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1 REM >>BANNER<<
2 REM von Thomas M.Binzinger
3 REM
4 MODE 2:DEFINT b-o,r-z
5 SYMBOL AFTER 32:ad=HIMEM+1
6 PRINT:INPUT "Was soll gedruckt werden? ",d$
7 INPUT "Welche Hoehe (1-10):",ho
8 INPUT "Welche Breite:",br
9 FOR x=LEN(d$) TO 1 STEP -1
10 e$=d$+" "
11 PRINT CHR$(13);LEFT$(e$,x-1);CHR$(24);MID$(e$,x,1);CHR$(24);RIGHT$(e$,LEN(e$)-x);
12 GOSUB 14:NEXT 'Buchstabe drucken
13 GOTO 6
14 a=ASC(MID$(d$,x,1)):adr=ad+((a-32)*8)'adr=Adresse des Buchstaben-Bitmusters
15 FOR q=adr TO adr+7:s$(q-adr+1)=BIN$(PEEK(q),8):
NEXT
16 FOR o=8 TO 1 STEP -1:t$(o)=""":FOR p=1 TO 8
17 t$(o)=t$(o)+MID$(s$(p),o,1):NEXT p,o
18 FOR o=8 TO 1 STEP -1:FOR r=1 TO br:FOR p=1 TO 8
:FOR i=1 TO ho
19 IF MID$(t$(o),p,1)<>"0" THEN PRINT #8,CHR$(a);
ELSE PRINT #8," ";
20 NEXT i,p:PRINT #8,"":NEXT r,o
21 RETURN
```