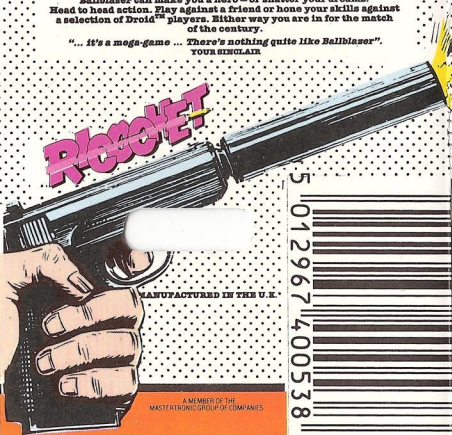


SCREEN SHOTS TAKEN FROM
THE COMMODORE 64 VERSION



The simplest, fastest most competitive sport in the known universe, it grew from dark roots in an ancient space feud to become the king of games and the game of kings. Every known lifeform within the range of interstellar ethercasting plays the game. In exactly three minutes, Ballblazer can make you a hero - or shatter your dreams. Head to head action. Play against a friend or hone your skills against a selection of Droid™ players. Either way you are in for the match of the century.

"... it's a mega-game ... There's nothing quite like Ballblazer".
YOUR SINGULAR



MANUFACTURED IN THE U.K.

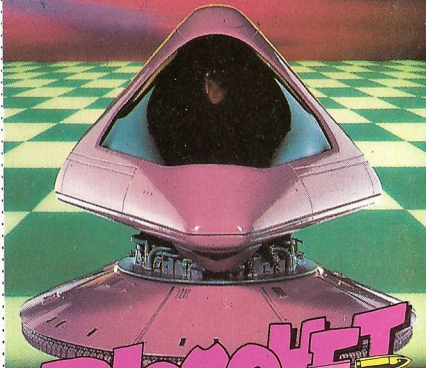
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AMSTRAD/SCHEIDER
464 · 664 · 6128

AMSTRAD

BALLBLAZER



RICOCHET

· BY · MASTERTRONIC ·



The Game

You are strapped into a rotofoil as is your opponent. The screen is split so you can both see each other's craft.

You start facing one another, one of you starts the game and the ball is fired. Go for it, and catch it before your opponent does, then find the moving goalbeams and blast the ball through for a score.

At the end of the three minutes the one with most points wins.

Controls

Press Enter/Return to watch a demo game pressing any key stops the demo.

Press D to choose options Top player - purple left, Green time - Middle, Bottom Player - Orange right. Selected option is flashing, press D again to change selection.

Press F to alter selected option. Players may be Human or Droids.

Droid skill level ranges from 1 (easy) to 9 (hard).

Game time may be 1-9 minutes.

S starts play.

H toggles pause.

Gameplay

Push joystick forward to start, keep going forward, your rotofoil will automatically track the ball just keep going forward and you will get it.

If you reach the ball first your pullfield will automatically capture the ball and centre it. Then your rotofoil will automatically snap round to face the goal. Go find the goal. Press fire to blast the ball at the goal and score.

If your opponent gets the ball move in from the side. When you hear a loud buzz you can try to steal the ball, blast it away, then chase it and try to capture it.

Keyboard Controls for Player 2



Loading Instructions

Amstrad 464: Press CNTRL and small ENTER.

Amstrad 6128: Type ITAPE and press RETURN.

Press CNTRL and small ENTER.

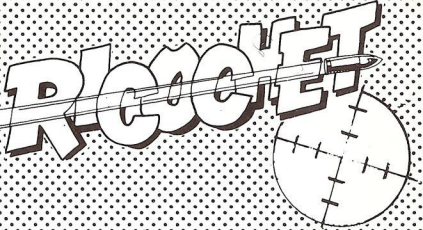
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RA 023

Made in Great Britain Design: Words & Pictures Ltd., London

RICOCHET

The word "RICOCHET" is rendered in a bold, stylized, blocky font. A bullet is depicted passing through the letters, with its trajectory indicated by a line. The bullet ends in a circular target with crosshairs.