The Listing

Here, now, is the full listing for THE SATAN BLINDER:

```
10 REM THE SATAN BLINDER
20 GOSUB 6880:REM INITIALISE
30 REM ----------------
40 REM REPORT TO PLAYER
50 GOSUB 7960
60 CLS
70 GOSUB 3410:REM ROOM DESCRIPTION
80 IF A(RO,7)<>0 OR A(RO,9)<>0 OR A(RO,1
0)<>0 THEN GOSUB 6750
90 IF A(RO,7)>98 THEN PRINT "The magic d
oors are locked, preventing  you from ex
ploring further..."
100 IF A(RO,8)<>0 THEN PRINT TAB(3);"Loo
k out!":PRINT "There is a ";M$(A(RO,8));
" here!":IF RND>0.7 AND A(RO,8)<>1 THEN
PRINT "The ";M$(A(RO,8));" attacks!":KW=
1:GOSUB 1510:GOTO 40
```

```
110 IF ST<1 THEN ST=0 ELSE IF RND>0.94 T
HEN ST=ST-1
120 IF CH<1 THEN CH=0 ELSE IF RND>0.94 T
HEN CH=CH-1
130 IF DE<1 THEN DE=0 ELSE IF RND>0.94 T
HEN DE=DE-1
140 IF IT<1 THEN IT=0 ELSE IF RND>0.94 T
HEN IT=IT-1
150 IF WI<1 THEN WI=0 ELSE IF RND>0.94 T
HEN WI=WI-1
160 IF CO<1 THEN CO=0 ELSE IF RND>0.94 T
HEN CO=CO-1
170 IF RND>0.84 AND RO=16 AND A(RO,8)=1
THEN PRINT:PRINT "You hear a whispered v
oice warning you...":PRINT "'Dwarvling,
devling, you must do...'"
180 PEN 3:PRINT:PRINT "Your attributes a
re:"
190 PRINT TAB(4);"Strength  -"ST;TAB(22)
;"Charisma      -"CH
200 PRINT TAB(4);"Dexterity -"DE;TAB(22)
;"Intelligence -"IT
210 PRINT TAB(4);"Wisdom    -"WI;TAB(22)
;"Constitution -"CO:PEN 2
220 IF ST*CH*DE*IT*WI*CO=0 THEN PRINT "Y
ou are exhausted....":PRINT "so this att
empt to become the Satan     Blinder mus
t end...":QU=2:GOTO 2710
230 GOTO 410
240 REM ----------
250 REM INVENTORY
260 PEN 1:FLAG=0
270 FOR J=1 TO 5
280 IF P(J)<>0 THEN FLAG=1
290 NEXT J
300 CASH=0
310 PRINT:PRINT "You are carrying:"
320 FOR J=1 TO 5
330 IF P(J)<>0 THEN PRINT TAB(4);O$(P(J)
):CASH=CASH+V(P(J))
340 NEXT J
350 IF FLAG=0 THEN PRINT TAB(4);"...noth
ing..."
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```
360 IF CASH>0 THEN PRINT TAB(8);"Total v
alue - $";MID$(STR$(CASH),2)
370 PEN 2:PRINT
380 RETURN
390 REM ----------------------
400 REM INPUT HANDLING
410 COUNTER=COUNTER+1
420 KW=0:REM =1 IF WORD UNDERSTOOD
430 PRINT:PEN 1:PRINT "What do you want
to do?":PEN 2:PRINT "                  ";:INP
UT A$
440 IF A$="" THEN 430
450 A$=UPPER$(A$)
460 IF LEFT$(A$,3)="INV" THEN GOSUB 260:
GOTO 410
470 M=LEN(A$):IF M<7 THEN A$=A$+" ":GOTO
 470
480 B$=LEFT$(A$,3)
490 IF B$="HEL" THEN PRINT "No help for
mortals in this challenge,  although rea
ding and drinking may       be of some E
lvin aid..":GOTO 410
500 IF B$="QUI" THEN QU=4:GOTO 2650
510 N=1
520 IF MID$(A$,N,1)=" " THEN C$=MID$(A$,
N+1,3):IF LEFT$(C$,1)<>" " THEN 570 ELSE
 540
530 IF N<M THEN N=N+1:GOTO 520
540 IF RND>0.5 THEN 560
550 PRINT TAB(6);"By itself,";LOWER$(A$)
:PRINT TAB(6);"can't be acted ON":GOTO 4
30
560 PRINT LEFT$(A$,1);MID$(LOWER$(A$),2)
;" is just one word.":PRINT "I need two.
.":GOTO 430
570 IF RO<>8 AND RO<>34 THEN 600
580 IF B$="STA" OR B$="KIL" OR B$="FIG"
OR B$="KIC" OR B$="PUN" OR B$="SLA" OR B
$="ATT" THEN KW=1:GOSUB 1510
590 IF A(RO,7)>98 AND B$<>"UNL" THEN PRI
NT TAB (4);"The doors are locked!":GOTO
40
```

```
600 IF B$="STA" OR B$="KIL" OR B$="FIG"
OR B$="KIC" OR B$="PUN" OR B$="SLA" OR B
$="ATT" THEN KW=1:GOSUB 1510
610 IF B$="GO " OR B$="MOV" OR B$="CLI"
OR B$="RUN" OR B$="WAL" THEN KW=1:GOSUB
780:IF KW=9 THEN 410
620 IF B$="TAK" OR B$="GET" OR B$="STE"
OR B$="LIF" THEN KW=1:GOSUB 1030
630 IF B$="DRO" OR B$="PUT" OR B$="BRE"
THEN KW=1:GOSUB 1240
640 IF B$="UNL" THEN KW=1:GOSUB 2480
650 IF B$="OPE" THEN KW=1:GOSUB 2780
660 IF B$="REA" THEN KW=1:GOSUB 2880
670 IF B$="DRI" OR B$="SWA" THEN KW=1:GO
SUB 3000
680 IF B$="BRI" OR B$="PAY" THEN KW=1:GO
SUB 3130
690 IF KW<>0 THEN 740
700 R=INT(RND*3)
710 IF R=0 THEN PRINT "It would not be w
ise to ";LOWER$(A$)
720 IF R=1 THEN PRINT "Only a fool would
 try to ";LOWER$(A$)
730 IF R=2 THEN PRINT "I don't understan
d '";LOWER$(A$)
740 IF KW<>1 THEN 430
750 GOTO 40
760 REM END OF MAJOR HANDLER
770 REM ----------------
780 REM MOVEMENT
790 IF RO<>16 OR A(16,8)<>1 THEN 870
800 R=INT(RND*3)
810 PRINT
820 IF R=0 THEN PRINT "The dwarf refuses
 to let you proceed.."
830 IF R=1 THEN PRINT "The dwarf's face
contorts in rage. 'No, no, no', he shrie
ks. 'I will not let    you go on!!!'"
840 IF R=2 THEN PRINT "'No, no!', says t
he dwarf with a leer.   'You can't contin
ue! I'm not goin' to    let you!!'"
850 GOSUB 7960
860 RETURN
870 C$=LEFT$(C$,1)
```

```
880 PEN 3
890 IF C$="N" AND A(RO,1)=0 THEN PRINT "
You cannot go that way":KW=9:RETURN
900 IF C$="S" AND A(RO,2)=0 THEN PRINT "
There is no exit south":KW=9:RETURN
910 IF C$="E" AND A(RO,3)=0 THEN PRINT "
I see nowhere east to go":KW=9:RETURN
920 IF C$="W" AND A(RO,4)=0 THEN PRINT "
Even you cannot walk through walls":KW=9
:RETURN
930 IF C$="U" AND A(RO,5)=0 THEN PRINT "
There is no way to move up":KW=9:RETURN
940 IF C$="D" AND A(RO,6)=0 THEN PRINT "
You cannot descend from here":KW=9:RETUR
N
950 IF C$="N" THEN RO=A(RO,1)
960 IF C$="S" THEN RO=A(RO,2)
970 IF C$="E" THEN RO=A(RO,3)
980 IF C$="W" THEN RO=A(RO,4)
990 IF C$="U" THEN RO=A(RO,5)
1000 IF C$="D" THEN RO=A(RO,6)
1010 PEN 2:RETURN
1020 REM ------------
1030 REM GET OBJECTS ROUTINE
1040 FLAG=0:N=0
1050 IF A(RO,7)=0 AND A(RO,9)=0 AND A(RO
,10)=0 THEN PRINT "I see nothing to pick
 up":RETURN
1060 FOR J=1 TO 5
1070 IF P(J)<>0 THEN FLAG=FLAG+1
1080 NEXT J
1090 IF FLAG=5 THEN PRINT "You are alrea
dy carrying your":PRINT "maximum of five
 objects...":RETURN
1100 IF C$="CHE" THEN PRINT "It is far t
oo heavy to lift":RETURN
1110 D$="":E$="":F$=""
1120 D$=LEFT$(O$(A(RO,7)),3)
1130 E$=LEFT$(O$(A(RO,9)),3)
1140 F$=LEFT$(O$(A(RO,10)),3)
1150 IF D$=C$ THEN N=A(RO,7):A(RO,7)=0:G
OTO 1180
1160 IF E$=C$ THEN N=A(RO,9):A(RO,9)=0:G
OTO 1180
```

```
1170 IF F$=C$ THEN N=A(RO,10):A(RO,10)=0
1180 J=1
1190 IF P(J)=0 THEN P(J)=N:GOTO 1210
1200 IF J<5 THEN J=J+1:GOTO 1190
1210 PRINT TAB(3);"You now have the ";LO
WER$(O$(N))
1220 RETURN
1230 REM --------------
1240 REM DROP ROUTINE
1250 FLAG=0
1260 FOR J=1 TO 5
1270 IF P(J)<>0 THEN FLAG=1
1280 NEXT J
1290 IF FLAG=0 THEN PRINT "You are not c
arrying anything":RETURN
1300 IF A(R0,7)<>0 AND A(RO,9)<>0 AND A(
RO,10)<>0 THEN PRINT "This room already
holds it maximum       allowed number of
objects":RETURN
1310 D$="":D=0
1320 FOR J=1 TO 18
1330 IF LEFT$(O$(J),3)=C$ THEN D$=O$(J):
D=J
1340 NEXT J
1350 IF D$="" THEN PRINT TAB(3);"How can
 you, when you're                      no
t holding it?":RETURN
1360 FLAG=1
1370 FOR J=1 TO 5
1380 IF P(J)=D THEN P(J)=0:FLAG=0
1390 NEXT J
1400 IF FLAG=1 THEN D$="":GOTO 1350
1410 IF A(RO,7)=0 THEN A(RO,7)=D:FLAG=7:
GOTO 1450
1420 IF A(RO,9)=0 THEN A(RO,9)=D:FLAG=9:
GOTO 1450
1430 IF A(RO,10)=0 THEN A(RO,10)=D:FLAG=
10
1440 D$=LOWER(D$)
1450 IF B$="DRO" THEN PRINT "You have dr
opped the ";D$
1460 IF B$="PUT" THEN PRINT "You have pu
t the ";D$;" down"
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1470 IF B$="THR" THEN PRINT "With a migh
ty heave, you throw the":PRINT "        "
;D$;"away............."
1480 IF B$="BRE" THEN PRINT "You have br
oken the ";D$:A(RO,FLAG)=0
1490 RETURN
1500 REM --------------
1510 REM FIGHT ROUTINE
1520 IF A(RO,8)=1 THEN PRINT "The dwarf
refuses to fight...":GOSUB 7960:PRINT ".
       ..and his magic protects him":RE
TURN
1530 IF A(RO,8)<>0 THEN 1580
1540 R=RND
1550 IF R<0.5 THEN PRINT "There is nothi
ng to fight here"
1560 IF R>=0.5 THEN PRINT "You can't fig
ht empty air!!!"
1570 RETURN
1580 G$=LOWER$(M$(A(RO,8)))
1590 S1=INT(RND*6+RND*6+RND*6)+3
1600 H1=INT(RND*6+RND*6+RND*6)+3
1610 D1=INT(RND*6+RND*6+RND*6)+3
1620 I1=INT(RND*6+RND*6+RND*6)+3
1630 W1=INT(RND*6+RND*6+RND*6)+3
1640 C1=INT(RND*6+RND*6+RND*6)+3
1650 MT=0:HT=0:REM MONSTER TALLY,
                        HUMAN TALLY
1660 FF=S1*(INT(RND*6+1))

1670 PRINT:PRINT "----------------------
----------"
1680 PRINT "The ";G$;"'s danger level is
"FF
1690 GOSUB 7960
1700 FOR J=1 TO 5
1710 T(J)=0
1720 IF P(J)=1 THEN PRINT "Your axe coul
d be handy":T(J)=1
1730 IF P(J)=2 THEN PRINT "Your skill wi
th the sword may stand                you
 in good stead":T(J)=2
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1740 IF P(J)=3 THEN PRINT "    Your dagg
er is useful against                    ";
LOWER$(G$);"s":T(J)=3
1750 IF P(J)=4 THEN PRINT "The mace will
 make short work of it!":T(J)=4
1760 IF P(J)=5 THEN PRINT "Your quarters
taff will give                          it
no quarter...":T(J)=5
1770 IF P(J)=6 THEN PRINT "Swinging your
 Morning Star may inflict    heavy wound
s on the ";G$:T(J)=6
1780 IF P(J)=7 THEN PRINT "A falchion is
 a useful weapon...":T(J)=7
1790 NEXT J
1800 FLAG=0:PRINT
1810 FOR J=1 TO 5
1820 IF T(J)<>0 THEN FLAG=FLAG+1
1830 NEXT J
1840 IF FLAG=0 THEN PRINT "You must figh
t the ";G$:PRINT"with your bare hands":G
OTO 2020
1850 IF FLAG>1 THEN 1920
1860 FOR J=1 TO 5
1870 IF T(J)<>0 THEN FLAG=T(J)
1880 NEXT J
1890 PRINT "You must fight with your ";L
OWER$(O$(FLAG))
1900 FF=INT(FF*2/FLAG)
1910 GOTO 2020
1920 PRINT "Choose your weapon:"
1930 FOR J=1 TO 5
1940 IF P(J)<>0 THEN PRINT J;" - ";O$(J)
1950 NEXT J
1960 PRINT "Enter the number of the weap
on to       select it..."
1970 XX$=INKEY$:IF XX$<"1" OR XX$>"5" TH
EN 1970
1980 J=VAL(XX$)
1990 IF P(J)=0 THEN PRINT "You do not ha
ve the ";LOWER$(O$(J)):PRINT:GOTO 1960
2000 PRINT:PRINT "So you choose to fight
 with the          ";LOWER$(O$(J))
2010 FF=INT(FF*2/J)
```

```
2020 GOSUB 7960
2030 PEN 3:PRINT:PRINT "The ";G$;" has t
he following":PRINT " attributes:"
2040 PRINT "1 - Strength "S1;TAB(19);"2
- Charisma    "H1
2050 PRINT "3 - Dexterity";D1;TAB(19);"4
 - Intelligence"I1
2060 PRINT "5 - Wisdom   "W1;TAB(19);"6
- Constitution"C1
2070 PRINT:PRINT "Your attributes are:"
2080 PRINT "1 - Strength ";ST;TAB(19);"2
 - Charisma    "CH
2090 PRINT "3 - Dexterity";DE;TAB(19);"4
 - Intelligence"IT
2100 PRINT "5 - Wisdom   ";WI;TAB(19);"6
 - Constitution"CO
2110 PEN 2:PRINT:PRINT "     Which attrib
utes will you                fight with?
(Enter 2 numbers,            separated by
 a comma)"
2120 INPUT Z,Q:PEN 1
2130 IF Z<1 OR Q<1 OR Z>6 OR Q>6 OR Z=Q
THEN PRINT "Do not fool around when a ";
G$:PRINT "is in the room with you!":GOTO
 2120
2140 IF Z=1 OR Q=1 THEN MT=MT+S1:HT=HT+S
T
2150 IF Z=2 OR Q=2 THEN MT=MT+H1:HT=HT+C
H
2160 IF Z=3 OR Q=3 THEN MT=MT+D1:HT=HT+D
E
2170 IF Z=4 OR Q=4 THEN MT=MT+I1:HT=HT+I
T
2180 IF Z=5 OR Q=5 THEN MT=MT+W1:HT=HT+W
I
2190 IF Z=6 OR Q=6 THEN MT=MT+C1:HT=HT+C
O
2200 IF HT=MT THEN PRINT TAB(10);"You ar
e evenly matched":GOTO 2240
2210 PRINT "It looks like the odds are i
n"
2220 PRINT "          favour of ";
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```
2230 IF HT>MT THEN PRINT "you" ELSE PRIN
T "the ";G$
2240 K=INT(RND*7)
2250 GOSUB 7960
2260 PEN 3:PRINT TAB(6);"> The ";G$;" -"
MT
2270 PRINT TAB(LEN(G$)+7);"> You -"HT:PR
INT:PEN 2:IF RND>0.5 THEN PEN 1
2280 IF K=0 THEN PRINT "You struck a spl
endid blow!":MT=MT-2
2290 IF K=1 THEN PRINT "The ";G$;" strik
es out":HT=HT-3:ST=ST-1:CH=CH-1
2300 IF K=2 THEN PRINT "You draw the ";G
$;"'s blood!":MT=MT-1
2310 IF K=3 THEN PRINT "You are wounded!
!":HT=HT-INT(RND*3)-1:D=DE-1
2320 IF K=4 THEN PRINT "The ";G$;" is ti
ring":MT=MT-1
2330 IF K=5 THEN PRINT "You are bleeding
...":HT=HT-1:WI=WI-1:CO=CO-1
2340 IF K=6 THEN PRINT "You wounded the
";G$:MT=MT-2
2350 IF RND>0.25 AND HT>0 AND MT>0 THEN
FOR T=1 TO 1600:NEXT T:GOTO 2240
2360 IF HT>MT THEN PRINT "You have slain
 the ";G$:MK=MK+1:GOTO 2440
2370 PRINT "The ";G$;" got the better":P
RINT "of you that time..."
2380 IF Z=1 OR Q=1 AND RND>0.5 THEN ST=4
*INT(ST/5)
2390 IF Z=2 OR Q=2 AND RND>0.5 THEN CH=3
*INT(CH/4)
2400 IF Z=3 OR Q=3 AND RND>0.5 THEN DE=6
*INT(DE/7)
2410 IF Z=4 OR Q=4 AND RND>0.5 THEN IT=2
*INT(IT/3)
2420 IF Z=5 OR Q=5 AND RND>0.5 THEN WI=5
*INT(WI/6)
2430 IF Z=6 OR Q=6 THEN CO=INT(CO/2)
2440 A(RO,8)=0
2450 PEN 2:GOSUB 7990:GOSUB 7990
2460 RETURN
2470 REM --------------
```

```
2480 REM UNLOCK DOORS
2490 IF RO<>8 AND RO<>34 OR A(RO,7)<99 T
HEN PRINT "There is no locked door in th
is room":RETURN
2500 FLAG=0
2510 T=0
2520 FOR J=1 TO 5
2530 IF P(J)=17 THEN FLAG=1:T=J
2540 IF P(J)=18 THEN FLAG=2:T=J
2550 NEXT J
2560 IF FLAG=0 THEN PRINT "You do not ha
ve a key!"
2570 IF FLAG=2 AND RO=8 OR FLAG=1 AND RO
=34 THEN PRINT "That key does not fit th
is door!":RETURN
2580 PRINT "There is a creak as the key
turns..."
2590 GOSUB 7960
2600 PRINT "....The door is now unlocked
........."
2610 A(RO,7)=0
2620 P(T)=0
2630 RETURN
2640 REM ------------------
2650 REM END OF GAME
2660 SC=0:REM SCORE
2670 IF QU=4 THEN PRINT "I did not imagi
ne you would turn                out to be a
 quitter!":GOTO 2710
2680 PRINT:PRINT "CONGRATULATIONS!":PRIN
T "You have completed the adventure...."
2690 SC=100
2700 PRINT:PRINT
2710 SCI=(SC+2*CASH+4*MK+ST+2*CH+3*DE+4+
IT+5*WI+6*CO)/QU
2720 IF MK>0 THEN PRINT "You killed"MK"m
onsters ";:GOSUB 7990
2730 IF MK>0 AND CASH>0 THEN PRINT "and"
 ELSE PRINT
2740 PRINT "You found $";MID$((STR$(CASH
)),2);" worth of treasure...":GOSUB 7990
2750 PRINT:PRINT "Your score for this ad
venture is"INT(SCI*COUNTER)/10
```

```
2760 GOSUB 7990:PRINT:PRINT:PRINT:END
2770 REM ---------------
2780 REM OPEN CHEST
2790 FLAG=0
2800 IF C$<>"CHE" THEN PRINT "That would
 not be wise...":RETURN
2810 IF RO<>13 AND RO<>40 THEN PRINT "Yo
u can't do that, I'm afraid...":RETURN
2820 IF BOX=1 THEN IF RND>0.6 THEN PRINT
 TAB(4);"It holds nothing but dust...":R
ETURN
2830 IF RO=13 OR BOX=1 THEN PRINT "It is
 empty.....":RETURN
2840 IF BOX<>0 THEN RETURN
2850 PRINT "Inside you find a parchment,
 with the   following message on it:":PR
INT:GOSUB 7960:PRINT TAB(7);"Too small t
o grasp,":PRINT TAB(7);"Too slippery to
hold"
2860 PRINT TAB(7);"But a little old man"
:PRINT TAB(7);"Can be bound by gold...":
BOX=1:RETURN
2870 REM ----------------
2880 REM READ SCROLL
2890 FLAG=0
2900 FOR J=1 TO 5
2910 IF P(J)=12 THEN FLAG=1
2920 NEXT J
2930 IF FLAG=0 THEN PRINT "You're not ho
lding anything which you
can read...":RETURN
2940 R=INT(RND*3)
2950 IF R=0 THEN PRINT "It says:":PRINT:
PRINT TAB(7);"'If the key fits, insert i
t!'"
2960 IF R=1 THEN PRINT "The scroll reads
:":PRINT:PRINT TAB(7);"'Chesty knows bes
ty!'"
2970 IF R=2 THEN PRINT "It says:":PRINT:
PRINT TAB(7);"'Important: I think, there
fore I ...":PRINT TAB(7);"ulet is very'"
2980 GOSUB 7990:RETURN
2990 REM -----------------
3000 REM DRINK POTION
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```
3010 FLAG=0
3020 FOR J=1 TO 5
3030 IF P(J)=13 THEN FLAG=J
3040 NEXT J
3050 IF FLAG=0 THEN PRINT "I would not a
dvise you to                          drink ";C$
:RETURN
3060 PRINT "You are instantly filled wit
h healing   power and your strength is r
estored":FOR ZZ=1 TO 1500:NEXT ZZ
3070 PRINT:PRINT "      The bottle holdin
g the potion"
3080 PRINT "     magically fades from vi
ew..."
3090 ST=20
3100 P(FLAG)=0
3110 RETURN
3120 REM ----------------
3130 REM BRIBE DWARF
3140 IF A(RO,8)<>1 THEN PRINT "You shoul
dn't try that                         with a
 ";M$(A(RO,8)):RETURN
3150 PRINT "He demands the amulet!!!!!!!
!!!!!!"
3160 FLAG=0
3170 FOR J=1 TO 5
3180 IF P(J)=9 THEN FLAG=J
3190 NEXT J
3200 IF FLAG<>0 THEN 3360
3210 PRINT "You do not have it..."
3220 GOSUB 7960
3230 IF RND>0.5 THEN PRINT "He would acc
ept anything that he                  re
ally wants...":GOTO 3330
3240 PRINT "He decides, however, to acce
pt a          'gift' of ";
3250 FOR J=1 TO 5
3260 IF P(J)<>0 THEN FLAG=J
3270 NEXT J
3280 IF FLAG=0 THEN 3320
3290 PRINT "the ";O$(FLAG)
3300 P(FLAG)=0
3310 GOTO 3380
3320 PRINT "anything valuable, but"
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```
3330 PRINT "have nothing, so he kills yo
u!"
3340 QU=3
3350 GOTO 2690
3360 PRINT "It was lucky for you that yo
u had it!"
3370 P(FLAG)=0
3380 PRINT "The dwarf scampers away, chu
ckling          insanely to himself...":A
(RO,8)=0
3390 RETURN
3400 REM ---------------
3410 REM ROOM DESCRIPTIONS
3420 IF RO>11 THEN 4310
3430 ON RO GOSUB 3450,3500,3600,3710,380
0,3910,3980,4030,4100,4180,4250
3440 RETURN
3450 REM 1
3460 PRINT "The wind sweeps by fiercely,
 out here"
3470 PRINT "on the battlements of FoulHo
lme."
3480 PRINT:PRINT "There is only one way
back..."
3490 RETURN
3500 REM 2
3510 PRINT "Take care! This is an eerie
room,"
3520 PRINT "where once foul magicians, s
wept up in"
3530 PRINT "their manic lust for power,
convorted"
3540 PRINT "with little jibbering sprite
s, and"
3550 PRINT "werebeasts with carrion and
death held"
3560 PRINT "loathsomely in their fetid b
reath.."
3570 PRINT:PRINT "Exits lead in three di
rections...and"
3580 PRINT "and evil smell intrudes from
 the south"
3590 RETURN
3600 REM 3
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```
3610 PRINT "The remains of a stinking, r
otten"
3620 PRINT "mattress lies in one corner.
"
3630 PRINT "You see the mattress has bee
n ripped"
3640 PRINT "apart to find any treasure w
hich was"
3650 PRINT "                hidden in it!"
3660 PRINT
3670 PRINT "Light comes fitfully from a
window to"
3680 PRINT "the north, and around the do
ors to"
3690 PRINT "the south, east and west..."
3700 RETURN
3710 REM 4
3720 PRINT "This wooden-panelled room ma
kes"
3730 PRINT "you feel damp and uncomforta
ble"
3740 IF RND>0.5 THEN PRINT "A bloated ra
t scampers across the floor" ELSE PRINT
"A furtive bat flitters through the
 cobwebs which cover the ceiling"
3750 PRINT "There are three doors leadin
g from this"
3760 PRINT "room; one made of iron. The
hair on"
3770 PRINT "the back of your neck prickl
es. Your"
3780 PRINT "sixth sense warns you to cho
ose very,          very carefully.....
.."
3790 RETURN
3800 REM 5
3810 PRINT "You ignored your intuition..
..":PRINT
3820 GOSUB 7960
3830 PRINT "A SPELL OF LIVING STONE, pri
med"
3840 PRINT "to trap the first intruder h
as been"
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```
3850 PRINT "set on you...";:GOSUB 7960:P
RINT "with your last"
3860 PRINT "seconds of life you have tim
e"
3870 PRINT "only to feel profound regret
..."
3880 QU=2
3890 SC=50
3900 GOTO 2710
3910 REM 6
3920 PRINT "You are in an L-shaped room.
..":PRINT
3930 PRINT "Heavy parchment lines the wa
lls."
3940 PRINT "You can see through an archw
ay"
3950 PRINT "to the east...but that is no
t"
3960 PRINT "the only exit from this room
"
3970 RETURN
3980 REM 7
3990 PRINT "There is an archway to the w
est,"
4000 PRINT "leading to an L-shaped room.
"
4010 PRINT:PRINT "A door leads in the op
posite direction."
4020 RETURN
4030 REM 8
4040 PRINT "This room, filled with a fou
l stench,"
4050 PRINT "must have been the chateau's
 main"
4060 PRINT "kitchen, as there is much ro
tted food"
4070 PRINT "lying about...at least you h
ope it is"
4080 PRINT "food lying on the ground..."
4090 RETURN
4100 REM 9
4110 PRINT "You find yourself in a small
, cramped"
```

```
4120 PRINT "     room.......which trigge
rs your"
4130 PRINT "           claustrophobia....
"
4140 PRINT:PRINT "There is a fantastical
ly detailed"
4150 PRINT "picture of a fierce bronze d
ragon"
4160 PRINT "painted on the north wall, a
ove the                door..."
4170 RETURN
4180 REM 10
4190 PRINT "A stairwell ends in this roo
m, which"
4200 PRINT "is more of a landing than a
real"
4210 PRINT "room. The door to the north
is"
4220 PRINT "made of heavy iron, which ha
s"
4230 PRINT "rusted over the centuries...
.."
4240 RETURN
4250 REM 11
4260 PRINT "You are in a very long room.
"
4270 PRINT:PRINT "Fresh air blows down s
ome stairs"
4280 PRINT "and rich red drapes cover th
e walls..."
4290 PRINT:PRINT "You can see doors to t
he south and                to the east."
4300 RETURN
4310 IF RO>22 THEN 5190
4320 ON RO-11 GOSUB 4340,4400,4500,4560,
4630,4700,4780,4880,4920,5040,5130
4330 RETURN
4340 REM 12
4350 PRINT "YOu have entered a room fill
ed"
4360 PRINT "with swirling, choking smoke
.":PRINT
4370 PRINT "You must leave quickly to re
main"
```

```
4380 PRINT "healthy enough to continue y
our                              chosen quest...
"
4390 RETURN
4400 REM 13
4410 PRINT "There is a mirror in the cor
ner.."
4420 PRINT:PRINT "You glance at it, and
feel"
4430 PRINT "suddenly very ill....":PRINT
4440 PRINT "You realise the looking-glas
s has"
4450 PRINT "been enfused with a SPELL OF
 CHARISMA                    REDUCTION...."
4460 GOSUB 7960
4470 PRINT"Oh dear...oh dear...oh diddum
s..."
4480 CH=CH-1
4490 RETURN
4500 REM 14
4510 PRINT "This room is richly finished
, with"
4520 PRINT "a white marble floor. Strang
e"
4530 PRINT "footprints lead to the two d
oors"
4540 PRINT "from this room. Dare you fol
low them??"
4550 RETURN
4560 REM 15
4570 PRINT "You are in a long, long"
4580 PRINT "hallway, lined on each side"
4590 PRINT "with rich, scarlet drapes...
"
4600 PRINT:PRINT "They are parted halfwa
y down"
4610 PRINT "the east wall, where there i
s a door.."
4620 RETURN
4630 REM 16
4640 PRINT "Someone has spent a long tim
e"
```

```
4650 PRINT "painting this room a bright
yellow..."
4660 PRINT:PRINT "You remember reading t
hat"
4670 PRINT "yellow is the Ancient Oracle
's"
4680 PRINT "Colour of Warning.....
."
4690 RETURN
4700 REM 17
4710 PRINT "As you stumble down the ladd
er,"
4720 PRINT "you fall into the room. The
ladder"
4730 PRINT "crashes down behind you...th
ere"
4740 PRINT "is now no way back...":GOSUB
 7960
4750 PRINT:PRINT "A small door leads eas
t from"
4760 PRINT "this very cramped room..."
4770 RETURN
4780 REM 18
4790 PRINT "You find yourself in a Hall
of"
4800 PRINT "Mirrors...and see yourself"
```

```
4810 PRINT "reflected a hundred times or
"
4820 PRINT "more...Through the brilliant
 glare"
4830 PRINT "you can make out doors in al
l"
4840 PRINT "directions...You notice the"
4850 PRINT "mirrors around the east door
"
4860 PRINT "                are heavily tarni
shed..."
4870 RETURN
4880 REM 19
4890 PRINT "You find yourself in a long
corridor..."
4900 PRINT:PRINT "Your footsteps echo as
 you walk..."
4910 RETURN
4920 REM 20
4930 PRINT "You feel as if you've been w
andering"
4940 PRINT "around this chateau for ever
...":GOSUB 7960
4950 PRINT:PRINT "And you begin to despa
ir of ever..."
4960 PRINT "          .....escaping..."
4970 PRINT:PRINT "Still, you can't get t
oo depressed but"
4980 PRINT "must struggle on. Looking ar
ound, you"
4990 PRINT "see you are in a room which
has a"
5000 PRINT "heavy timbered ceiling, and
white"
5010 PRINT "roughly-finished walls..."
5020 PRINT:PRINT "There are two doors...
"
5030 RETURN
5040 REM 21
5050 PRINT "You are in a small alcove. Y
ou"
5060 PRINT "look around...but can see no
thing in"
```

```
5070 PRINT "the gloom. Perhaps if you wa
it a while"
5080 PRINT "your eyes will adjust to the
"
5090 PRINT "murky dark of this alcove...
"
5100 GOSUB 7960
5110 PRINT "Perhaps not..."
5120 RETURN
5130 REM 22
5140 PRINT "A dried-up fountain stands i
n the"
5150 PRINT "centre of this courtyard, wh
ich"
5160 PRINT "once held beautiful flowers.
..but"
5170 PRINT "they have long since died...
"
5180 RETURN
5190 IF RO>33 THEN 6020
5200 ON RO-22 GOSUB 5220,5270,5310,5380,
5430,5580,5640,5710,5770,5850,5980
5210 RETURN
5220 REM 23
5230 PRINT "The scent of dying flowers f
ills"
5240 PRINT "this brightly-lit room..."
5250 PRINT:PRINT "There are two exits fr
om it...
5260 RETURN
5270 REM 24
5280 PRINT "This is a round stone cavern
 off the"
5290 PRINT "side of the alcove to your n
orth..."
5300 RETURN
5310 REM 25
5320 PRINT "You find yourself in an enor
mous,"
5330 PRINT "circular room, which looks a
s if it"
5340 PRINT "was used as a games room. Ru
bble"
```

```
5350 PRINT "covers the floor, partially
blocking"
5360 PRINT "                the only exit..."
5370 RETURN
5380 REM 26
5390 PRINT "Through the dim mustiness of
"
5400 PRINT "this small potting shed you
can"
5410 PRINT "           see a stairwell..."
5420 RETURN
5430 REM 27 - START
5440 PRINT "And now, if you're sitting c
omfortably,                 we'll begin...
":PRINT
5450 GOSUB 7990
5460 PRINT "You find yourself in a small
 wood,       which is over-shadowed by th
e gruesome   presence of Satan's Domain..
."
5470 GOSUB 7990
5480 PRINT:PRINT "You don't know why, bu
t you start to    feel nervous as you wa
lk through the    wood. Your pace quicke
ns. You glance       about nervously..."
5490 PRINT:PRINT "It starts to rain!"
5500 GOSUB 7990
5510 PRINT:PRINT "The rain gets heavier.
 What can you do? Up ahead you see, to y
our relief, a      "
5520 PRINT "small, ramshackle shed. Comi
ng up to     the shed, you see the door i
s hanging    at a crazy angle, with just
the top      hinge still attached..."
5530 PRINT:PRINT "Slowly, oh so slowly,
you push it open  and squeeze into the g
loomy shelter..."
5540 GOSUB 7990
5550 PRINT:PRINT "As your eyes adjust to
 the gloom, you   notice a hole in one c
orner. An old     ladder leads down from
 the hole..."
5560 PRINT:PRINT "Outside the shed, the
```

```
storm continues   to increase. A gust of
 wind catches the door, and it slams shu
t..."
5570 RETURN
5580 REM 28 - END
5590 PRINT "How wonderful! Fresh air, su
nlight..."
5600 GOSUB 7990
5610 PRINT "Bright yellow Melcrium birds
 are          singing...you are free at la
st..."
5620 PRINT:PRINT
5630 GOTO 2680
5640 REM 29
5650 PRINT "The smell came from musty, g
reen bodies rotting in huge, cruel man-t
raps..."
5660 GOSUB 7990
5670 PRINT:PRINT "One springs shut on yo
u..."
5680 PRINT "                  ...trapping you
forever"
5690 WU=5.1
5700 GOTO 2690
5710 REM 30
5720 PRINT "You fall into a pit of flame
s...."
5730 IF RND>0.7 THEN 5720
5740 SC=10
5750 QU=3.4
5760 GOTO 2710
5770 REM 31
5780 PRINT "Aaaaaaaah.......you have fal
len into"
5790 GOSUB 7990
5800 PRINT "a pool of acid. Now you know
, too late"
5810 PRINT "why the mirrors were so badl
y                    tarnished...":PRINT
5820 SC=20
5830 QU=3
5840 GOTO 2710
5850 REM 32
```

```
5860 PRINT "It's too bad you chose that
exit from                the alcove..."
5870 GOSUB 7990
5880 PRINT:PRINT "A giant Funnelious Web
eratum Spider     leaps on you...and bef
ore you can"
5890 PRINT "react, bites you on the neck
!":GOSUB 7960
5900 PRINT:PRINT "You have 10 seconds to
 live..."
5910 T=0
5920 GOSUB 7990
5930 T=T+1
5940 IF T<11 THEN PRINT TAB(2*T);11-T:GO
TO 5920
5950 SC=3
5960 QU=5
5970 GOTO 2710
5980 REM 33
5990 PRINT "A stairwell leads into this
room, a"
6000 PRINT "poor and common hovel with m
any doors                and exits..."
6010 RETURN
6020 ON RO-33 GOSUB 6040,6090,6150,6200,
6330,6400,6450,6520,6600,6650,6690
6030 RETURN
6040 REM 34
6050 PRINT "It is jolly hard to see in t
his room,"
6060 PRINT "and you slip slightly on the
 uneven,"
6070 PRINT "          rocky floor..."
6080 RETURN
6090 REM 35
6100 PRINT "Horrors! This room was once
the neat"
6110 PRINT "little 'Ideal Home' torture
chamber of"
6120 PRINT "Satan's Domain...":GOSUB 796
0
6130 PRINT:PRINT "Skeletons lie on the f
loor, still with  chains around their cu
mbling bones..."
```

```
6140 RETURN
6150 REM 36
6160 PRINT "This is fun, indeed. You're
in yet       another room absolutely stuf
fed to the   gills with very unpleasant m
emories..."
6170 GOSUB 7960
6180 PRINT "This foul hole was the Domai
n's dungeon"
6190 RETURN
6200 REM 37
6210 PRINT "Oh no, this is the lair of a
 gruesome,   gooly-toothed, sap-sucking,
marrow-      munching, Gargoyle..."
6220 GOSUB 7960
6230 PRINT:PRINT "It has been held priso
ner here since     the Amstrad was first
invented (or 300   years, whichever is lo
ngest)"
6240 GOSUB 7960
6250 PRINT:PRINT "In its frenzy, she thr
ashes out at you"
6260 GOSUB 7960
6270 PRINT TAB(12);"and..."
6280 GOSUB 7960
6290 PRINT "snaps your neck like an old
toothpick!!"
6300 SC=0
6310 QU=3
6320 GOTO 2710
6330 REM 38
6340 PRINT "This was the Lower Dancing H
all..."
6350 PRINT "With doors to the north, the
 east, and"
6360 PRINT "to the west, you would seem
to be able"
6370 PRINT "to flee any unreasonable dan
ger..."
6380 GOSUB 7960
6390 RETURN
6400 REM 39
6410 PRINT "This is a dingy pit at the f
oot of"
```

```
6420 PRINT "some extremely dubious-looki
ng stairs."
6430 PRINT:PRINT "A door leads to the ea
st..."
6440 RETURN
6450 REM 40
6460 PRINT "Doors open to each compass p
oint from"
6470 PRINT "the Trophy Room of the Domai
n..."
6480 PRINT:PRINT "The heads of strange c
reatures shot by"
6490 PRINT "the ancestral owners are mou
nted high"
6500 PRINT "          up on each wall...
"
6510 RETURN
6520 REM 41
6530 PRINT "You have stumbled on a secre
t room..."
6540 GOSUB 7960
6550 PRINT:PRINT "Down here, eons ago, t
he ancient"
6560 PRINT "Necromancers of Thorin plied
 their"
6570 PRINT "evil craft...and the remnant
 of their"
6580 PRINT "spells hangs heavy on the ai
r..."
6590 RETURN
6600 REM 42
6610 PRINT "Cobwebs brush your face as y
ou make"
6620 PRINT "your way through the gloom o
f this"
6630 PRINT "          Room of Shadows..."
6640 RETURN
6650 REM 43
6660 PRINT "This gloomy, doomy, oh-so-st
oomy"
6670 PRINT "passage lies at the intersec
tion of              three rooms..."
6680 RETURN
```

```
6690 REM 44
6700 PRINT "You are in the rear turret r
oom, below"
6710 PRINT "the extreme western wall of
this"
6720 PRINT "              Satanic Domain..."
6730 RETURN
6740 REM --------------------
6750 REM DESCRIBE OBJECTS
6760 PEN 1:PRINT
6770 IF A(RO,7)>98 AND A(RO,9)=0 AND A(R
O,10)=0 THEN RETURN
6780 PRINT TAB(3);"You can see: ";
6790 IF A(RO,7)>98 THEN 6810
6800 IF A(RO,7)<>0 THEN PRINT O$(A(RO,7)
);" ";
6810 IF A(RO,9)>98 THEN 6830
6820 IF A(RO,9)<>0 THEN PRINT O$(A(RO,9)
);" ";
6830 IF A(RO,10)>98 THEN 6850
6840 IF A(RO,10)<>0 THEN PRINT O$(A(RO,1
0));" ";
6850 PEN 2:PRINT:PRINT
6860 RETURN
6870 REM ----------------------
6880 REM Initialise
6890 MODE 1:BORDER 1:INK 0,1:INK 2,26:IN
K 1,24:INK 3,18:PAPER 0:PEN 2
6900 RANDOMIZE TIME
6910 LOCATE 1,20:PRINT "Please stand by.
.."
6920 DEFINT A-Z
6930 DIM A(44,10),P(5),O$(20),V(20),M$(2
0),T(5)
6940 ST=INT(RND*4+RND*4+RND*4)+7
6950 CH=INT(RND*4+RND*4+RND*4)+7
6960 DE=INT(RND*4+RND*4+RND*4)+7
6970 IT=INT(RND*4+RND*4+RND*4)+7
6980 WI=INT(RND*4+RND*4+RND*4)+7
6990 CO=INT(RND*4+RND*4+RND*4)+7
7000 IF ST<10 OR CH<10 OR DE<10 OR IT<10
 OR WI<10 OR CO<10 THEN 6940
7010 CASH=0:REM TREASURE
```

```
7020 RO=27:REM START ROOM
7030 QU=1:REM END OF GAME FLAG
7040 COUNTER=0:REM NUMBER OF MOVES MADE
7050 MK=0:REM MONSTERS KILLED
7060 BOX=0:REM CHEST FLAG
7070 A(8,7)=99:REM LOCKED DOOR ONE
7080 A(34,7)=100:REM LOCKED DOOR TWO
7090 A(40,7)=20:REM CHEST
7100 A(13,7)=19:REM CHEST
7110 A(16,8)=1:REM DWARF
7120 CHECKSUM=0
7130 REM SET UP ROOMS
7140 FOR X=1 TO 44
7150 FOR Y=1 TO 10
7160 READ A(X,Y)
7170 CHECKSUM=CHECKSUM+A(X,Y)
7180 NEXT:NEXT
7190 IF CHECKSUM<>3721 THEN LOCATE 1,20:
PRINT "Error in room DATA!!!!!":END
7200 REM DISTRIBUTE TREASURE
7210 FOR Z=1 TO 20
7220 READ O$(Z),V(Z)
7230 NEXT
7240 FOR Q=1 TO 16
7250 Z=INT(RND*44)+1
7260 IF Z=5 OR Z=17 OR Z=27 OR Z=29 OR Z
=30 OR Z=31 OR Z=32 OR Z=37 THEN 7250
7270 IF A(Z,7)<>0 THEN 7250
7280 A(Z,7)=Q
7290 NEXT
7300 LOCATE 1,20:PRINT "Just a few momen
ts more..."
7310 REM DISTRIBUTE MONSTERS
7320 FOR J=1 TO 20
7330 READ M$(J)
7340 IF J=1 THEN 7390
7350 Z=INT(RND*44)+1
7360 IF Z=5 OR Z=16 OR Z=17 OR Z=27 OR Z
=29 OR Z=30 OR Z=31 OR Z=32 OR Z=37 THEN
 7350
7370 IF A(Z,8)<>0 THEN 7350
7380 A(Z,8)=J
7390 NEXT
```

```
7400 RETURN
7410 REM ROOM DATA
7420 DATA 1,1,2,1,1,1,0,0,0,0
7430 DATA 0,29,3,1,0,0,17,0,0,0
7440 DATA 0,8,4,2,0,0,0,0,0,0
7450 DATA 0,9,5,3,0,0,0,0,0,0
7460 DATA 5,5,5,5,5,5,0,0,0,0
7470 DATA 0,11,7,30,0,0,0,0,0,0
7480 DATA 0,0,8,6,0,0,0,0,0,0
7490 DATA 3,0,0,7,0,0,99,0,0,0
7500 DATA 4,10,0,0,0,0,0,0,0,0
7510 DATA 9,0,0,0,0,39,0,0,0,0
7520 DATA 6,0,0,0,28,0,0,0,0,0
7530 DATA 0,16,13,0,0,0,0,0,0,0
7540 DATA 0,0,14,12,0,0,19,0,0,0
7550 DATA 0,18,0,13,0,0,0,0,0,0
7560 DATA 0,21,16,0,0,0,0,0,0,0
7570 DATA 12,20,19,15,0,0,0,1,0,0
7580 DATA 0,0,18,0,27,0,0,0,0,0
7590 DATA 14,19,31,17,0,0,0,0,0,0
7600 DATA 18,23,0,16,0,0,0,0,0,0
7610 DATA 16,25,0,0,0,0,0,0,0,0
7620 DATA 15,24,0,32,0,0,0,0,0,0
7630 DATA 0,26,23,0,0,0,0,0,0,0
7640 DATA 19,0,0,22,0,0,0,0,0,0
7650 DATA 21,0,0,0,0,0,0,0,0,0
7660 DATA 20,25,25,25,25,25,0,0,0,0
7670 DATA 22,0,0,0,0,33,0,0,0,0
7680 DATA 0,0,0,0,0,17,0,0,0,0
7690 DATA 0,0,0,0,0,11,0,0,0,0
7700 DATA 29,29,29,29,29,29,0,0,0,0
7710 DATA 30,30,30,30,30,30,0,0,0,0
7720 DATA 31,31,31,31,31,31,0,0,0,0
7730 DATA 32,32,32,32,32,32,0,0,0,0
7740 DATA 43,42,40,0,26,0,0,0,0,0
7750 DATA 0,38,35,0,0,0,100,0,0,0
7760 DATA 0,43,36,34,0,0,0,0,0,0
7770 DATA 0,40,37,35,0,0,0,0,0,0
7780 DATA 37,37,37,37,37,37,0,0,0,0
7790 DATA 34,0,43,39,0,0,0,0,0,0
7800 DATA 0,0,38,0,10,0,0,0,0,0
7810 DATA 36,41,44,33,0,0,20,0,0,0
7820 DATA 40,41,41,42,41,41,0,0,0,0
7830 DATA 33,42,41,42,42,42,0,0,0,0
```

```
7840 DATA 35,33,0,38,0,0,0,0,0,0
7850 DATA 0,0,0,40,0,0,18,0,0,0
7860 REM OBJECT/VALUE DATA
7870 DATA AXE,0,SWORD,0,DAGGER,0,MACE,0
7880 DATA QUARTERSTAFF,0,MORNING STAR,0,
FALCHION,0
7890 DATA CRYSTAL BALL,99,AMULET,247,EBO
NY RING,166,GEMS,462, MYSTIC SCROLL,195,
HEALING POTION,231,DILITHIUM CRYSTALS,16
2
7900 DATA COPPER PIECES,27,DIADEM,141,SI
LVER KEY,0,GOLDEN KEY,0,CHEST OF STONE,0
,CHEST MADE OF IRON,0
7910 REM DATA MONSTERS
7920 DATA DWARF,MONOCEROS,PARADRUS,VAMPY
RE,WRNACH,GIOLLA DACKER,KRAKEN,FENRIS WO
LF,CALOPUS,BASILISK,GYGAX
7930 DATA GRIMOIRE,FLYING BUFFALO,BERSER
KOID,WYRM,CROWTHERWOOD,RAGNAROK,FOMORINE
,HAFGYGR,GRENDEL
7940 REM **********
7950 REM SHORT DELAY
7960 FOR ZZ=1 TO 1500:NEXT ZZ:RETURN
7970 REM **********
7980 REM LONG DELAY
7990 FOR ZZ=1 TO 4500:NEXT ZZ:RETURN
```