

AMST

AMSTRAD 464/664/6128

GAME FEATURES

- Superb Graphics
- Panoramic scrolling action.

AMSTRAD

- Awarded a "Crash Smash" - 93%

AMSTRAD

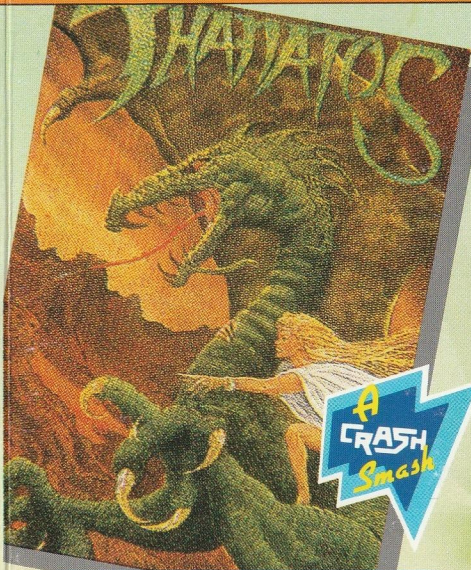
COMMODORE 64

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THANATOS

ENCORE



ENCORE

THANATOS by Rod Barrington**LOADING INSTRUCTIONS**

Spectrum 48K (Cass)
Spectrum 2/2+3 (Cass)
Commodore 64/128 (Cass)
Commodore 64/128 (Disc)
Amstrad/Schneider (Cass)

LOAD ""
USE LOADER
SHIFT + RUN/STOP
LOAD "" 8.1
CTRL + ENTER

STANDARD CONTROLS

A Joystick UP
Z Joystick DOWN
M Joystick RIGHT
N Joystick LEFT
SPACE Joystick FIRE

HIGHER (or aim up when breathing flame)
LOWER (or aim down when breathing flame)
FASTER going right (or slower going left)
SLOWER going right (or faster going left)
FIRE flame (or DROP when carrying object)
QUIT game

N.B. SLOWER + SPACE turns dragon around
SKILL LEVEL 1 is easiest
Dragon must be moving before it can take-off.

QUICK START INSTRUCTIONS

Fly to the right till you get to a castle, then land and walk up to castle gate. Use flame from close range to burn down gate. If you run out of flame go back and find a witch tied between two stakes and eat her. Watch out for the knight on horseback who will try to lance you unless you first knock him off his horse with your claws. Eating the witch will refill your energy shown by the glass (on the bottom right of the screen). In the first castle land near the girl (who will be coloured white and will be waving with both arms), and allow her to climb onto your neck (i.e. just land nearby and wait). Fly onto the next castle. When you find the book of spells, land and let the girl collect them. Fly to the last castle where you will find the cauldron in which the girl can cast her spell. Land nearby.

GENERAL PLAYING TIPS

You can pick-up soldiers by flying over them and touching them with your open claw. You can then take them up high and drop them. You can also burn foreground objects with your breath. If you get attacked by the knights, dragons, rockfalls, etc. your heart (shown on the bottom left of the screen) will beat faster, eventually flickering blue just before you die. To slow down your heartbeat land and stand still (or walk slowly - especially when in the caves!) without being attacked. To win the game you must carry the girl all the way to the cauldron.

ALTER PLAYING KEYS AND JOYSTICKS

Use the "Alter Playing Keys" option to select JOYSTICK, STANDARD KEYS, or your own set of control keys (just press the keys of your choice in response to the prompts). Use JOYSTICK PORT 2.

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GUARANTEE:

This software product has been carefully developed and manufactured to the highest quality standards. Please read carefully the instructions for loading which are included. If for any reason you have difficulty in running the program, and believe that the product is defective, please return it directly to the following address:

Customer Services Dept.
Elite Systems Limited
Anchor House
Anchor Road
Aldridge
Walsall WS9 8PW
Telex 336130 ELITE G

Our Quality Control Department will test the product and supply an immediate replacement at no extra cost. Please note that this does not effect your statutory rights.

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