

AMSTRAD/SCHNEIDER CPC Cassette

ROLLING THUNDER™

"Provides a good deal of blasting action."

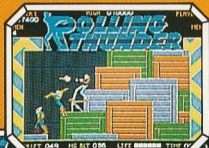
ZZAP! 64

"The Amstrad Rolling Thunder is entertaining and challenging."

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AMSTRAD/SCHNEIDER
CPC Cassette

ROLLING THUNDER™



HAVE YOU GOT WHAT IT TAKES?

ROLLING THUNDER™



ROLLING THUNDER™

STORY

In New York City around the year 1960, the exclusive Maboo is plotting to conquer the world.

Rolling Thunder, the undercover arm of the WCPO (World Crime Police Organisation) has sent the female secret agent Leila on a special assignment into Geldra's underground headquarters. Her mission was to expose the treacherous conspiracy, but she was captured.

WCPO send in the only man on the Rolling Thunder force who can possibly rescue Leila. He is known only by his reputation and code name 'Albatross'. Guns are blazing and the fighting begins.

GAMEPLAY

You assume the role of 'Albatross' and your prime objective is to penetrate and overthrow the secret organisation 'Geldra' controlled by the sinister Maboo.

To achieve your objective you must pass through ten levels, jumping over balconies and over obstructions in your path. Enter doors to hide from guards at strategic moments. The guards that you encounter along the way will shoot, punch and drop bombs on you, mercilessly draining your energy. You are armed with a pistol and machine gun with which to defend yourself. By entering doors marked with the bullet (pistol ammunition) or gun (machine guns ammunition) symbol you can gain extra fire power.

Hazards you will encounter along the way include deadly automatic lasers and storming fire men who inhabit the lava-pool.

If you manage to defeat Geldra's army and capture the command centre you must confront Maboo in the final showdown.

You will be fighting against time whilst preserving your life.

GENERAL

Pressing **UP** will cause you to jump upward or enter doors. Press **UP** and **FIRE** simultaneously will cause you to jump either up to or off a balcony or do a high jump if not near a balcony.

CONTROLS AND LOADING INSTRUCTIONS

AMSTRAD CPC CASSETTE:

Press **CTRL** and small **ENTER** key simultaneously. Controls either joystick or keyboard which are: **Q** – Up, **A** – Down, **O** – Left, **P** – Right, **SPACE** – Fire, **CTRL & ESC** – Abort game, **1** – Music on/off, **2** – Pause on/off.

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