

AMST

AMSTRAD 464/664/6128

WANDERER 3D

VADD, an intelligent android, uses his army of War Drones to rule over a vicious union of ten planets. The planets are offering a reward for the destruction of their evil overlord and, you the WANDERER, intend to claim it. You need a powerful DISRUPTER to combat the War Drones and allow you to challenge VADD. Either you can try to build your own MEGA-DISRUPTER or you can prove yourself to the planets so that they supply you with their only remaining one.

LOADING INSTRUCTIONS

Amstrad Cassette	Press CONTROL and ENTER keys
Amstrad Disc	Run "ELITE"
Spectrum 48K Cassette	LOAD "
Spectrum 128K Cassette	Use Loader
Commodore 64 Cassette	Press SHIFT and RUN/STOP
Commodore 64 Disc	LOAD "7.8.1"

PLAYING INSTRUCTIONS

Joystick or redefinable keyboard

PRE-DEFINED KEYS:

Amstrad	Spectrum -	Commodore 64 -
1 = Mono/D	1 = Mono Viewing	GRA = Accelerate/Decelerate
Escape = Quit	2 = 3D	Space = Fast Turn
	3 = 3D	Run/Stop = Restore = Quit
	Cape Shift & Space = Quit (128K)	Run/Stop = Pause
	Cape Shift & Break = Quit (48K)	Quit on Map = Load/Save

You begin the game on a Galactic map which shows the ten planets, three Black Hole sectors and central VADD sector which represent the WANDERER's sphere of operations.

Saving the Game - You can save your game by pressing the "quit" option when on the Galactic Map Screen. The quit options are as follows:

SPECTRUM 128K	Cap Shift and Space
SPECTRUM 48K	Cap Shift and Break
COM/MC/CORE 64	Run/Stop and Restore
AMSTRAD	Escape

Loading a Previously Saved Game - You can load a previously saved game by pressing the quit option on the FIRST Galactic Map Screen. On-screen prompts will tell you what to do next.

HOW TO ACHIEVE YOUR AIMS

The ten planets want to destroy VADD and his army of WAR DRONES. There are two ways you can do this: 1. by moving DISRUPTER UNITS from planet to planet, you can earn MEGAS (the universal Galactic currency). When you have 800 MEGAS, you will have proved yourself to the planets and they will give you a MEGA-DISRUPTER. 2. The ten planets have MEGA-DISRUPTER units each, and you probably have each one. The three Black Hole sectors each contain one VARIABLE DISRUPTER UNIT. If you can retrieve these, too, you will have 5 UNITS. At this point, you hold a MEGA-DISRUPTER (made up of the 4 most valuable UNITS plus one VARIABLE DISRUPTER UNIT), you may enter the VADD sector.

HOW TO PLAY

The Galactic Map
The GALAXY is divided into 49 sectors arranged in a 7 x 7 grid.

Space Sectors

These may contain any of a variety of enemies who will attack you, and whom you must pursue and destroy before returning to the Galactic Map to select a new sector.

Black Hole Sectors

You will not be allowed to select a Black Hole Sector unless you have the required ability rating.
Black Hole of the North - 4
Black Hole of the East - 7

Planet Sectors

Stage 1 - Landing
Stage 2 - Exchange.

Limbo Sector

If you have lost all your shields, this is your last chance to get back into the game. If you complete the LIMBO section, control will revert to the Galactic Map, but your ability will decrease by one. Failure to complete the section is IT. FINIS. KAPUT! DEAD.
NB. If you have an ability rating of 0, you are not eligible for LIMBO.
In LIMBO, your ship is shown flying through a series of squares. There are 10 WAR DRONES in LIMBO which you must destroy without being hit yourself. If you are hit, you are DEAD and the game is over.

© 1988 Elite Systems Ltd.

All rights reserved worldwide. Unauthorised copying, lending, broadcasting or resale without the express written permission of Elite Systems Ltd is strictly prohibited.

GUARANTEE:

This software product has been carefully developed and manufactured to the highest quality standards. Please read carefully the instructions for loading which are included. If for any reason you have difficulty in running the program, and believe that the product is defective, please return it directly to the following address:

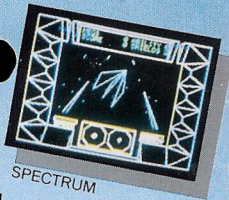
Customer Services Dept.
Elite Systems Limited
Anchor House
Anchor Road
Aldridge
Walsall WS9 8PW
Telex 336130 ELITE G

Our Quality Control Department will test the product and supply an immediate replacement at no extra cost. Please note that this does not affect your statutory rights.

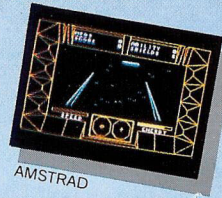
GAME FEATURES

● You are the ultimate rebel - in space!

COMMODORE 64



SPECTRUM



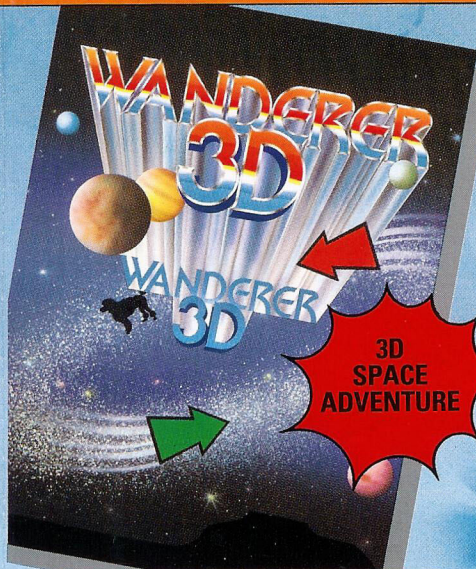
AMSTRAD

● In-depth game play



WANDERER 3D

ENCORE



ENCORE

£2.99
UNPAID

Elite Systems Limited,
Anchor House, Anchor Road, Aldridge,
Walsall, West Midlands WS9 8PW, England.

Telex 336130 ELITE G.

Consumer Hot Line: (0922) 743408

