«Entrada de caracteres» y

```
28980 '>>>>>>>>>INKEY>>>>>>>>>>>>>>>>>>
29000 le=0:ri=0:up=0:do=0:fi=0:ex=0:a=0
29010 CALL addr+1:a=PEEK(addr)
29020 IF a=8 OR a=242 THEN le=1
29030 IF a=9 OR a=243 THEN ri=1
29040 IF a=11 OR a=240 THEN up=1
29050 IF a=10 OR a=241 THEN do=1
29060 IF a=68 OR a=224 THEN fi=1
29070 IF a=13 THEN a=1
```

```
29080 IF a=32 THEN ex=1
29090 RETURN
29480 '>>>>>>>>>>POKE INKEYS>>>>>>>>>>
29500 c=INT(addr/256):b=addr-256*c
29510 RESTORE 29580
29520 FOR n=addr TO addr+13
29530 READ a:IF a=999 THEN a=b
29540 IF a=998 THEN a=c
29550 POKE n,a
29560 NEXT n
29570 RETURN
29580 DATA 0,62,0,50,999,998,205,27
29590 DATA 187,208,50,999,998,201
```

«Comprobación de caracteres».

```
29980 '>>>>>>>>>>char check>>>>>>>>>>
30000 CALL loca+1
30010 ch=PEEK(loca)
30020 RETURN
30480 '>>>>>>>>>>poke check>>>>>>>>>>
30500 c=INT(loca/256):b=loca-256*c
30510 RESTORE 30580
30520 FOR n=loca TO loca+13
30530 READ a:IF a=999 THEN a=b
30540 IF a=998 THEN a=c
30550 POKE n,a
30560 NEXT n
30570 RETURN
30580 DATA 0,62,244,50,999,998,205,96
30590 DATA 187,208,50,999,998,201
```