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10 MEMORY &8FFD:location=&9000
20 FOR offset = 0 TO 9:READ objectcode
30 POKE location+offset,objectcode:NEXT: 'Routine to expand buffer size
40 DATA 17,10,144,33,0,4,205,21,187,201
50 CALL &9000:DIM function$(32):DIM ucase(32):DIM lcase(32)
60 FOR X=1 TO 20:READ function$(X):NEXT
70 FOR X=21 TO 32:READ control$:function$(X)=control$+CHR$(13):NEXT
80 FOR X=128 TO 159:KEY X,function$(X-127):NEXT
90 FOR X=1 TO 32:READ keynumber,lcase,ucase
94 KEY DEF keynumber,1,lcase,ucase,X+127:NEXT
96 FOR X=1 TO 12:READ keynumber,character:
100 KEY DEF keynumber,0,character:NEXT:NEW
110 '*****
120 DATA "ASC(", "BORDER ", "CHR$(", "DRAW ", "EVERY ", "FOR X=", "GOSUB "
130 DATA "HEX$(", "=INKEY$ ", "LEFT$(", "MID$(", "NEXT ", "ORIGIN ", "PEEK("
140 DATA "RIGHT$(", "SOUND ", "TAGOFF ", "UPPER$(", "VAL(", "WINDOW "
150 DATA "MODE 0", "MODE 1", "MODE 2", "PRINT HIMEM,FRE(0),HIMEM-FRE(0)-368"
160 DATA "FOR X=0 TO 255: ?X; CHR$(61); CHR$(32); chr$(1)+CHR$(X),:NEXT"
170 DATA ":PRINT PEEK(X);:NEXT", "INK 0,20:INK 1,1:BORDER 20"
180 DATA "PRINT INT(TIME/18000)", "AUTO", "RENUM", "CLS", "LIST"
190 '*****
200 DATA 69,97,65,54,98,66,62,99,67,61,100,68,58,101,69,53,102,70,52,103,71
210 DATA 44,104,72,35,105,73,36,108,76,38,109,77,46,110,78,34,111,79,27,112
220 DATA 80,50,114,82,60,115,83,51,116,84,42,117,85,55,118,86,59,119,87,32
230 DATA 48,95,64,49,33,65,50,34,57,51,35,56,52,36,49,53,37,48,54,38,41,55
240 DATA 39,40,56,40,33,57,41,16,16,16,24,94,163,6,13,7,46,15,48,13,49,14,50
250 DATA 5,51,20,52,12,53,4,54,10,55,11,56,3,57

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