

CRAZY CARS 3 (AMSTRAD CPC)

Refer to the AMIGA/ATARI manual except for the following:

LOADING INSTRUCTIONS

Turn on your CPC. If you have a 464, type I DISC for disk version. If you have a 6128, type I TAPE for tape version. Then type RUN"CRAZY

CONTROLS (map screen)

FIRE Select item menu
LEFT, RIGHT Moves cursor left or right

CONTROLS (during the race)

FIRE Accelerate
LEFT Move to the left
RIGHT Move to the right
DOWN Brake
N Night glasses
RETURN Turbo boost (ENTER on 464, RETURN on 6128)
ESC Exit from menu or quit a race (QUIT button:
 restart from the beginning)

RANKING

Shows rank of competitors and points won.

MAP

There are six races per division. If the races are blue, you cannot participate. If they are green, you have three attempts, if they are orange, you have two attempts and if they are red, you only have one attempt left. When you select a race, the following information appears: the entrance fee, the prize, presence of the police (yes/no), weather conditions and the face of the professional opponents (if they run in the race).

SHOP

The shop is similar to the AMIGA version except that there are fewer items available:

Division 4: Radar Detector, Speed-up (288 km/h), Super-tyres
Division 3: Night-glasses, Super-brakes
Division 2: Snow-tyres, Speed-up (320 km/h)
Division 1: Radar-jammer, Speed-up (352 km/h)

Turbo boosts are available in all division.