

1	REM SMON-PATCH	[E25E]
2	REM	[8938]
3	REM (C) 1986 Volker Everts	[CF1E]
4	REM	[2878]
5	MEMORY 47FFF:IF PEEK(48000)<749 THEN L	
	OAD"SMON",48000	[4586]
10	IF PEEK(61)=128 THEN CPC=1:CPC#="444":	
	RESTORE 100	[D892]
15	IF PEEK(61)=678 THEN CPC=2:CPC#="666":	
	RESTORE 200	[93AC]
20	IF PEEK(61)=691 THEN CPC=3:CPC#="6128":	
	RESTORE 300	[D3EC]
25	PRINT:PRINT** SMON-PATCH CPC=:CPC#:	
	PRINT	[D818]
30	READ ED:POKE 881DE,ED 'EDIT-Aufruf	[C142]
35	READ Z:POKE 882CB,Z:POKE 88573,Z:POKE	
	88917,Z:POKE 88982,Z 'Textpuffer	[538E]
40	READ Z:POKE 881E2,Z:POKE 889B8,Z:POKE	
	88A81,Z 'Curserspalte Low	[29FC]
45	READ Z:POKE 881E3,Z:POKE 889B9,Z:POKE	
	88A82,Z 'Curserspalte High	[E1A8]
50	READ Z:POKE 88188,Z:READ Z:POKE 88181	
	,Z 'Disk-Header	[8268]
55	POKE 8AC3E,64 'Fehler in Disassemble	
	r korrigieren	[2E8A]
60	P=8811D:GOSUB 400 'Einschalt-Parasete	
	rblock	[F588]
65	SAVE"SMON",B,48000,4F5A,48000	[FD06]
70	END	[878C]
100	DATA 45E,4A4,486,4B2,487,488	[888A]
200	DATA 45B,4A8,427,487,41F,491	[82D8]
300	DATA 45E,4A6,427,487,41F,481	[2D88]
350	DATA MODE,PAPER,PEN,BORDER	[7D48]
400	RESTORE 350	[A128]
410	FOR I=0 TO 3	[8518]
420	READ MSG#:PRINT:PRINT"ALTER WERT F	
	UER ";MSG#;"":PEEK(P+I)	[D49E]
430	PRINT"NEUER WERT FUER ";MSG#;:INPUT	
	T:";X:POKE P+I,X	[F882]
440	NEXT	[A6EE]
450	RETURN	[A832]

**Listing.** Mit diesem Programm wird der SMON noch besser