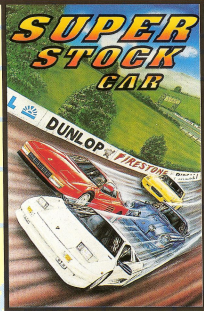




Pick a power car and race around six scintillating tracks on the quest to become the meanest, hardest, fastest driver in the world.

299

SUPER STOCK CAR

M
plus

MASTERTRONiC plus

Loading instructions:

464: Press CTRL and small ENTER

6128: Type iTape and press RETURN. Press CTRL and ENTER.

Controls: Joystick is redifinable

Plug in a joystick, and drive baby, drive. Take care when you turn a corner, however... there's a surprise in store for the unwary!

Roaring Round The Track

Clamber into the driving seat as Rick Radial, the meanest man on the stock car circuit. As one-time world champion you've already amassed some serious sponsorship, so each time you go out to compete you can choose to drive one of your four cars: a Lamborghini Countach, a Ferrari Testarossa, a Lotus Esprit or a Porsche 959. Real class motors for a spot of stock car racing, eh?

The aim of the game is simple: roar round the track as fast as you can and try to complete five laps within the qualifying time. Bonus scores are available if you succeed, and Rick Radial is after the all-time high score, so make sure you give of the best.

Six tracks are featured in the Stock Car Derby, and you need to qualify before moving on to compete on the next track in the series. If you're driver enough to get Rick to qualify on the sixth circuit, then the competition continues on Track One - only this time, the challenge is just that bit harder. And it keeps getting harder, and harder... and harder.

You don't have to play all that fair when you're on the circuit - remember, this is stock car racing, and the Highway Code was torn up years ago as far as these guys are concerned. Rip, wrench, crash and maim all you like - but be careful to avoid trashing your own motor. Sponsors don't have bottomless bank accounts, so bear in mind the cost of the mean machine you're driving.

DESIGNING YOUR OWN COURSE

The R key on the opening screen takes you to the course designing module, where you can spend hours devising devious courses that you, your friends or the computer can then attempt.. You can create your own three-course Cup event by modifying all three courses, or just tinker around with one of the courses supplied with the game. The choice is yours...

Course building is simplicity itself - the scrolling window at the top of the screen is the empty track on which construction takes place. Modular sections are added to the empty track, building your designer course up from the half pipe at the right. All you have to do is scroll the lower window left or right until the obstacle you want to add to your course is in the hot window at the very left, then click fire to add it to the course you're building in the upper scrolling window.

There's no limit to the ingenuity you can apply - but remember, unless you're a real rad racer, there's no point in creating really difficult courses.

DEUTSCH

Wählen sie ein Power-Auto und rasen Sie auf sechs spannenden Rennstrecken in Ihrem Versuch, sich als härtester und schnellster Fahrer auf der Welt durchzusetzen.

LADEANWEISUNGEN

464: Auf CTRL und die kleine ENTER-Taste drücken.

6128: 1TAPE eintippen und auf RETURN drücken. Auf CTRL und die kleine ENTER-Taste drücken.

STEUERUNG

Den Joystick anschließen und dann geht's los. By den Kurven besonders aufpassen eine Überraschung erwartet den leichtsinnigen Fahrer!

Joystick ist definierbar.

ITALIANO

Scegli una macchina potente e l'anciate in sei piste scintillanti con l'obiettivo di diventare il più duro, cattivo e veloce pilota del mondo.

ISTRUZIONI DI CARICAMENTO

464: Premi CTRL e INVIO piccolo.

6128: Batti 1TAPE e premi RETURN. Premi CTRL e INVIO piccolo.

CONTROLLI

Allaccia un joystick e guida, ragazzo, guida. Stai attento, però, alle curve... ci sono delle sorprese insospettabili!

Il joystick è ridefinibile.

FRANCAIS

Instructions de Chargement

464: Appuyez sur CTRL et la petite touche ENTER.

6128: Tapez 1TAPE et appuyez sur RETURN. Appuyez sur CTRL et la petite touche ENTER.

Commandes

Branchez un manche à balai
toutes! Mais faites attentio
ants... les têtes en l'air ris-
des surprises!

et... en avant
aux tourn-
quent d'avoir

Manche à Balai redéfinissable.

Produced by JOHN MARTIN

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