Create a split picture of famous faces such as Maggie Thatcher, Charles and Di, Ronald Reagan and Marilyn Monroe by using your skill to work out the twists, turns and pitfalls that accompany each level, beating the clock to get the picture.

Spectrum screen shots

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Split Personalities

A CRASH Smash

Pick of the week

Popular Computing Weekly

YOUR SINCLAIR MEGAGAME

C+VG HIT!

BUG BYTE

GAMEPLAY

Build up a split picture of a character by arranging the squares in the right order. The spinning cursor is controlled with the direction keys or joystick. You can make pieces of the picture or bonus items appear by pressing fire while the cursor is in this box. The little screen on the righthand side lights up as you pass over each piece of the picture. This shows the correct position for the piece that the cursor is spinning over. If you want to move a piece or item, then put the spinning cursor on that particular piece, hold down fire and press down whichever direction you wish to move it.

There are several little doors opening and closing automatically - if they are closed, they act like the normal wall of the playing area, if they are open then the moving piece will disappear through the hole. If it is a piece of the picture then this is put to the end of the "queue" of pieces waiting to be brought onto the playing area. If it is a bonus item then it disappears forever. When you have completed a level the computer waits until the fire button is pressed before continuing onto the next stage.

You have 3 lives and these are shown by the black squares in the bottom righthand corner. After an explosion or if your time runs out you will lose a life. Reach a score of 100,000 and you gain a life.

Tips:

1. The bomb: explodes after 5 seconds. Destroy it by pushing it away through a door.
2. Water tap: push against a bomb to destroy and gain 5000 points.
3. Diamond: gain a minute by pushing it against another diamond.
4. Fuel: don't throw it against a match, it's explosive.
5. Match: don't throw it against the fuel, it's explosive.
6. Pistol: throw it against a bullet and your bonus points will be multiplied by two.
7. Bullet: throw it against a pistol and your bonus points will be multiplied by two.

8. Hammer / Ice Cream / cup of coffee: mystery items !

GAME CONTROLS
AMSTRAD
Keys are redefinable

O = left.	Space = fire.
P = right.	ESC = abort game.
Q = up.	H = pause.
A = down.	J = continue.

SPECTRUM

O = left.	Cap/shift to space = fire.
P = right.	R + T = abort game.
Q = up.	H = pause.
A = down.	J = continue.

Joystick Options:

2 Kempston.	3 Cursor, Protek or AGF.
4 Interface II.	5 = starts game.

COMMODORE
Keys are redefinable

Z = left.	/ = down.
X = right.	Return = fire.
; = up.	P = pause and continue.

Joystick - either port.

LOADING INSTRUCTIONS
CBM - Press SHIFT/RUN STOP.
AMSTRAD - Press CTRL key and press little ENTER twice.
SPECTRUM - LOAD " " ENTER.