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10 REM *****
20 REM *
30 REM * (c) OMICROM - 1985 *
40 REM *
50 REM * presenta *
60 REM *
70 REM * GALAXIA 2001 *
80 REM *
90 REM * por *
100 REM *
110 REM * Cesar y Antonio *
120 REM *
130 REM *****
140 GOSUB 990
150 INK 1,24:SPEED INK 15,15:MODE 0
160 PAPER 5:BORDER 0:CLS:PEN 15:LOCATE 5,12:PRINT "#####":LOCATE 5,14:P
PRINT "#####":PEN 3:LOCATE 6,13:PRINT "GALAX
IA 2001"
165 PEN 12:LOCATE 2,25:PRINT "(c) OMICROM - 1985"
170 FOR x=200 TO 500 STEP 3:SOUND 1,27+x,1,15:PLOT x,16,1:DRAW 350,150:PLOT x+1,
16,6:DRAW 350,150:PLOT x+2,16,9:DRAW 350,150:NEXT
180 FOR x=500 TO 200 STEP -3:SOUND 1,27+x,1,15:PLOT x,400,1:DRAW 350,250:PLOT x-
1,400,6:DRAW 350,250:PLOT x-2,400,9:DRAW 350,250:NEX
T
190 FOR f=0 TO 2500:NEXT f
200 REM *** INSTRUCCIONES ***
210 h=1:z=252
220 MODE 1:INK 2,0:PAPER 2:PEN 1:CLS:LOCATE 15,1:PRINT "GALAXIA 2001":LOCATE 13,
2:PRINT "-----"
230 INK 3,26:PEN 3:LOCATE 4,3:PRINT " Eres miembro de la CONFEDERACION GA
LACTICA.":LOCATE 5,6:PRINT "Defiende con tu 'CAZA 20
00' tu Cuadrante de la entrada de enemigos de la CONFEDERACION.":PEN 1:LO
CATE 8,11:PRINT "LOS MANDOS SON:"
240 PEN 3:LOCATE 4,13:PRINT "Z";:PEN 1:PRINT " ----- ";:PEN 3:PRINT "Izquierda
":LOCATE 4,15:PEN 3:PRINT "X";:PEN 1:PRINT " -----
";:PEN 3:PRINT "Derecha"
245 LOCATE 4,17:PRINT "\";:PEN 1:PRINT " ----- ";:PEN 3:PRINT "Fuego";:PEN 1:P
RINT " o el JOSTIC."
250 PEN 3:LOCATE 6,19:PRINT " AH!, y a los 75,200 y 500 puntos nave extra":PEN
1:LOCATE 3,24:PRINT "ANIMO,Y A POR TODAS !!"
260 GOSUB 880
270 INK 0,15:PEN 4:LOCATE 30,25:PRINT "PULSA ...":SOUND 1,27,3,15:SOUND 1,147,3,
15:WHILE INKEY$<>":WEND:WHILE INKEY$="":WEND

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280 INK 0,0:FOR f=1 TO 25:FOR n=0 TO 25:NEXT n:SOUND 1,27+f,2,15:CALL &BC4D:NEXT
f:INK 0,26
290 record=150
300 CLS
310 INK 3,6:GOSUB 730
320 REM *** VARIABLES II ***
330 x=INT(RND*40)+1:y=3:zx=20:zy=25
340 PEN 1:LOCATE x,y: PRINT CHR$(z)
350 CALL &BD19:PEN 3:LOCATE zx,zy:PRINT CHR$(254)
360 REM *** MOVIMIENTO ***
370 IF INKEY(71)=0 OR INKEY(74)=0 THEN ZX=ZX-(1 AND zx>2)
380 IF INKEY(63)=0 OR INKEY(75)=0 THEN zx=zx+(1 AND zx<38)
390 GOSUB 610
400 IF INKEY(22)=0 OR INKEY(76)=0 THEN GOSUB 420
410 GOTO 350
420 REM *** DISPARO ***
430 ENT 1,100,10,1:ENT 2,1,0,2,100,10,1
440 SOUND 129,50,40,15,0,1:SOUND 130,50,40,15,0,2
450 d1=(zx*16)-8:d2=(25-y)*16
460 ENT -1,4,3,1,8,-3,1,4,3,1,8,-3,1
470 IF zx=x THEN BORDER 18,2:INK 4,18,2:SPEED INK 2,2:SOUND 1,476,20,15,0,1,1:SO
UND 1,100,20,15,0,1,1:FOR n=1 TO 25:NEXT:BORDER 0:IN
K 4,26:GOSUB 490
480 PLOT d1,6,1:DRAW d1,d2:PLOT d1,16,3:DRAW d1,d2:PLOT d1,16,2:DRAW d1,d2:RETUR
N
490 PEN 2:LOCATE x,y:PRINT " "
500 puntos=puntos+1
510 PEN 4:LOCATE 10,1:PRINT ;puntos
520 IF puntos>record THEN record=record+1
530 PEN 4:LOCATE 33,1:PRINT ;record
540 IF puntos=75 OR puntos=200 OR puntos=500 THEN FOR f=0 TO 26:SOUND 1,27+f,2,1
5,0,1:FOR b=1 TO 100:NEXT b:BORDER f:NEXT f:BORDER 0
:naves=naves+1:PEN 4:LOCATE 21,1:PRINT ;naves
550 y=3:x=INT(RND*39)+1
560 IF puntos>19*h THEN z=255
570 IF puntos>39*h THEN z=250
580 IF puntos>59*h THEN z=251
590 IF puntos>79*h THEN z=253
600 IF puntos>99 THEN h=h+1
610 REM *** INVASOR ***
620 zxx=RND:zxy=RND
630 CALL &BD19
640 PEN 2:LOCATE x,y:PRINT " "
650 IF zxx>0.5 THEN x=x-(1 AND x>2) ELSE x=x+(1 AND x<39)
660 IF zxy>0.5 THEN y=y+1 ELSE y=y
670 IF y>24 THEN naves=naves-1:BORDER 7,5:SPEED INK 4,4:INK 0,7,5:SOUND 1,478,10
0,15,0,1,15:FOR f=1 TO 100:NEXT f:BORDER 0:INK 0,26:
GOSUB 750:PEN 2:LOCATE zx-1,zy:PRINT " " :GOTO 330
680 CALL &BD19
690 PEN 1:LOCATE x,y: PRINT CHR$(z)
700 CALL &BD19
710 PEN 3:LOCATE zx-1,zy: PRINT " "
720 RETURN
730 REM *** INICIALIZACION ***
740 naves=3:puntos=0
750 IF naves=0 THEN GOTO 790

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760 INK 0,26:PEN 4:LOCATE 3,1:PRINT "PUNTOS:";PUNTOS:LOCATE 15,1:PRINT "NAVES:";
naves:LOCATE 26,1:PRINT "RECORD:";record:FOR f=1 TO
40:LOCATE f,2:PRINT "-":NEXT
770 FOR f=0 TO 200:PLOT RND*640,RND*350,4:NEXT f
780 RETURN
790 REM *** FIN ***
800 FOR n=0 TO 500:NEXT
810 CLS:INK 3,24,6:SPEED INK 5,5:BORDER 24,6:PEN 3:LOCATE 15,3:PRINT "FIN DEL JU
EGO":PEN 1:LOCATE 13,4:PRINT "-.-.-.-.-"
820 LOCATE 5,11:PEN 4:PRINT "Tu puntuacion ha sido de ";PEN 1:PRINT puntos
830 INK 1,18:FOR x=0 TO 640 STEP 2:PLOT x,0,4:DRAW x,40:NEXT x:LOCATE 2,24:PEN 3
:SOUND 1,27,3,15,0,1:PRINT "Otra ";PEN 1:PRINT "par
tida ";PEN 3:PRINT "!";PEN 1:PRINT " pulsa ";PEN 3:PRINT "espacio."
840 WHILE INKEY#<>" ":WEND
850 INK 0,0:FOR n=1 TO 25:FOR c=0 TO 25:NEXT c:CALL &BC4D:SOUND 1,27+n,2,15,0,1,
1:NEXT n
860 INK 1,24:INK 0,26:BORDER 0
870 GOTO 210
880 REM *** SINTONIA ***
890 ENT -1,8,1,1,16,-1,1,16,1,1,8,-1,1
900 SOUND 1,536,100,7,0,1:SOUND 2,268,100,7,0,1:SOUND 4,0,300,0
910 SOUND 1,478,100,7,0,1:SOUND 2,239,100,7,0,1
920 SOUND 1,602,200,7,0,1:SOUND 2,301,200,7,0,1
930 SOUND 1,602,200,6,0,1:SOUND 2,301,200,6,0,1
940 SOUND 4,1204,100,15,0,1:SOUND 4,804,200,15,0,1
950 WHILE SQ(1)>128:WEND
960 RETURN
970 ENT 1,100,10,1:ENT 2,1,0,2,100,10,1
980 SOUND 129,50,40,15,0,1:SOUND 130,50,40,15,0,2
990 REM *** GRAFICOS ***
1010 SYMBOL 250,24,90,239,247,239,219,129,129
1020 SYMBOL 254,24,24,60,60,189,189,255,231
1030 SYMBOL 253,66,129,219,231,219,129,129,66
1040 SYMBOL 252,0,0,24,126,255,126,24
1050 SYMBOL 251,129,66,165,126,126,165,66,129
1060 RETURN

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