



FREE
AUDIO
TRACK by H.E.X.



AMSTRAD

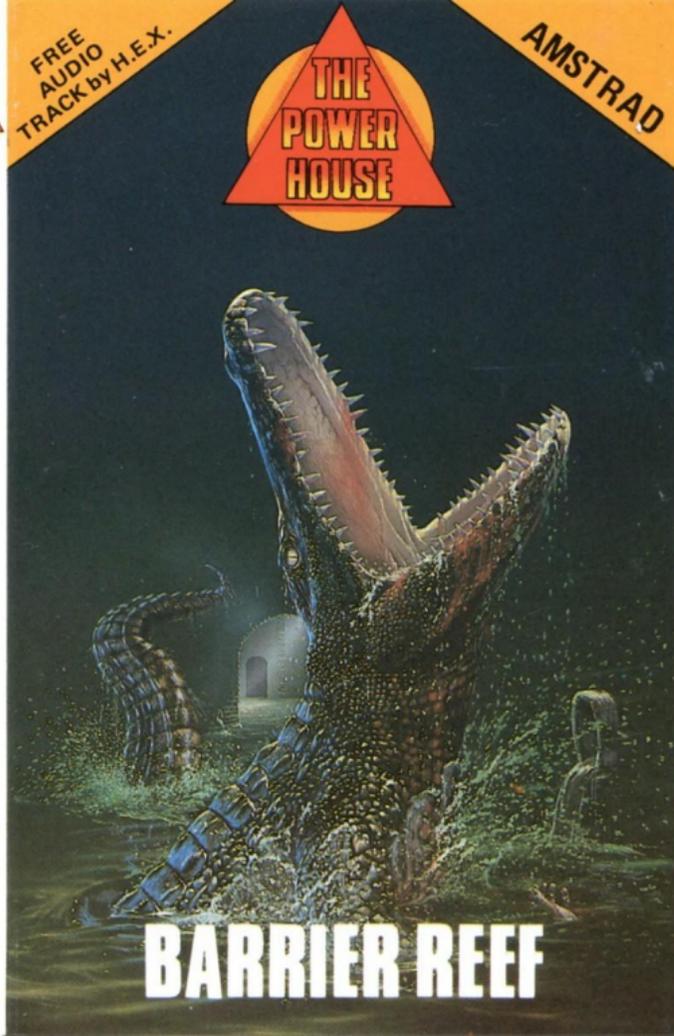
- 5 - Monitor Sub-Aqua
- 4 - Sub-Terranian Program Booted
- 3 - Suit Pressurised
- 2 - Engage Lockturns
- 1 - Equate Terrormask

PURSUE



BARRIER REEF

A-027
CPC



BARRIER REEF

CONTROLS:

Q - UP
O - LEFT
P - RIGHT
or Joystick

Hints & Tips Dept.

You must try to escape from the undersea world through a series of caverns, the entrance to each of which is blocked. Find the bomb - if you can! - then place it by the blockage before it goes off. You must avoid *everything* you don't have the luxury of dart gun but must rely totally on your skill and dexterity.



9 781852 880118





PROGRAMMER PROFILE

Full Name: *Barry Jones*
Date of Birth: *18th July, 1959*
Occupation: *Electrician*
Previous published work (and for whom): *Olympiad 86 (Amstrad /Spectrum), SAS Assault Course (Amstrad), Alpine Games (Amstrad/Spectrum)*
Work in Progress: *The Great Barrier Reef (Amstrad).*

Geek, Geek Gamestoids - try these, collect the set!

NAKAMOTO : BERKS

For a 12" single mix of H.E.X. music on cassette send £1.99 to The Power House.

For a POWER HOUSE poster, just send us 50p and details of your name and address.

PROGRAMMERS!

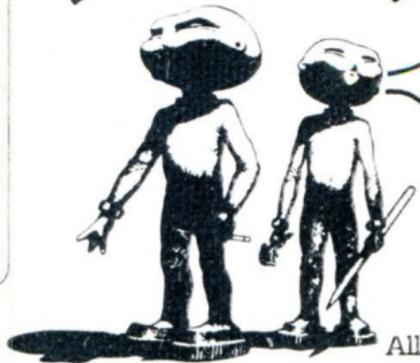
Is your software good enough for THE POWER HOUSE? Send your games to us and you could join our Club of Successful Programmers.



THE POWER MOUSE SAYS:



THE POWER HOUSE
204 Worples Road
London
SW20 8PM



"Yowzer! Brilltoid!

*All music by House
Electronic Xperience
via Wayne Allen".*

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