

```

10 CALL &BC02:MODE 2:INPUT"MODE >";M:
CLS:CS=CHR$(10)+CHR$(10)+CHR$(13):PRI
NT "INSTRUCTIONS : 'CS'B-BOX (LOWER L
EFT/UPPER RIGHT)'CS'C-CIRCLE (CENTER/
ONE OTHER)'CS'K-COPY (LOWER LEFT/UPPE
R RIGHT/LOWER LEFT)':M(0)=20:M(1)=40:
M(2)=80:S(0)=4:S(1)=2:S(2)=1
20 PRINT:PRINT "L OR <CR>-LINE (START
/END)'CS'G-GET PICT.'CS'S-SAVE'CS'I-I
NK'CS'P-PEN'CS'R-BORDER'CS'E-CLS'CS'U
SE JOY TO MOVE + 'FIRE' TO SET POS.":
CALL &BB06:MODE M:LOCATE 1,25:WINDOW
1,M(M),25,25:WS="BCKLGSIPRE":F=1:ORIG
IN 0,0,0,640,16,400
30 DEG:IF FLAG=0 THEN X=320:Y=200:FLA
G=1:GOTO 30 ELSE SOUND 1,200,10:PRINT
WS;:INPUT ">",QS:QS=UPPER$(QS):IF Q
S="R" THEN INPUT "INK >",IK:BORDER IK
:GOTO 30 ELSE GOSUB 60:GOTO 30

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40 PRINT CHR$(23);"1";:PLOT X,Y,1:PLO
T X,Y,1:IF JOY(0)>=16 THEN PRINT CHR$
(23);"0";:SOUND 1,300,10:RETURN
50 IF JOY(0)=1 THEN Y=Y+2:GOTO 40 ELS
E IF JOY(0)=2 THEN Y=Y-2:GOTO 40 ELSE
IF JOY(0)=8 THEN X=X+ROUND(S(M)/2):G
OTO 40 ELSE IF JOY(0) THEN X=X-ROUND(
S(M)/2):GOTO 40 ELSE 40
60 IF QS="B" THEN GOSUB 40:GOSUB 100:
O=X:P=Y:GOSUB 40:GOSUB 100:INPUT "(F)
RAME-(S)OLID";US:IF UPPER$(US)="S" TH
EN FOR N=0 TO X STEP S(M):PLOT N,P,F:
DRAW N,Y:NEXT ELSE PLOT 0,P,F:DRAW X,
P:DRAW X,Y:DRAW 0,Y:DRAW 0,P
70 IF QS="K" THEN GOSUB 40:GOSUB 100:
O=X:P=Y:GOSUB 40:GOSUB 100:K=X:L=Y:GO
SUB 40:FOR A=0 TO K STEP S(M):FOR S=P
TO L STEP 2:PLOT A+(X-0),S+(Y-P),TES
T(A,S):NEXT S,A ELSE IF QS="L" OR QS=

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" THEN GOSUB 40:GOSUB 100:O=X:P=Y:GO
SUB 40:MOVE X,Y:DRAW 0,P,F
80 IF QS="C" THEN GOSUB 40:GOSUB 100:
O=X:P=Y:GOSUB 40:R=SQR((O-X)^2+(P-Y)^
2):MOVE 0,P+R:FOR K=0 TO 360 STEP 5:D
RAW 0+R*SIN(K),P+R*COS(K),F:NEXT ELSE
IF QS="E" THEN INPUT "CLS ";US:IF UP
PER$(US)<>"Y" THEN 100 ELSE MODE M:WI
NDOW 1,M(M),25,25:RETURN
90 IF QS="S" THEN INPUT "NAME-SAVE >"
,NS:NS=NS:SAVE NS,B,&C000,&4000 ELSE
IF QS="G" THEN INPUT "NAME-LOAD>",NS:
NS=NS:LOAD NS,&C000 ELSE IF QS="I" TH
EN INPUT "NO,INK >",N,I:INK N,I ELSE
IF QS="P" THEN INPUT "PEN >",F
100 WHILE JOY(0)<>0 OR INKEY$<>"":WEN
D:RETURN

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