



Long ago, in a magical time, a good King named Aethelred ruled a peaceful kingdom. Now his kingdom had many treasures, but its greatest prize was Princess Daphne, the King's only child. Brave Knights and handsome Princes came from afar just to pay her court, for she was a maiden of exceeding beauty, and grace.

But, though they laid vast riches at her feet and pleaded most earnestly for her hand, Princess Daphne refused them all. For her heart had long been given to another. . . Dirk the Daring, the Kings champion and bravest Knight.

Then one dark day, Singe an evil dragon who ruled over a shadowed land, appeared in Aethelred's kingdom and demanded that the King deliver up his kingdom and people to him. When Aethelred refused Singe's vile demand, the monster kidnapped the beautiful Daphne and imprisoned her in a crystal sphere in the horrible dungeons beneath his enchanted castle. Singe then sent Aethelred this message:

Relinquish your kingdom before the setting sun or your beloved daughter will perish. Aethelred and all the people of the kingdom were plunged into despair. All except for Dirk who vowed to go to the enchanted castle and free the Princess. . . if he could survive the dungeon's many perils. . . if he could reach the Dragon's lair. . .

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## **WARRANTY**

We guarantee this product for use on Amstrad CPC equipment only, any other equipment may work but is not covered by our guarantee.

This software product has a 1 year guarantee. If the product will not load from at least one side of the cassette (or from the disk), we will replace it free of charge.

## **PLEASE DO NOT RETURN IT TO THE PLACE OF PURCHASE**

This guarantee does not affect and is in addition to your statutory rights under the sale of goods act.

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## **INTRODUCTION**

Thank you for buying a Software Projects game. We hope you enjoy playing **ESCAPE FROM SINGE'S CASTLE** on your AMSTRAD 464/664/6128.

## **LOADING INSTRUCTIONS**

### **CASSETTE**

If you have an external disk drive connected please leave it switched OFF. Place the cassette tape in your recorder and rewind tape to the beginning (There is a complete game on both sides of the cassette).

### **Type RUN'DL2**

Now press **PLAY** on your Dacorder then press any key on your keyboard. Leave the cassette in the Dacorder and the **PLAY** key depressed.

Because of the size of **ESCAPE FROM SINGE'S CASTLE®** this game will load in several stages.

Once the main program has loaded you will be prompted to reset the tape counter to **ZERO**.

When **DIRK** has successfully completed a level, the program will automatically load the next level in.

Because of the multi-load the computer will prompt you to set your tape counter to zero so the game can be re-started by re-winding the tape once all lives have been lost.



## **DISK**

Please follow these instructions correctly as stated or your program will not load. Make sure that you first reset your computer, if you are using an Amstrad 464 switch on the drive and THEN the computer. Insert disk into your main drive (Drive A) and close the drive door.

Type RUN"DL2 then press<ENTER>.

Leave the disk in the drive all the time while playing, each screen will load in as you reach it please be patient as you will only have about 6 seconds to wait until the next level has loaded.

**ALL OTHER EQUIPMENT SHOULD BE TURNED OFF AND ANY CARTRIDGES MUST BE REMOVED**

## **BONUS DIRKS**

You will earn a Bonus Dirk (extra life) after completing the Dungeons of the Lizard King and one dirk for each screen completed after that up to a maximum of six dirks (you will need them!).

## **CONTROLS**

Either keyboard or joystick may be used simultaneously.

### **KEYBOARD JOYSTICK**

Z	LEFT	MOVE LEFT
X	RIGHT	MOVE RIGHT
K	UP	MOVE UP
M	DOWN	MOVE DOWN
L	FIRE	DRAW SWORD/JUMP

## **SPECIAL KEYS AND JOYSTICK MOVEMENT**

In Doom Dungeon and the Throne Room, the joystick will only accept the correct action at the correct time. The correct action at the wrong time will be ignored. If you hold the joystick in anticipation of a move it will be ignored resulting in losing a life. So be warned, timing is very important in these rooms.

## **DISK UPGRADE**

For those people who have purchased the cassette version of this game and would like to have it on disk please return your cassette and it's packaging to us with a cheque, access card number or postal order for £6.00 and we will send a disk version to you.