

Screen shots
may be from
different
computer
version

AMSTRAD
464/664/6128

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SKATIN'
USA

SKATIN' USA



AT 422

LOADING:

To load, press **CTRL** and small **ENTER** keys together. Press **PLAY** on your cassette recorder. The programme will now load automatically. *(The programme is recorded on both sides of the tape. In case of difficulty, turn the tape over, rewind to the beginning and load again.)*

CONTROLS:

Joystick

H = **Pause**, S = **Resume**, **ESC** to Quit current game

STORY:

When Tom Essex awoke this morning, he discovered that his super powers were gone. No longer could he fly. No longer did he have the super-human strength that helped him to protect the citizens of New York from the street gangs that were terrorising the city. No longer was he **SUPERKID**. But there was still a battle to be fought. The streets of New York were still no-go areas for the ordinary citizens. The street gangs were still in control.

Taking his multi-fire, fast load catapult from under the bed and recovering his trusty skateboard from the back of the garage, Tom once again takes to the streets in his constant battle to make the city a safer place to live.

GAME:

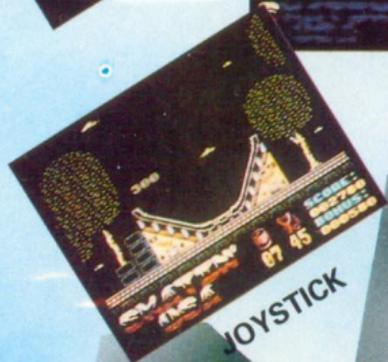
As you skate through each of the 6 stages, use your multi-fire, fast-load catapult to shoot the rampaging bikers and gang members. Skating into them also kills but this depletes your energy.

Continued

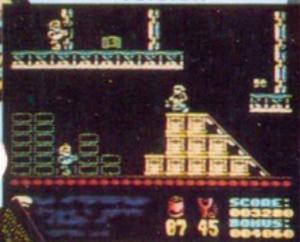
SUPERKID is back. His famous super powers have worn off but there is still a job to be done. Taking to his trusty skateboard and armed with a multi-fire, fast-load catapult—it's back to war against the bikers and street gangs that are terrorizing New York.

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JOYSTICK



SCORE: 67 45

For extra energy, collect the hamburgers and various types of fruit that are scattered throughout the screens. Skating over a banana skin will increase your speed until the end of the current stage.

Each of the dollar bills must be collected as these light up the **SKATIN'USA** sign. When the sign is fully lit you can head for the exit at the right hand side of each stage.

If your bonus timer reaches zero, then it's game over. If you complete a stage within the time limit, you enter a bonus stage where you can use your remaining time to skate for extra points.

There are 10 screens to each stage and 3 stages to each level.

Good Luck!

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If you have written a good programme and would like to discuss marketing, please write to:

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