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10 REM LADRILLOS
20 REM COPYRIGHT M.J.C. & F.A.P.          TRADUCIDO POR CRIS. 1985
30 INK 0,1:INK 1,26:INK 2,6:INK 3,2,8:PAPER 0
50 MODE 0:BORDER 1:LOCATE 1,12:PEN 3:PRINT"LLUVIA DE LADRILLOS":FOR t=10 TO 50
0 STEP 10:SOUND 1,t,10:NEXT:GOSUB 580
60 MODE 1:PEN 1:PRINT:PRINT:PRINT" La ciudad se esta desplomando,          y tu
vida corre grave peligro.
70 PRINT:PRINT" Debes ir usando los ladrillos que          esten caidos para ir al
unico          refugio seguro"
80 PRINT:PRINT"Tienes cinco vidas para conseguirlo.":PRINT
85 PRINT:PRINT "Izquierda ";CHR$(242);TAB(30);" Derecha ";CHR$(243):PRINT:PRIN
T" Salto hacia arriba o abajo con COPY":PRINT
87 LOCATE 1,20:PRINT"PARA COMENZAR EL JUEGO PULSA UNA TECLA"
88 IF INKEY#="" THEN 88 ELSE CLS
90 LOCATE 1,12:INPUT"elige el grado de dificultad, desde
          1 dificil a 3 facil ";difi
95 IF difi<1 OR difi>3 OR difi<>INT(difi) THEN CLS:GOTO 90
100 k=7:h=6:b=20
110 GOSUB 550
120 DIM x(30):md$=CHR$(250):mi$=CHR$(251):ms$=CHR$(249):i$=CHR$(242):d$=CHR$(2
43)
130 CLS:v=0:vidas=5:pun=0:m=17+k:n=b:l$=CHR$(144)
140 PEN 2:FOR x=1 TO k:FOR y=h TO 23:LOCATE x,y:PRINT l$:NEXT:NEXT
150 FOR y=1 TO 23:FOR z=0 TO 2:LOCATE 37+z,y:PRINT l$:NEXT:NEXT
160 FOR x=1 TO 39:LOCATE x,1:PRINT l$:FOR y=b+1 TO 24:LOCATE x,y:PRINT l$:NEXT
:NEXT
170 PAPER 1:PEN 3:vi$="VIDAS":FOR y=1 TO 5:LOCATE 38,y+2:PRINT MID$(vi$,y,1):N
EXT
175 RF$=STRING$(7,143):FOR Y=2 TO 5:LOCATE 1,Y:PEN 3:PRINT RF$:LOCATE 1,Y:PRIN
T"REFUGIO":NEXT
180 FOR y=10 TO 18 STEP 2:LOCATE 38,y:PRINT CHR$(250):NEXT
190 PAPER 0
200 FOR x=1 TO 30:x(x)=b+1:NEXT
205 RANDOMIZE TIME
210 PEN 2:s=INT(RND(1)*38+1.5):IF s>29 THEN s=s-29
220 FOR y=3 TO x(s)-1:PEN 2:LOCATE s+k,y-1:PRINT " ":LOCATE s+k,y:PRINT l$
230 PEN 1:LOCATE m,n:IF sa=0 THEN PRINT md$ ELSE PRINT mi$
240 IF m=s+k AND y=n THEN 390:REM choque
250 r$=INKEY$

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260 IF r$=i$ THEN LOCATE m,n:PEN 1:PRINT mi$:sa=1
270 IF r$=i$ AND m>k+1 AND n=x(m-k-1)-1 THEN 280 ELSE 290
280 m=m-1:LOCATE m,n:PRINT mi$;;PEN 0:PRINT " ";
290 IF r$=d$ THEN LOCATE m,n:PEN 1:PRINT md$:sa=0
300 IF r$=d$ AND m<36 AND n=x(m-k+1)-1 THEN 310 ELSE 330
310 m=m+1:PEN 0:LOCATE m-1,n:PRINT " ";:PEN 1:PRINT md$
320 REM salto
330 IF r$=CHR$(224) AND m<37 AND m>k THEN IF sa=0 THEN 340 ELSE 360 ELSE 370
340 IF n-x(m-k+1)<difi AND m<36 THEN LOCATE m,n:PEN 0:PRINT " ":n=x(m-k+1)-1:m
=m+1:LOCATE m,n:PEN 1:PRINT md$
350 GOTO 370
360 IF n-x(m-k-1)<difi THEN LOCATE m,n:PEN 0:PRINT " ":n=x(m-k-1)-1:m=m-1:LOCA
TE m,n:PEN 1:PRINT md$
370 IF r$=CHR$(224) AND m=k+1 AND n=h<difi THEN 440
380 NEXT:SOUND 1,100,5:x(s)=x(s)-(1 AND x(s)>5):pun=pun+10:GOSUB 520:GOTO 210
390 SOUND 1,1000,100:LOCATE 38,10+v:vidas=vidas-1
400 PEN 2:PRINT l$:v=v+2
410 n=n-(1 AND n>h)
420 x(s)=x(s)-1:LOCATE s+k,x(s):PEN 2:PRINT l$:GOSUB 580
425 ld$=STRING$(30,l$):FOR y=n+1 TO 23:LOCATE k+1,y:PRINT ld$:NEXT:FOR y=1 TO
30:IF x(y)>n THEN x(y)=n+1
427 NEXT
430 IF vidas=0 THEN 470 ELSE 210
440 REM exito
450 LOCATE m,n:PEN 0:PRINT " ":PEN 1:LOCATE k,h-1:PRINT mi$:
460 LOCATE 2,1:PRINT"ENHORABUENA !!! TE HAS SALVADO"
470 LOCATE 2,2:PRINT "      Otra partida P,          Terminar T      "
480 re$=INKEY$:IF re$="" THEN 480
490 IF re$="T" OR re$="t" THEN 530
500 IF re$="p" OR re$="P" THEN 130
510 GOTO 480
520 PEN 1:LOCATE 2,25:PRINT "PUNTOS: ";pun;TAB(16);"Capacidad de salto ";difi:R
ETURN
530 CLS:LOCATE 2,10:PRINT "PREPARADO PARA OTRO PROGRAMA"
540 PRINT:RUN""
550 SYMBOL AFTER 143
560 SYMBOL 144,0,251,251,251,0,223,223,223
570 RETURN
580 FOR retardo=0 TO 999:NEXT:RETURN

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