:00:100 0,10:000 0,11:100
0,0:100 4,10:000 5,10:000 6,00:0000
360 REM ----- Move car 2 -----
370 IF 0=00 THEN LOCATE 0,0:PRINT "
"0000:0000score+score+gear:LOCATE 0,0
5:PRINT 0000:0000score,11:RETURN
380 0=00+1:000 0000+11:PRINT 0000,0
390 IF 0=0 THEN 0=000-11:CALL 0000,
0,0,0,0,0:0000 100,000,500,10,0,
0:0000
400 IF 0=0 THEN 0=000-0000-0000 ELSE

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47,193,195,221,2,3,25,3,199,79,142,28
3
1710 DATA 1,43,76,23,199,142,79,265,4
3,129,23,3,76,18,19,18,3,40,71,15,199
,142
1720 DATA 79,265,43,129,23,23,187,193
,193,23,43,3,23,43,43,43,43,3
1730 REM Medium racer
1740 REM Race=8/Column=8
1750 DATA 43,43,43,43,43,43,43,43,43,
43,23,13,43,43,23,43,43,3,3,199,193,
3
1760 DATA 1,43,43,3,187,15,15,133,3,3
3,43,3,71,193,79,129,43,43,3,187,19
3
1770 DATA 199,133,3,43,43,3,43,43,43,
43,3,43,43,43,43,43,43,43,43,43,43
1780 REM Shell racer
1790 REM Race=8/Column=8
1800 DATA 43,43,43,43,43,43,43,43,43,
43,43,43,43,43,43,43,43,43,43,43,43
1810 DATA 43,43,43,43,23,199,199,43,4
3,43,43,43,7,15,79,13,43,43,43,43,23,
43
1820 DATA 43,43,43,43,43,43,43,43,43,
43,43,43,43,43,43,43,43,43
1830 REM ----- Sub -----
1840 WHILE INKEY$<"C" AND INKEY$<"H"
0
1850 POSITION 194:GOTO pitch:GOTO 13
9,23,266,15:GOTO 138,150,266,13:GOTO
AND 1,127,266,13
1860 WHILE pitch<8 AND INKEY$<"C" AND
0 INKEY$<"H"
1870 GOTO 4,pitch,18,14:GOTO 4,129,
18,14:GOTO pitch
1880 REM
1890 REM pitch<GOTO 129,279,266,13:
GOTO 1,211,266,15:GOTO 1,129,266,13
1900 WHILE pitch<8 AND INKEY$<"C" AND
0 INKEY$<"H"
1910 GOTO 4,pitch,13,15:GOTO pitch
1920 REM
1930 REM
1940 IF INKEY$<"L" THEN up<down+2
:Left<Right+1:GOTO up+7:down<7:Left
<Right+75
1950 RETURN
1960 DATA 142,127,119,186,119,127,142
,127,119,186,119,127,127,119,186,75,1
86,119,127,119,186,75,186,119,118,186
,75,84,75,186,119,186,75,84,75,186
1970 DATA 0
1980 DATA 88,84,75, 84,75,186, 75,186
,119, 186,119,127
1990 DATA 88,84,75, 84,75,186, 75,186
,119, 186,119,127

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2000 DATA 142,127,119, 127,127,186, 1
19,186,75, 186,75,84,88
2010 DATA 119,127,142,127,148,176,212
,127,252,284,127,252,284,218,129,252,
284,218,219,252,176,212,128,149,176,2
12,176,129,148,129,142,176,8
2020 REM ----- Instructions -----
2030 REM 1:CALL 4800:CALL 4800
2040 REM 8,15:GOTO 13:REM 3,15:REM
2,1:REM 3,15
2050 REM 88,13,11,3,1:RPM 41,3:G
13:41
2060 REM 88,18,26,2,4:RPM 41,3:G
13:41
2070 FOR I=0:GOTO 1,25:PRINT "4- Run
up+PLUT = 0, -0, -0,3
2080 FOR y=0 TO 220 STEP 2:FOR x=0 TO
14 STEP 2
IF NOT(x,y) THEN PUT x+238,y+
+44:PUT x+238,y+44
2090 NEXTx:NEXTy:FOR 0,1:REM 3,4
2100 REM 88,3,48,5,3:RPM 41,3:G
13:41
2120 REM 88,1,28,4,21:RPM 41,3:G
13:41
2130 PRINT 41
2140 PRINT 41," After a poor start we
are better charged"
2150 PRINT 41," Formula 3 car is rapid
ly catching up"
2160 PRINT 41," with the back markers
."
2170 PRINT 41
2180 PRINT 41," You'll need skill, da
ring and quick"
2190 PRINT 41," reactions if you are
to win the Grand"
2200 PRINT 41," Prix."
2210 PRINT 41
2220 PRINT 41," Use the left and right
t cursor keys to"
2230 PRINT 41," move your car left an
d right. Cursor"
2240 PRINT 41," up and down change go
es."
2250 PRINT 41:PRINT 41:PRINT 41:PRINT
" 88,84:Cursor use JoyStick"
2260 FOR 0,1:RPM 41,3:GOTO 41,3,
1:RPM 41," Press SPACE or F10 to
start "PAPER 0,8
2270 WHILE INKEY$<"**"GOTO
2280 GOTO 4020
2290 RETURN
2300 REM ----- Starting grid -----
2310 REM 88,88,88
2320 MODE 8:GOTO 1:RM 8,15:RM 1,2
4:RM 2,4:RM 3,24
2330 DATA 8,79,1,88,438,79,88,88,8

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88,88,88,8,8
2340 PAPER 3:FOR I=0:PRINT
" Starting Grid "PAPER 8
2350 FOR i=0 TO 18
2360 LOCATE 11+18*i AND 11,2+42*i:FOR
I=PRINT name(i)
2370 NEXT
2380 PAPER 3:FOR I=0:PRINT 4,24:PRINT
" Press SPACE or F10 to start "
2390 WHILE INKEY$<"**"GOTO:GOTO 4020
2400 GOTO 127,48:GOTO 138,48:GOTO 13
2,0
2410 RETURN
2420 REM ----- High score -----
2430 REM 1:RM 8,8:RM 1,24:RM 3,28
+38:GOTO 3,4
2440 DATA 8,79,1,88,438,79,88,88,8
88,88,88,8,8
2450 FOR I=FOR 0:LOCATE 7,24:PRINT "
This is a new High score"
2460 LOCATE 18,18:FOR I=PRINT "Please
type in your name"
2470 LOCATE 14,28:RPM 3:FOR I=PRINT
" 9,..... "
2480 LOCATE 18,28+10**name(I)=**
2490 WHILE INKEY$<"**"GOTO
2500 WHILE 8:GOTO:GOTO
2510 IF 8:GOTO(13) AND 8:GOTO 8 AND 13
8:GOTO(13) THEN name(I)=name(I
:GOTO:PRINT 41
2520 IF 8:GOTO(127) AND 13:GOTO(13
) THEN name(I)=LEFT$(name(I),LEN
name(I)-1):GOTO:GOTO:GOTO(14)
0
2530 8:GOTO
2540 REM
2550 8:GOTO:8:GOTO
2560 FOR i=0 TO 2 STEP 2
2570 IF 8:GOTO(13) THEN 8:GOTO(13)
8:GOTO(13) THEN 8:GOTO(13) THEN 8:GOTO(13)
8:GOTO(13) THEN 8:GOTO(13) THEN 8:GOTO(13)
8:GOTO(13) THEN 8:GOTO(13) THEN 8:GOTO(13)
2580 NEXT
2590 RETURN

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