



FREE  
AUDIO  
TRACK by H.E.X.



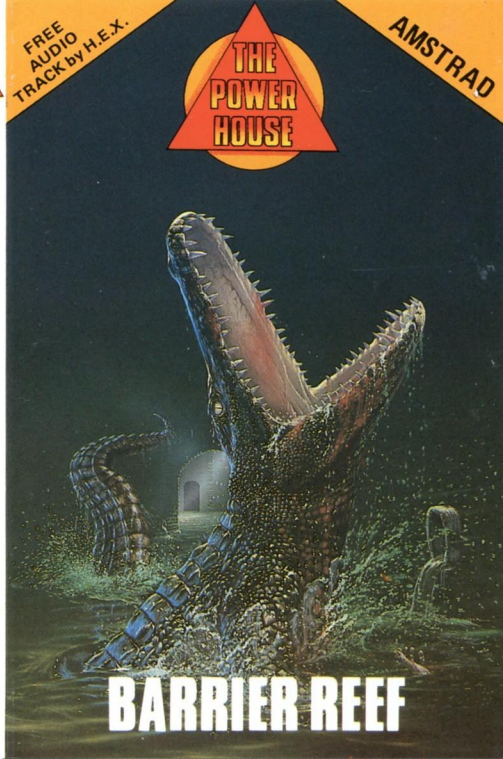
AMSTRAD

- 5 - Monitor Sub-Aqua  
4 - Sub-Terranian Program Booted  
3 - Suit Pressurised  
2 - Engage Lockturns  
1 - Equate Terrormask  
PURSUE



# BARRIER REEF

A-027  
CPC



# BARRIER REEF

## CONTROLS:

Q - UP  
O - LEFT  
P - RIGHT  
or Joystick

## Hints & Tips Dept.

You must try to escape from the undersea world through a series of caverns, the entrance to each of which is blocked. Find the bomb - if you can! - then place it by the blockage before it goes off.  
You must avoid *everything* you don't have the luxury of dart gun but must rely totally on your skill and dexterity.





**PROGRAMMER PROFILE**  
Full Name: Barry Jones  
Date of Birth: 18th July, 1959  
Occupation: Electrician  
Previous published work (and for whom): Olympiad 86 (Amstrad /Spectrum). SAS Assault Course (Amstrad). Alpine Games (Amstrad/Spectrum)  
Work in Progress: The Great Barrier Reef (Amstrad).

*Geek, Geek Gamestoids - try these, collect the set!*

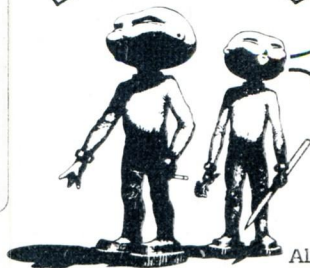
NAKAMOTO : BERKS

For a 12" single mix of H.E.X. music on cassette  
send £1.99 to The Power House.

For a POWER HOUSE poster, just send us 50p  
and details of your name and address.

**PROGRAMMERS!**

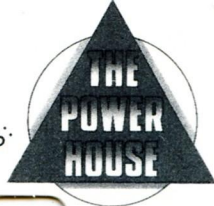
Is your software good enough for THE POWER HOUSE?  
Send your games to us and you could join our Club of  
Successful Programmers.



*"Yowzer! Brilltoid!*

*All music by House  
Electronic Xperience  
via Wayne Allen".*

All artwork copyright Tim White.



*THE POWER  
MOUSE SAYS:*



THE POWER HOUSE  
204 Worple Road  
London  
SW20 8PM

© 1987 The Power House  
All rights reserved. No part of this program should  
be recorded, duplicated or transferred in any  
form onto any media without prior authorisation  
from the owner of the work. Hiring and lending  
the program is prohibited.