

100	:	[DEB0]
110	: STEFFEN ADOMEIT	[A94E]
120	: TEL. 0211/625833	[7DB6]
130	:	[DFB6]
140	: <w> 16.06.1985	[765A]
150	:	[E1BA]
160	MODE 2:SPEED WRITE 1:DEFINT a-z:DIM	
	pu(2000,2)	[93F6]
170	PAPER 0:PEN 1:INK 0,0:BORDER 4:INK 1	
	.26	[4206]
180	WINDOW #1,1,80,25,25:PLOT 1,10,1:DRA	
	WR 640,0	[E150]
190	PRINT #1,"-- GRAFIKBAER --(3 SPACE)b	
	y S.Adomeit":GOSUB 620	[B4FC]
200	:	[DED0]
210	PRINT #1,"Benutzte Joystick zum bewe	
	gen des Punktes, <FEUER> fuer Aktion	[C1B2]
220	a=320:b=230:akt=1:pu(akt-1,1)=a:pu(a	
	kt-1,2)=b	[B7A2]
230	WHILE akt<2000	[1310]
240	GOSUB 400	[ACE4]
250	PRINT #1,CHR\$(240)"=Verbinden(2 SPAC	
	E)CHR\$(243)"=Nicht Verbinden(2 SPAC	
	E)CHR\$(241)"=Programm generieren(2	
	SPACE)CHR\$(242)"=Alles loeschen"	[C712]

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260 j=JOY(0):IF j=0 THEN 260 [EE32]
270 IF j=2 THEN GOSUB 580:IF i=1 THEN 35 [0460]
0 ELSE 250 [0460]
280 IF j=4 THEN GOSUB 580:IF i=1 THEN RU [3828]
N ELSE 250 [3828]
290 IF j=1 THEN pu(akt,0)=0:PLOT pu(akt- [9028]
1,1),pu(akt-1,2):DRAW a,b,1:GOTO 320 [9028]
300 IF j=8 THEN pu(akt,0)=1:GOTO 320 [E830]
310 GOTO 260 * [0A4A]
320 pu(akt,1)=a:pu(akt,2)=b:akt=akt+1:PR [6DAC]
INT #1,"Steuere naechsten Punkt an." [6DAC]
330 WEND:PRINT #1,"Speicher voll!":SOUND [1472]
7,1000:GOSUB 620 [1472]
340 : [00E2]
350 pu(akt,0)=1 [A34A]
360 MODE 2:INPUT"Name des Files":name$ [EE5C]
370 INPUT"Erste Zeilennummer":ers:IF ers [A200]
<1 OR ers>1000 THEN 370 [A200]
380 INPUT"Zeilenabstand":abt:IF abt<1 OR [1986]
abt>100 THEN 380 [1986]
390 PRINT:PRINT"Sind die Angaben Korrekt [55F2]
? (J/N)" [55F2]
400 a$=INKEY$:IF a$="n" OR a$="N" THEN 3 [9836]
50 ELSE IF a$(">")="J" AND a$(">")="j" THEN [7BA4]
400 [7BA4]
410 PRINT:PRINT:OPENOUT name$ [A996]
420 RESTORE 640:FOR i=1 TO 10:READ a$:GO [4E6E]
SUB 460:NEXT:ak=0 [4E6E]
430 a$="data":FOR i3=0 TO 5:a$=a$+DEC$( [3138]
pu(ak,0),"##")+",""+DEC$(pu(ak,1),"# [3138]
##")+",""+DEC$(pu(ak,2),"###")+",""+a [3134]
k=ak+1 [3134]
440 IF ak=akt THEN NEXT:a$=LEFT$(a$,LEN [58BE]
(a$)-1):GOSUB 460:GOTO 430 [58BE]
450 a$=LEFT$(a$,LEN(a$)-1):GOSUB 460:PR [09EA]
INT:PRINT:CLOSEOUT:END [09EA]
460 PRINT #9,ers;a$:PRINT STR$(ers)+" "+ [3CEA]
UPPER$(a$):ers=ers+abt:RETURN [3CEA]
470 : [40AE]
480 a1=0:b1=0 [40AE]
490 j=JOY(0) [383C]
500 IF j AND 16 THEN SOUND 7,1000:RETURN [383C]
510 IF j AND 8 AND a<640 THEN a1=1 [07A6]
520 IF j AND 4 AND a>1 THEN a1=-1 [612C]
530 IF j AND 1 AND b<400 THEN b1=1 [1094]
540 IF j AND 2 AND b>20 THEN b1=-1 [6692]
550 PLOT a,b,0:a=a+a1:b=b+b1:PLOT a,b,1 [2070]
560 a1=0:b1=0:GOTO 490 [6848]
570 : [0DEC]
580 PRINT #1,"<SPACE> zum bestaetigen,<E [E530]
NTER> zum annullieren" [E530]
590 a$=INKEY$:IF a$="" THEN 590 [0A40]
600 IF a$="" THEN i=1:RETURN ELSE IF a$ [48C2]
=CHR$(13) THEN i=0:RETURN ELSE 590 [48C2]
610 : [E3E2]
620 FOR i=1 TO 2000:NEXT:RETURN [FF9C]
630 : [E5E6]
640 DATA " generiert von GRAFIKBAER by [2632]
S.Adoweit",":","mode 2:tag:zeichen=1 [2632]
43:speedy=0","read q,x1,y1","while q [2632]
<0=1","(2 SPACE)read q,x,y" [2632]
650 DATA "(2 SPACE)if q=0 then if x<x1 [0FA4]
or y<y1 then dx=x-x1:dy=y-y1:SQRT [0FA4]
(dx+dy+dy):FOR a=0 TO 1 STEP speed [0FA4]
vmove x1+e+dx/1,y1+e+dy/1:print chr [0FA4]
$(zeichen):NEXT","(2 SPACE)x1=x1:y1= [0FA4]
y","wend:tagoff:end",":": [0FA4]

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Listing. Grafik in Basic-Programme gepackt