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10 *****
20
30 * SELLIER Dominique *
50 * 2,impasse des peupliers *
60 *
70 * 45760 POIGNY S/BIONNE *
80 *
90 *****
100 *
110 * DISTOCAS
120 *
130 *****
140 MODE 2:MEMORY &2EFF
150 READ %:IF %!="fin" THEN 170
160 POKE &2F6D+n,VAL("&"+%):n=n+1:GOTO 150

170 PRINT " Avant d'utiliser ce programme assurez-vous que la disquette a copier , est protegee en ecriture !!!...":FOR t=1 TO 5000:NEXT t
180 PRINT CHR$(7):CLS#2:INPUT#2," METTEZ LA DISQUETTE A COPIER DANS LE LECTEUR ET UNE CASSETTE DANS LE MAGNETO PRESSEZ [REC]+[PLAY]
1 ET [ ENTER ]";KK$:PRINT CHR$(7)
190 'catalogue
200 CLS:PRINT " * * * * * CONTENU DE LA DISQUETTE * * * * * ":PRINT
210 CAT:ns1=PEEK(&AB5F)
220 INPUT " DESIREZ-VOUS LA TRANSFERER SUR CASSETTE [ O/N ]:r$:"r$=UPPER$(r$)
230 IF r$<"O" AND r$<>"N" THEN 230 ELSE IF r$="N" THEN CALL 0
240 ' * * vitesse enregistrement
250 PRINT:PRINT " * VITESSE D'ENREGISTREMENT : "
260 PRINT:PRINT " 0 lent"
270 PRINT:PRINT " 1 moyen"
280 PRINT:PRINT " 2 rapide : ";r
290 IF r<0 AND r>1 AND r>2 THEN CLS:GOTO 250
300 IF r=0 THEN x1=&19:x2=&140:x3=&1:GOTO 320
310 IF r=1 THEN x1=&32:x2=&A7:x3=0 ELSE x1=1:x2=&7D:x3=0
320 POKE &2FBA,x1:POKE &2FBC,x2:POKE &2FBD,x3
330 ITAPE:CALL &2FB9
340 IF ns1=65 OR ns1=193 THEN ns=8 ELSE ns=7
350 ' * * * SAUVEGARDE DU CATALOGUE
360 POKE &2F69,0:POKE &2F69,&3D:POKE &2F66,np
370 PRINT:PRINT " * * * * * SAUVEGARDE DU CATALOGUE * * * * * "
380 IF ns1=65 THEN np=2 ELSE np=0
390 POKE &2F67,ns1:CALL &2F6D
400 POKE &2F68,0:POKE &2F69,&32:POKE &2F66,np:POKE &2F67,ns1+1:CALL &2F6D
410 POKE &2F68,0:POKE &2F69,&34:POKE &2F66,np:POKE &2F67,ns1+2:CALL &2F6D
420 POKE &2F68,0:POKE &2F69,&36:POKE &2F66,np:POKE &2F67,ns1+3:CALL &2F6D
430 POKE &3000,ns1
440 SAVE"catalog",b,&3000,2048
450 IDISC:CLS
460 ' * * * * * LECTURE DISC ET ECRITURE CASSETTE * * * * *
470 FOR i=0 TO 39 STEP 5:zn=&3000+512
480 ' * * * * LECTURE DISC
490 FOR t=i TO i+4:PRINT:PRINT USING"PISTE: ##";t;:PRINT " SECTEURS: ";
500 FOR j=ns1 TO ns1+ns
510 PRINT HEX$(j,2);" ";
520 zn=zn+512
530 z1=INT(zn/256):z2=zn-256*z1
540 POKE &2F68,z2:POKE &2F69,z1
550 POKE &2F66,t:POKE &2F67,j
560 CALL &2F6D
570 NEXT j
580 NEXT t
590 '>>>> attend arret moteur disc
600 IF PEEK(&B5F)<>0 THEN 600
610 ' * * * * ECRITURE CASSETTE
620 ln=zn-&3000+512
630 l1=INT(ln/256):l2=ln-l1*256
640 POKE &2F8D,l2:POKE &2F8E,l1
650 ITAPE:CALL &2F87:IDISC
660 NEXT i
670 ' * * * VERIFICATION * * *
680 CLS:INPUT"REMBORNEZ LA CASSETTE PRESSEZ [PLAY] et ENTER";kk$
690 CLS
700 ON ERROR GOTO 750
710 ITAPE
720 PRINT " * * * * * VERIFICATION * * * * * ":PRINT

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730 PRINT" CATALOGUE : ";
740 LOAD"!catalog",&3000:GOTO 760
750 PRINT:PRINT:PRINT CHR$(7):PRINT"ERREUR DANS L'ENREGISTREMENT DU CATALOGUE !!!":PRINT:
PRINT"RECOMMENCEZ...":RUN
760 PRINT"* * O K * * ":PRINT:FOR i=0 TO 39 STEP 5:PRINT:PRINT" BLOC NUMERO :";i;"-";i+4;".... ";
770 ' * * * lecture cassette
780 IF PEEK(&BEEF)<>0 THEN 780
790 POKE &2F92,&A1
800 ln=512*5*(ns+1)
810 l1=INT(ln/256):l2=ln-l1*256
820 POKE &2FBD,l2:POKE &2FBE,l1
830 CALL &2F87:DISC
840 ' * * lecture disc
850 zn=&3000
860 FOR t=i TO i+4:zn=36864:PRINT:PRINT"PISTE : ";t;
870 FOR w=ns1 TO ns1+ns
880 POKE &2F67,w
890 POKE &2F66,t:z1=INT(zn/256):z2=zn-z1*256:POKE &2F68,z2:POKE &2F69,z1
900 CALL &2F60
910 zn=zn+512
920 NEXT w
930 ' * * * VERIF * * *
940 zc1=INT(zc/256):zc2=zc-zc1*256
950 POKE &2F97,zc2:POKE &2F9A,zc1
960 ln2=512*(ns+1)-1
970 ln21=INT(ln2/256):ln22=ln2-ln21*256
980 POKE &2F9F,ln22:POKE &2FA0,ln21
990 CALL &2F95
1000 IF PEEK(&2F97)<>0 THEN PRINT CHR$(7):PRINT"ERREUR !!!!! ";PRINT:PRINT:PRINT:PRINT" !!!!! A REFAIRE !!!!!":END ELSE PRINT"* *
* * O K * * * * ";
1010 zc=zc+ln2+1
1020 NEXT t
1030 NEXT i
1040 DATA 18,09,84,00,00,00,00,00,00,00,21,62,2F,CD,D4,2C
1050 DATA D0,22,63,2F,79,32,65,2F,1E,00,3A,66,2F,57,3A,67
1060 DATA 2F,4F,2A,68,2F,DF,63,2F,C9,21,00,30,11,00,00,3E
1070 DATA 99,CD,9E,DC,C9,19,01,00,21,00,30,11,00,90,01,00
1080 DATA 00,1A,EE,20,0E,23,13,0B,AF,B8,20,F5,B9,20,F2,32
1090 DATA 97,2F,C9,3E,FF,32,97,2F,C9,3E,00,21,00,00,CD,68
1100 DATA 20,C9,fin

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