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10 CALL &BC02
20 INK 1,2:INK 2,15:INK 3,4:INK 4,5:BORDER 0:CLS
30 REM PERIL ON THE SEA-BED
40 MODE 1
50 CLS:PEN 2:FOR x=8 TO 31:LOCATE x,9:PRINT"*":NEXT:FOR x=8 TO 31:LOCATE x,11:PRINT"*":NEXT
60 LOCATE 8,10:PRINT"* PERIL ON THE SEA-BED *":LOCATE 11,15:PRINT"* ";CHR$(164)"
  BY A.J.WATSON *":LOCATE 16,18:PRINT"* 1
986 *"
70 FOR delay=1 TO 2500:NEXT
80 GOSUB 2900
90 INK 1,0:INK 2,26:INK 3,24:INK 0,10:ORDER 10
100 y$="O.K.":PRINT
110 g%=251:ti%=0:air%=25:sk=0:sj=0
120 DIM q$(73),s%(73,4),g$(23),b%(23),n$(23),n%(23),v$(5),a(23)
130 FOR x=1 TO 73:READ q$(x)
140 FOR y=1 TO 4:READ s%(x,y)
150 NEXT y,x
160 DATA in a disabled mini-sub trapped on the sea bed,2,8,0,0
170 DATA in the north air-lock,0,1,0,0
180 DATA outside the north air-lock in the cold waters of the NORTH ATLANTIC,6,0,5,4
190 DATA by a deep crevasse too deep to go down.,0,0,3,0
200 DATA by a coral reef,0,0,0,3
210 DATA by some long spiky plants they look sharp and dangerous,7,3,0,0
220 DATA by an old anti-submarine net it barres my way forward,0,6,0,0
230 DATA in the south air-lock,1,0,0,0
240 DATA outside the south air-lock in the cold and murky waters,0,29,26,10
250 DATA to the EAST is a kind of chamber and to the SOUTH is a murky shadow,0,11,9,0
260 DATA by an old sunken galleon there's an entrance to the west,10,0,29,12
270 DATA inside the hull of the galleon,0,15,11,13
280 DATA in the west side of the hull,0,14,12,0
290 DATA by a wooden staircase,13,0,0,0
300 DATA at the top of a wooden staircase with a sandpile sloping back to the hull in thenorth and a large hole in front of me which could be bridged with something.i need to go forward.,12,0,0,0
310 DATA on an old poop-deck,15,17,19,0
320 DATA by a broken mast,16,21,20,18

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330 DATA by the hold,0,0,17,0
340 DATA by the old wheelhouse,0,0,23,16
350 DATA by an old rope cupboard,0,0,0,17
360 DATA by a rusty old cannon,17,0,22,0
370 DATA by a rotten doorway,0,0,25,21
380 DATA in the old wheelhouse,0,24,0,19
390 DATA at the midship where the galleon's back was broken. It's just a short drop to the sea bed,23,25,37,0
400 DATA by an old cabin,24,0,39,22
410 DATA by an old fishing net,0,0,27,9
420 DATA by some brightly coloured plants,0,30,28,26
430 DATA by a large underwater mountain,0,0,0,27
440 DATA on a soft sandy sea bed,9,32,0,11
450 DATA in a clearing.to the east is a cave,27,0,31,0
460 DATA outside the cave entrance,0,0,0,30
470 DATA by a large cave,29,0,33,0
480 DATA inside the west side of the cave,0,0,34,32
490 DATA at the centre of the cave,0,0,35,33
500 DATA inside the east side of the cave,0,0,0,34
510 DATA on the sea bed opposit the wheelhouse,0,37,0,0
520 DATA on the sea bed by the old galleon,36,0,38,24
530 DATA by a large hole in the side of the galleon,0,40,41,37
540 DATA in a cabin at the front of the galleon,0,0,40,25
550 DATA in a corridor with a large hole in the side of it,38,0,42,39
560 DATA in a clearing and there's something to the east,0,0,43,38
570 DATA at the end of a passageway,0,0,0,40
580 DATA outside an underwater complex with a notice telling you to type in the code.,0,0,0,41
590 DATA inside the complex airlock,0,0,0,0
600 DATA in a small passage,0,0,46,0
610 DATA at the end of the passageway.A walkway travels fron north to south,47,48,0,45
620 DATA in the section (A) corridor system,0,46,49,0

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630 DATA in the section (B) corridor sys
tem,46,0,59,0
640 DATA in section (A2) with the sleepi
ng quarters to the north,50,0,52,4
7
650 DATA in the crews sleeping quarters,
0,49,51,0
660 DATA by a cupboard,0,0,0,50
670 DATA in section (A3) to the south i
can see the kitchen,0,55,53,49
680 DATA in section (A4) with a room to
the north,54,0,57,52
690 DATA in the radio room,0,53,0,0
700 DATA in the kitchen with a door to t
he east,52,0,56,0
710 DATA with meat hanging all around me
.This must be the freezer,0,0,0,55
720 DATA at the end of section (A) corri
dor system with a room to the north
,58,0,0,53
730 DATA in the CAPTAIN'S cabin where he
lies murdered,0,57,0,0
740 DATA in section (B2) with rooms nort
h and south of me,60,61,62,48
750 DATA in the complex's logroom,0,59,0
,0
760 DATA in the crews rest room,59,0,0,0
770 DATA in section (B3),0,0,63,59
780 DATA in section (B4) with a door to
the south,0,64,65,62
790 DATA in the computer room,63,0,0,0
800 DATA at the end of section (B) corri
dor and there is a door with a sign on
it,0,0,0,63
810 DATA in the missile control room wit
h a desk to the east,0,0,67,0
820 DATA at the desk there is a monitor
on it and it is switched on with a messag
e showing,68,69,0,66
830 DATA by a control unit,0,67,0,0
840 DATA by the missile control terminat
or there is a small hole.,67,0,0,70
850 DATA by a lot of flashing lights on
a panel.,0,71,69,0
860 DATA in the corner of the room.,70,0
,0,0
870 DATA by the hidden lift,0,0,0,0
880 DATA in the lift heading for the sur
face,0,0,0,0
890 FOR x=1 TO 23:READ g$(x),b%(x),n$(x)
:n%(x)=x:NEXT
900 DATA a speargun,5,spear,a wooden pla
nk,35,plank," ",67," "
910 DATA a passcard,18,pass,an identity
card,58,card,the complex logbook,60,log
920 DATA a torch,1,torch,a desk,67,desk

930 DATA a cupboard,1,cupboard,a burnt o
ut radio,1,radio,a monitor,64,monitor
940 DATA a button,2,button,a lever,71,le
ver,a wet-suit,1,wet,a security code loc
k,43,code
950 DATA an airtank,2,air,an airtank,34,
tank,a button,8,button
960 DATA a boulder,31,boulder,a box on t
he wall,44,box,an old ships compass,24,c
ompass
970 DATA the captains diary,58,diary,an
octopus,12,octopus
980 CLS
990 p%=1: s%=0:CLS
1000 WHILE s%<100
1010 g%=g%-1
1020 IF p%=12 AND sv=0 THEN PRINT"an oct
opus blocks my way"
1030 IF p%=15 AND su=1 THEN PRINT"The ho
le is bridged with the plank!"
1040 IF p%=16 AND su=1 THEN PRINT "behin
d me,there's a hole with a plank across
it!"
1050 IF sk=1 OR sj=1 THEN air%=air%-1
1060 IF air%=10 THEN PRINT"my air suppl
y is getting short!"
1070 IF air%=5 THEN PRINT"I have 5 minut
es of air left!"
1080 IF air%<1 THEN PRINT"my air supply
has run out,and i die!!!":GOTO 3000
1090 IF st%=1 THEN PEN 3:PRINT"minutes l
eft before lift off";g%
1100 IF g%<1 THEN PRINT"the rockets have
fired and the complex is about to self
destruct! i failed in my task!!!":GOTO
3000
1110 IF p%=69 AND sa=1 THEN GOSUB 2890
1120 IF p%=64 AND sa=1 THEN PRINT "on th
e computer monitor reads:-
":sa=0:sy=1
1130 IF p%=68 AND sy=1 THEN PRINT"there'
s a slit in the panel,something to be
put in it,maybe!!"
1140 PRINT:PEN 1:PRINT j$:PRINT "I am :-
":PEN 2:PRINT q$(p%)
1150 GOSUB 3040
1160 PEN 1:a$="":IF s%(p%,1)>0 THEN a$="
NORTH"
1170 IF s%(p%,2)>0 AND LEN(a$)>0 THEN a$
=a$+",SOUTH" ELSE IF s%(p%,2)>0 THEN a$="
SOUTH"
1180 IF s%(p%,3)>0 AND LEN(a$)>0 THEN a$
=a$+",EAST" ELSE IF s%(p%,3)>0 THEN a$="
EAST"
1190 IF s%(p%,4)>0 AND LEN(a$)>0 THEN a$
=a$+",WEST" ELSE IF s%(p%,4)>0 THEN a$="
WEST"
1200 IF p%=3 OR p%=9 OR p%=31 OR (p%=65
AND se=1) OR p%=38 THEN a$=a$+",IN"
1210 IF (p%=2 AND sg=1)OR(p%=8 AND sh=1)
OR p%=35 OR p%=40 OR p%=44 OR p%=66 THE
N a$=a$+",OUT"
1220 IF (p%=12 AND sv=0) THEN a$="nowher
e at the moment"
1230 IF p%=14 THEN a$=a$+",UP"
1240 IF p%=15 THEN a$=a$+",DOWN"
1250 IF a$="" THEN a$="nowhere in partic
ular"
1260 PEN 1:PRINT:PRINT"I can go :-":PEN
2:PRINT a$
1270 PEN 1:PRINT
1280 e=0:FOR t=1 TO 23
1290 p=0:IF b%(t)=p% THEN p=1
1300 IF p=1 THEN 1320
1310 NEXT t:GOTO 1340
1320 IF e=0 THEN PRINT"I can see :-":PEN
2
1330 PRINT g$(t):e=1:GOTO 1310
1340 PRINT:PEN 1:INPUT"what now, matey "
;z$
1350 z$=LOWER$(z$):b$=LEFT$(z$,2):c$=LEF
T$(z$,3):d$=LEFT$(z$,4)
1360 PRINT CHR$(7):CLS

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1370 IF (b$="n" OR d$="go n")AND s%(p%,1
)>0 THEN p%=s%(p%,1):PRINT"o.k." ELSE IF
(b$="n" OR d$="go n") THEN PRINT"i can'
t go that way"
1380 IF (b$="s" OR d$="go s") AND s%(p%,
2)>0 THEN p%=s%(p%,2):PRINT"o.k." ELSE I
F (b$="s" OR d$="go s") THEN PRINT"i can
't go that way"
1390 IF (b$="e" OR d$="go e") AND s%(p%,
3)>0 THEN p%=s%(p%,3):PRINT"o.k." ELSE I
F (b$="e" OR d$="go e") THEN PRINT "i ca
n't go that way"
1400 IF (b$="w" OR d$="go w") AND s%(p%,
4)>0 THEN p%=s%(p%,4):PRINT"o.k."ELSE IF
(b$="w" OR d$="go w") THEN PRINT"i can'
t go that way
1410 IF c$="get" OR c$="tak" THEN GOSUB
1700
1420 IF b$="i" OR c$="in" OR d$="go i" T
HEN GOSUB 2410
1430 IF c$="inv" THEN GOSUB 1850
1440 IF c$="dro" OR c$="lea" THEN GOSUB
1900
1450 IF c$="wea" THEN GOSUB 1970
1460 IF c$="out" THEN GOSUB 2320
1470 IF c$="pul" THEN GOSUB 2860
1480 IF c$="ajw" THEN GOSUB 2850
1490 IF c$="pre" THEN GOSUB 2260
1500 IF c$="kil"OR c$="att" OR c$="sho"
THEN GOSUB 2650
1510 IF c$="ins" THEN GOSUB 2160
1520 IF c$="up" OR d$="go u" OR b$="u" T
HEN GOSUB 2030
1530 IF c$="loo" THEN 1000
1540 IF c$="dow" OR b$="d" THEN GOSUB 20
50
1550 IF c$="sea" THEN PRINT:PRINT"you fi
nd nothing special"
1560 IF c$="ope" THEN GOSUB 2690
1570 IF c$="mov" THEN GOSUB 2510
1580 IF c$="pla" THEN GOSUB 2560
1590 IF c$="jum" THEN PRINT"no jumping i
n this game!."
1600 IF c$="rea" THEN GOSUB 2070
1610 IF c$="cha" THEN GOSUB 2530
1620 IF c$="ent" THEN GOSUB 2760
1630 IF c$="swi" THEN GOSUB 2720
1640 IF c$="wal" OR c$="cro" THEN GOSUB
2580
1650 IF c$="rem" THEN GOSUB 2010
1660 IF c$="sco" THEN PRINT"you have sco
red ";s%;"% so far"
1670 IF c$="cra" THEN GOSUB 2610
1680 IF c$="ala" THEN GOSUB 2680
1690 WEND
1700 GOSUB 1800:IF 1%<1 THEN RETURN
1710 IF r=8 OR r=9 OR r=10 OR r=11 OR r=
15 OR r=19 THEN PRINT"you can't carry th
at!":RETURN
1720 IF r=23 THEN PRINT"how can you carr
y that!":RETURN
1730 e%=0:FOR x=1 TO 23:IF b%(x)=p% AND
n%(r)=x THEN e%=1
1740 NEXT:IF e%=0 THEN RETURN
1750 a(r)=1
1760 e%=0:FOR x=1 TO 5
1770 IF v$(x)="" THEN v$(x)=g$(n%(r)):e%
=1:x=5
1780 NEXT:IF e%=0 THEN PRINT "sorry.i ca
n't carry any more items!":RETURN
1790 b%(n%(r))=0:RETURN
1800 l$="":xx=INSTR(z$," "):r=0
1810 1%=0:l$=RIGHT$(z$,(LEN(z$)-xx))
1820 IF LEN(l$)<2 THEN RETURN
1830 FOR x=1 TO 23:IF LEFT$(n$(x),LEN(l$
))=l$ THEN 1%=1:r=x
1840 NEXT:RETURN
1850 e=0:PEN 1:PRINT"I am carrying :-":P
EN 2
1860 FOR x=1 TO 5:IF v$(x)<>"" THEN PRIN
T v$(x):e=1
1870 NEXT:IF e=0 THEN PRINT"nothing at a
ll!"
1880 IF a(14)=2 THEN PRINT"i am wearing
the wet-suit!"
1890 RETURN

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1900 GOSUB 1800:IF 1%<1 THEN PRINT"i don
t have ";l$:RETURN
1910 IF a(14)=2 THEN PRINT"i'm still wea
ring it":RETURN
1920 e%=0:FOR x=1 TO 5
1930 IF v$(x)=g$(n%(r)) THEN v$(x)="" :e%
=1
1940 NEXT:IF e%=0 THEN PRINT"i'm not car
rying it!":RETURN
1950 b%(n%(r))=p%
1960 a(r)=0:RETURN
1970 GOSUB 1800
1980 IF a(14)=0 THEN PRINT"i don't have
the wet-suit!":RETURN
1990 IF a(14)=2 THEN PRINT"i'm already w
earing it!":RETURN
2000 a(14)=2:PRINT y$:RETURN
2010 IF a(14)=1 THEN PRINT"i'm not weari
ng the wet-suit!":RETURN
2020 IF a(14)=2 THEN PRINT y$:a(14)=1:sx
=1:RETURN
2030 IF p%=14 THEN p%=15:PRINT y$:RETURN
2040 PRINT "you can't do that here":RETU
RN
2050 IF p%=15 THEN p%=14:PRINT y$:RETURN
2060 PRINT"you can't do that here":RETUR
N
2070 IF p%=60 AND a(6)=0 THEN PRINT "i
have nothing to read!":RETURN
2080 IF p%=58 AND a(22)=0 THEN PRINT"i
have nothing to read!":RETURN
2090 IF p%=60 AND r=6 THEN PRINT"the las
t log entered reads :- missiles armed a
nd set ready for automatic firing Firing
time was set for 300 mins. After c
alculating the times you now knowthat yo
u only have so many minutes left":st%=1:
RETURN
2100 IF p%=64 AND sd<>1 THEN PRINT"there
's no message to read!":RETURN
2110 IF p%=64 AND sd=1 THEN PRINT"you ha
ve to type in the code to abort rocket
s firing. you no
tice that there is only enough room f
or three letters!":sf=1:RETURN
2120 IF p%=65 THEN PRINT"the sign is tor
n and only the word PLEASE remains,
but you notice a securitybox on the wall
with a slit in it!":RETURN
2130 IF p%=58 AND a(22)=0 THEN PRINT"i h
avn't got the diary!" ELSE IF p%=58 AND
r=22 THEN PRINT"written in the diary are
three letters they are 'ajw' they are
needed but what for":RETURN
2140 IF p%=67 THEN PRINT"if you have abo
rted the firing then shutdown the comple
x":RETURN
2150 PRINT"i have nothing to read!":RETU
RN
2160 GOSUB 1800:IF p%=65 AND a(4)=0 THEN
PRINT"you havn't got the passcard!":RET
URN
2170 IF p%=65 AND r=4 THEN PRINT"the doo
r slides quietly open and you go into th
e next room!":se=1:p%=66:RETURN
2180 IF p%=68 AND a(5)=0 THEN PRINT"you
havn't got a security card!":RETURN
2190 IF p%=68 AND a(5)=1 AND sy=0 THEN P
RINT"you can't do that yet!":RETURN
2200 IF p%=68 AND a(5)=1 AND sy=1 THEN P
SECURITY CARD ACCEPTED:-
CLEAR FOR COMPLEX SHUTDOWN.
":sz=1:sy=0:RETURN
2210 IF p%=64 AND a(22)=1 THEN PRINT"the
monitor comes on and there's a mes
sage on the screen!":sd=1:RETURN
2220 IF p%=68 AND sy=1 THEN PRINT y$:sz=
1:RETURN
2230 IF p%=69 AND a(3)=0 THEN PRINT"i h
avn't got the key!":RETURN
2240 IF p%=69 AND r=3 THEN PRINT y$:sa=1
:RETURN
2250 PRINT"you can't use that here!":RE
TURN

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2260 IF p%=2 AND a(16)=0 OR p%=8 AND a(16)=0 THEN PRINT"the door opens and the sea rushes in and without airtanks or wet-suit naturally you drown or freeze to death!!!":GOTO 3000
2270 IF p%=2 AND a(14)<2 THEN PRINT"with out wearing the wet-suit you freeze to death in the icy waters!":GOTO 3000
2280 IF p%=8 AND a(14)<2 THEN PRINT"with out wearing the wet-suit you freeze to death in the icy waters!":GOTO 3000
2290 IF p%=2 AND r=16 THEN PRINT "the doors open,the water rises, you can now leave.":sg=1:RETURN
2300 IF p%=8 AND a(16)=1 THEN PRINT "the outer door opens to let you out into the murky sea.":sh=1:RETURN
2310 PRINT"you can't do that here!":RETURN
2320 IF p%=2 AND sg=0 THEN PRINT"the doors not open!":RETURN
2330 IF p%=8 AND sh=0 THEN PRINT"the doors not open!":RETURN
2340 IF p%=2 AND sg=1 THEN PRINT y$:sk=1:p%=3:RETURN
2350 IF p%=8 AND sh=1 THEN PRINT y$:sj=1:p%=9:RETURN
2360 IF p%=40 THEN p%=38:RETURN
2370 IF p%=66 THEN p%=65:PRINT y$:RETURN
2380 IF p%=44 THEN p%=43:PRINT y$:RETURN
2390 IF p%=35 AND sl=0 THEN PRINT"a large boulder is blocking the way!":RETURN
2400 IF p%=35 AND sl=1 THEN p%=31:PRINT y$:RETURN
2410 REM
2420 IF p%=3 THEN p%=2:PRINT y$:sk=0:RETURN
2430 IF p%=9 THEN p%=8:PRINT y$:sj=0:RETURN
2440 IF p%=38 THEN p%=40:PRINT y$:RETURN
2450 IF p%=31 AND sl=0 THEN PRINT"the boulder is blocking the way!":RETURN
2460 IF p%=31 AND sl=1 THEN p%=35:PRINT y$:RETURN
2470 IF p%=43 AND sm=0 THEN PRINT"the door is shut":p%=44:RETURN
2480 IF p%=43 AND sm=1 THEN PRINT y$:RETURN
2490 IF p%=65 AND se=1 THEN p%=66:PRINT y$:RETURN
2500 IF p%=65 AND se=0 THEN PRINT"you can't go that way yet!":RETURN
2510 IF p%=31 OR p%=35 THEN PRINT"the boulder rolls out of the way!":sl=1:RETURN
2520 PRINT "you can't do that here!":RETURN
2530 IF r=16 AND a(17)=0 THEN PRINT"you can't change if you havn't got another one to change with!":RETURN
2540 IF a(16)=1 AND a(17)=1 THEN PRINT"a hh nice fresh air!":s%=s%+20:sj=0:sk=0:air%=air%+100:RETURN
YOU CAN'T CHEAT BY SAVING GAM
":RETURN
2560 IF p%>15 THEN PRINT"you can't place it here!":RETURN
2570 PRINT y$:s%=s%+15:su=1:GOTO 3060
2580 IF p%=15 AND su=1 THEN p%=16:PRINT y$:RETURN
2590 IF p%=15 AND su=1 THEN p%=16:PRINT y$:RETURN
2600 PRINT"you can't do that here!":RETURN
2610 IF p%=44 AND a(14)=0 THEN p%=45:PRINT y$:RETURN
YOUR NOT READY YET! PLEASE
":RETURN
2630 IF p%=16 THEN p%=15:PRINT y$:RETURN
2640 PRINT"you can't do that here!":RETURN
2650 GOSUB 1800
2660 IF p%=12 AND a(1)=1 THEN PRINT"the octopus swims away and dies a lonely death!":g$(23)="":b%(23)=0:s%=s%+5:sv=1:RETURN

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2670 IF p%=12 AND a(1)=0 THEN PRINT"the octopus grabs me and squeezes me to death!":GOTO 3000
2680 IF p%=43 THEN p%=44:s%=s%+20:PRINT y$:RETURN
2690 IF p%=44 THEN PRINT"inside the box is a switch!":sw=1:RETURN
2700 IF p%=1 AND a(10)=0 THEN PRINT"it's empty.":RETURN
2710 IF p%=67 THEN PRINT"the draw slides open and inside you see something!":n$(3)="key":g$(3)="a key":RETURN
2720 IF p%=44 AND sw=1 THEN PRINT"the water gets pumped out and a door lowdown on the floor just big enough to squeeze through (without wet-suit and airtank) opens up!":RETURN
2730 IF p%=44 AND sx=0 THEN PRINT"take off items":RETURN
2740 IF p%=44 AND sx=1 THEN p%=45:PRINT y$:RETURN
2750 PRINT"you can't do that here!":RETURN
2760 CLS:s%=s%+10:FOR x=13 TO 26:LOCATE x,4:PEN 3:PRINT"*":NEXT:FOR x=13 TO 26:LOCATE x,6:PRINT"*":NEXT
2770 LOCATE 13,5:PRINT"* WELL DONE *"
2780 gg%=251-g%
2790 PRINT:PRINT:PRINT" you completed the task in";gg%;"minutes."
2800 LOCATE 7,14:PRINT"You scored";s%;"% in your task."
2810 LOCATE 1,20:PRINT"Press the <SPACE BAR> for another game."
2820 WHILE a$<>" "
2830 a$=INKEY$:WEND
2840 RUN
CODE ACCEPTED
MISSILE FIRING ABORTED
":s%=s%+20:sb=1:RETURN
2860 IF p%=71 AND sz=0 THEN PRINT"you can't do that yet!":RETURN
2870 IF p%=71 AND sz=1 THEN PRINT"a secret panel; opens,and reveals:- A HIDDEN LIFT!":s%=s%+10:sc=1:s%(71,3)=72:RETURN
2880 PRINT"you can't do that here!":RETURN
2890 PRINT"MESSAGE:- GO TO COMPUTER":RETURN
2900 CLS:FOR x=8 TO 31:LOCATE x,2:PRINT"*":NEXT:LOCATE 8,3:PRINT"* PERIL ON THE SEA-BED *"
2910 FOR x=8 TO 31:LOCATE x,4:PRINT"*":NEXT:PRINT
2920 PRINT" I was on a routine mission in a mini-sub when I was unlucky to come across some old fishing nets which have tangled in my propeller and are impossible to free."
2930 PRINT" I sent a distress signal over the radio but as I hit the seabed the radio exploded,luckily,I received a message, that I was by an underwater complex and given a code of entry ; ala c ."
2940 PRINT" Unluckily,the radio exploded before I was given the co-ordinates of where the complex was to be found!"
2950 PRINT" The complex holds an amount of MISSILES,which has to be stopped from firing.And then the complex shut down."
2960 LOCATE 13,24:PRINT"press SPACE BAR"
2970 WHILE a$<>" "
2980 a$=INKEY$:WEND
2990 RETURN
3000 LOCATE 1,20:PRINT"Press the <SPACE BAR> for another game."
3010 WHILE a$<>" "
3020 a$=INKEY$:WEND
3030 RUN
3040 IF s%>99 THEN GOTO 2760
3050 RETURN
3060 a(2)=0:FOR x=1 TO 5:IF v$(x)=g$(2) THEN v$(x)="
3070 NEXT:RETURN

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