

Other exciting games in the Firebird 199 Silver range

★ Denotes availability of game to your computer

	Amstrad	Atari 800/ 800XL/ 130XE	CBM 16	CBM 64/128	Spectrum
Bomb scare.....	★		★	★	★
Booby	★			★	★
Buccaneer.....		★		★	★
Caverns of Eriban	★	★		★	★
Chickin Chase.....	★	★		★	★
Chimera.....	★	★		★	★
Collapse.....	★			★	★
Cylo.....				★	★
Freak Factory.....				★	★
Fury			★	★	★
Galaxibirds.....			★	★	★
Goldrush.....				★	★
GoGo the Ghost.....				★	★
Gunstar.....					★
Gyron Arena.....				★	★
Happiest Days of Your Life				★	★
Harvey Headbanger	★		★	★	★
Helicopter.....	★			★	★
Imagination.....	★			★	★
Into the Deep.....			★		★
Kai Temple				★	★
Kings Keep				★	★
Mad Nurse.....				★	★
Megabucks.....				★	★
Microrhythm			★	★	★
Netrun 2000.....			★	★	★
Ninja Master.....	★	★	★	★	★
Olli and Lissa				★	★
Park Patrol.....				★	★
Pneumatic Hammers.....				★	★
Raging Beast.....				★	★
Rebelstar	★				★
Runner			★		★
Seabase Delta	★			★	★
Shorts Fuse	★				★
Shark			★		★
Special Agent.....				★	★
Spike					★
Spiky Harold	★	★	★	★	★
Star Firebirds	★	★		★	★
Thrust	★	★		★	★
Thrust II.....					★
Torpedo Alley			★		★
The Prince.....				★	★
Twinky Goes Hiking.....		★		★	★
Warhawk	★				★
Wild Bunch.....	★			★	★
Willow Pattern	★			★	★

Correct at time of printing

HEY THERE!!!

Have you joined the IN CROWD? Are you a member of the SILVER CLUB? If not, then we in the SILVER CLUB would love to hear from you!

To become a member just complete the application slip and return it to the address below, enclosing a cheque or postal order for £1.99 (payable to FIREBIRD SOFTWARE). We will then send you a bumper pack of goodies including BADGES, STICKERS, POSTERS, NEWSLETTERS, AN EXCLUSIVE MEMBERSHIP NUMBER, YOUR OWN MEMBERSHIP CARD (subject to availability), PLUS a FREE SILVER GAME OF YOUR CHOICE!!! Every three months or so, we'll send you a newsletter containing details of new SILVER GAME releases, competitions, special offers and other news.

Name Age.....

Type of computer

Free Silver game of your choice.....

Address

.....Postcode.....

Return to: SILVER CLUB
64-76 New Oxford St., London WC1A 1PS

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THUNDERZONE

© Created by DAVE HARPER 1987

THE GAME

At the edge of the federation star boundary lies the colonial planet system 'Flavius V', vital for its raw material mines. The colonists of Flavius V have been forced to flee their planets in the face of an invasion by the forces of the evil emperor, Zircon. As Commander-in-Chief of the Federation Liberation Forces, your task is to clear all sectors of Flavius V of Zircon craft and so allow the colonists to return. The presence of Zircon Forces is detected and measured by the amount of energy they generate. Beware though, a Sector must be totally clear of enemy energy to be considered safe, as the Zircon's have the ability to reproduce themselves from the smallest amount of detectable energy.

LOADING

- AMSTRAD 464 OWNERS
1. Place the rework cassette into the cassette unit and press PLAY.
2. Hold down CTRL and press the small ENTER key.
AMSTRAD 664, 6128 and 464+ DISK OWNERS.
1. Hold down SHIFT and press the @ key. Type TAPE and press RETURN.
2. Connect a suitable cassette player to your computer, according to the User Manual, and insert the rework cassette.
3. Hold down CONTROL and press the ENTER key.
4. Press PLAY on the cassette player.
NOTE: Full loading instructions can be found in your Amstrad Manual.

PLAYING THE GAME

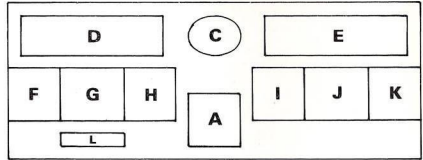
Thunderzone can be played by either a joystick connected to your Amstrad or with definable keys.

Ship Controls – see attached diagram

- A Sector Status Red=High energy
Maue, pink purple=decreasing
Cyan=Enemy energy clear
Cyan=not critical
Blue=Severe damage
Red=Repairs needed
Rotate left and right
If indicator drops to a low level get repairs done. To replenish fuel, shoot a 'power pack' with the scoop – see 'I'
When chasing Aliens, uses power!
E Velocity
F Laser Weapon Uses 2 power units
G Gamma Weapon Uses 1 power unit
H Shield Reduces Alien hits by 90%
I Scoop Weapon Uses 8 power units
J Hyper Thrust To move around zone
K Repair Droid Repairs icons and refuels
L Icon Marker Displays the icon status in use
Green: Systems OK
Orange: Out of action, repairs required
Red: One hit required

Pulling the joystick back or using 'down' key moves the icon selector. Moving the joystick forward or pressing 'up' key will move ship forward in the compass direction. Repair droid lives are gained by clearing a sector or scooping a power pack.

A	SCORE	A
B		B



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Screen pictures shown
may be different machine
versions of game.



firebird

Clear out the evil Zircos and save the Flavian V planet system.
Zircos en die basis van Zircos, en netom die die Flavian system Flavian V.
Scopite i malici Zircos e salvate il sistema planetario Flavian V.
Limpia a todos los horrendos Zircos y salvate sistema del planeta Flavian V.
Chassez les malchamps Zircos, et sauvez le système planétaire de Flavian V.
Verwijder de wrede Zircos en red het Flavian V planeteelsel.
Ryd de onde Zircos af, vreesloos red Flavian V planetystemas.
Keyboard or Joystick



AMSTRAD 464
664 6128

SILVER
199
RANGE

AMSTRAD 464 / 664 / 6128

THUNDER ZONE

