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10 REM *****
20 REM *                               *
30 REM *       C O B R A               *
40 REM *                               *
50 REM * (c)1985 by A.Hess             *
60 REM *                               *
70 REM *****
80 GOTO 110
90 IF 1e<=2 THEN zc=zc+INT(RND*15)+1
100 RETURN
110 EVERY 500 GOSUB 90
120 hin$=STRING$(5,248):stage=1
130 DEFINT a-z:MODE 1:ink3=24:INK 0,0:INK 1,9:INK 2,15:INK 3,ink3:BORDER 0
140 SYMBOL AFTER 47
150 SYMBOL 48,126,66,66,98,98,98,98,126
160 SYMBOL 49,24,24,24,56,56,56,56,56
170 SYMBOL 50,126,66,2,126,96,96,98,126
180 SYMBOL 51,126,2,2,126,6,6,6,126
190 SYMBOL 52,64,64,96,104,104,126,12,12
200 SYMBOL 53,126,64,64,126,6,102,102,126
210 SYMBOL 54,126,64,64,126,98,98,98,126
220 SYMBOL 55,62,34,2,6,6,6,6,6
230 SYMBOL 56,126,66,66,126,98,98,98,126
240 SYMBOL 57,126,66,66,126,6,6,6,126
250 SYMBOL 130,126,70,70,64,94,94,66,126
260 SYMBOL 131,99,119,95,75,67,67,91,91
270 SYMBOL 132,126,66,66,70,70,70,70,126
280 SYMBOL 133,97,97,97,97,97,99,54,28,8
290 SYMBOL 134,124,68,68,126,102,102,102,102
300 SYMBOL 135,66,66,66,127,99,99,99,99
310 SYMBOL 136,32,32,32,48,48,48,50,62
320 SYMBOL 137,124,68,68,124,70,70,70,126
330 SYMBOL 241,0,60,110,118,110,118,60,0
340 SYMBOL 242,60,60,90,219,153,255,126,24
350 SYMBOL 243,56,108,99,255,255,99,108,56

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360 SYMBOL 244,2,126,255,153,219,90,60,60
370 SYMBOL 245,28,54,198,255,255,198,54,28
380 SYMBOL 246,1,2,4,50,49,63,95,255
390 SYMBOL 247,0,20,93,254,127,255,126,85
400 SYMBOL 248,255,161,161,255,137,137,137,255
410 SYMBOL 249,126,66,64,126,2,98,98,126
420 SYMBOL 251,62,34,34,62,98,98,98,98
430 SYMBOL 253,124,64,64,124,96,96,96,124
440 SYMBOL 254,124,76,76,64,64,68,68,124
450 ENT 2,5,0,1,5,-1,1,1,-1,1,2,-2,1,2,-10,1
460 ENT 3,40,-3,2
470 ENT 1,25,5,4,15,-7,2
480 FOR i=1 TO 4:READ xr(i),yr(i):NEXT i
490
500 PAPER 0:CLS:PEN 1:PRINT CHR$(254);CHR$(132);CHR$(137);CHR$(134);CHR$(251):PE
N 3
510 FOR x=0 TO 39
520 FOR y=-1 TO 8
530 LOCATE x+1,y+5:IF TEST(x*2,399-y*2)=1 THEN PRINT CHR$(248); ELSE PRINT " ";
540 NEXT y,x
550 by=241:PEN 3
560 LOCATE 7,15:PRINT"Versuchen Sie moeglichst":LOCATE 7,16:PRINT"viele Mae
use zu fressen!": LOCATE 7,17:PRINT"Gehen Sie d
abei den Igeln":LOCATE 7,18:PRINT"aus dem Weg!"
570 LOCATE 7,20:PRINT"Starten Sie das Spiel mit"
580 LOCATE 7,21:PRINT"dem";:PEN 1:PRINT" Feuerknopf ";:PEN 3
590 LOCATE 7,22:PRINT"oder mit der 'COPY'-Taste !"
600 jr=2:x=1:y=1:coj=2:k=0:bo=0:stage=1
610 x1=x:y1=y:by=241:co=coj:GOSUB 1270:coj=coj+1:IF coj=3 THEN coj=1
620 x=x+yr(jr):y=y+yr(jr):IF x>k AND y>k AND x<41-k AND y<26-k THEN 650
630 x=x-xr(jr):y=y-yr(jr):jr=jr+1:IF jr>4 THEN jr=jr-4
640 IF jr=2 THEN k=k+1:y=y+1:IF k=13 THEN 490
650 x1=x:y1=y:by=241+jr:co=3:GOSUB 1270
660 IF fl=1 THEN fl=0:INK 2,9:INK 1,15 ELSE fl=1:INK 2,15:INK 1,9
670 IF JOY(0)<16 AND INKEY(9)<>0 THEN FOR n=1 TO 100:NEXT:GOTO 610
680
690 DIM x(1),y(1)
700 as=1:le=5:bx=0:bo=0:zc=0:ink3=24
710 sc=0
720 bx=0
730 IF le=0 THEN sc=sc+zc:le=0:GOSUB 1430:GOSUB 1360:ERASE x,y:bo=0:zc=0:GOTO 6
90
740 ERASE x,y:DIM x(1,4000),y(1,4000):PAPER 0:PEN 3:GOSUB 1590:CLS
750 xp(1)=9:yp(1)=10:jr(1)=2:1(1)=20:p(1)=1+1(1)
760 xp(0)=30:yp(0)=20:jr(0)=4:1(0)=20:p(0)=1(0)+1
770 coj=1:co=3
780 FOR x1=1 TO 40
790 y1=2:by=248:GOSUB 1270:y1=25:GOSUB 1270
800 NEXT x1
810 IF sc>=1000 THEN GOSUB 1750
820 IF sc>=2000 THEN GOSUB 1790
830 IF sc>=3000 THEN GOSUB 1820
840 IF sc>=4000 THEN GOSUB 1850
850 FOR y1=2 TO 25
860 x1=1:GOSUB 1270:x1=40:GOSUB 1270
870 NEXT y1
880 FOR i=1 TO 10
890 GOSUB 1300:IF i/2=INT(i/2) THEN by=247 ELSE by=246
900 GOSUB 1270
910 NEXT i
920 GOSUB 1360
930 MOVE 0,383:DRAW 639,383,0:DRAW 639,381,0:DRAW 0,381,0:tf=0
940
950 FOR pl=0 TO as-1
960 SOUND 2,240,10,13,0,2,1
970 p=p(pl):x=xp(pl):y=yp(pl):jr=jr(pl):l=1(pl):x=x+xr(jr):y=y+yr(jr)
980 x2=x*16-15:y2=414-y*16:c1=TEST(x2+12,y2-6):c2=TEST(x2+8,y2-5)
990 IF c1=1 OR c1=2 THEN 1070
1000 IF c2=3 THEN 1070

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1010 IF c1<>3 THEN INKEY 1140
1020 SOUND 2,100,50,15,,3
1030 l(p1)=l(p1)+INT(RND*7)+1
1040 GOSUB 1300:by=246:co=3:GOSUB 1270
1050 GOSUB 1300:by=247:GOSUB 1270
1060 sc=sc+10:bo=bo+1:bx=bx+1:GOSUB 1360:GOTO 1140
1070
1080 le=le-1:tf=1:by=241+jr:x1=x:y1=y:co=2
1090 FOR i=1 TO 5
1100 SOUND 2,90+i*i*10,42,15,,1
1110 GOSUB 1270:co=co+1:IF co=4 THEN co=2
1120 IF (SQ(2) AND 128)=128 THEN 1120
1130 NEXT i
1140 x1=x(p1,p-1):IF x1<>0 THEN y1=y(p1,p-1):co=coj:by=240-(p1=0):GOSUB 1270
1150 x1=x:y1=y:co=3:by=241+jr:GOSUB 1270
1160 x(p1,p)=x:y(p1,p)=y:xp(p1)=x:yp(p1)=y
1170 IF p-1>0 THEN x1=x(p1,p-1):IF x1<>0 THEN y1=y(p1,p-1):co=0:by=241:GOSUB 1270
1180 p(p1)=p(p1)+1:e$=INKEY$
1190 FOR pl1=0 TO as-1
1200 jy=JDY(0)
1210 IF jy=4 OR INKEY(8)=0 THEN jr(pl1)=4 ELSE IF jy=8 OR INKEY(1)=0 THEN jr(pl1)=2
1220 IF jy=1 OR INKEY(0)=0 THEN jr(pl1)=1 ELSE IF jy=2 OR INKEY(2)=0 THEN jr(pl1)=3
1230 NEXT pl1,p1
1240 IF coj=1 THEN INK 1,9:INK 2,15:coj=2 ELSE INK 1,15:INK 2,9:coj=1
1250 IF tf=1 THEN 730
1260 GOTO 940
1270
1280 INK 3,ink3:LOCATE x1,y1:PEN co:PRINT CHR$(by);
1290 RETURN
1300
1310 x1=INT(RND(2)*40+1):y1=INT(RND(3)*24+2)
1320 x2=x1*16-15:y2=414-y1*16
1330 c1=TEST(x2+12,y2-6):c2=TEST(x2+6,y2-6)
1340 IF c1<>0 OR c2<>0 THEN GOSUB 1310
1350 RETURN
1360 IF bx=35 THEN FOR n=1 TO 10:SOUND 5,50*n,6,15:NEXT:zc=zc+INT(RND*30)+10:bx=0
1370 IF bo=50 THEN le=le+1:zc=zc+INT(RND*80)+10:bo=0:GOSUB 1670
1380 IF sc>hsc THEN hsc=sc
1390 LOCATE 1,1:PRINT CHR$(249);CHR$(254);":":LOCATE 12,1:PRINT CHR$(137);CHR$(132);":":LOCATE 24,1:PRINT CHR$(135);CHR$(249);CHR$(254);":":LOCATE 16,25:PRINT CHR$(144);CHR$(136);CHR$(253);":":STRING$(le,244);CHR$(144);
1400 LOCATE 4,1:PRINT USING"#####";sc:LOCATE 15,1:PRINT USING"#####";zc:LOCATE 28,1:PRINT USING"#####";hsc
1410 LOCATE 36,1:PRINT CHR$(254);CHR$(132);CHR$(137);CHR$(134);CHR$(251):PEN 3
1420 RETURN
1430 GOSUB 1360
1440 PAPER 2:INK 3,26,0:SPEED INK 10,4:PEN 3
1450 LOCATE 10,11:PRINT SPACE$(15);:LOCATE 10,12:PRINT SPACE$(15);
1460 LOCATE 10,13:PRINT SPACE$(15);:LOCATE 10,12:tf=" " +CHR$(130)+CHR$(251)+CHR$(131)+CHR$(253)+" " +CHR$(132)+CHR$(133)+CHR$(253)+CHR$(134)+" "
1470 FOR i=1 TO LEN(tf)
1480 PRINT MID$(tf,i,1):SOUND 2,400,10,15,,1
1490 IF (SQ(2) AND 128)=128 THEN 1490
1500 NEXT i
1510 INK 3,24:PAPER 0:GOSUB 1380:PAPER 0:LOCATE 3,25:PRINT" Noch ein Spiel (J/N)
?"
1520 i$=INKEY$:IF i$="J" OR i$="j" THEN CLS:GOTO 700
1530 IF i$="N" OR i$="n" THEN 1880
1540 GOTO 1520
1550
1560 PAPER 0
1570 ink3=24
1580 RETURN

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1590 '
1600 PEN 3:PAPER 0
1610 LOCATE 1,25:PRINT SPACE$(40);
1620 LOCATE 1,25:PEN 3
1630 PRINT" Druecken Sie den Feuerknopf oder 'COPY'";
1640 IF JOY(0)<16 AND INKEY(9)<>0 THEN 1640
1650 RETURN
1660 DATA 0,-1,1,0,0,1,-1,0
1670 FOR n=1 TO 10
1680 FOR t=20 TO 300 STEP 50
1690 SOUND 5,t,1,15
1700 NEXT t
1710 FOR t=300 TO 20 STEP -50
1720 SOUND 5,t,1,15
1730 NEXT t,n
1740 RETURN
1750 PEN 3:LOCATE 2,9:PRINT hin$:LOCATE 35,11:PRINT hin$:zc=zc+INT(RND*30)+1
1760 ink3=15
1770 PEN 1
1780 RETURN
1790 GOSUB 1750:PEN 3:LOCATE 6,6:PRINT hin$:LOCATE 18,15:PRINT hin$:PEN 1:zc=zc+
INT(RND*50)+1
1800 ink3=2
1810 RETURN
1820 GOSUB 1790:PEN 3:LOCATE 5,20:PRINT hin$:LOCATE 24,22:PRINT hin$:PEN 1:zc=zc
+INT(RND*70)+1
1830 ink3=6
1840 RETURN
1850 GOSUB 1820:PEN 3:LOCATE 8,22:PRINT hin$:LOCATE 17,4:PRINT hin$:PEN 1:zc=zc+
INT(RND*100)+1
1860 ink3=18
1870 RETURN
1880 PAPER 0:INK 3,24:INK 2,6,24:SPEED INK 10,4:CLS
1890 PEN 3:LOCATE 1,4:PRINT"Das Spiel kann mit ";PEN 2:PRINT"'GOTO 700'";PEN
3:PRINT" wieder":PRINT:PRINT"gestartet werden, o
hne dass der High-":PRINT:PRINT"score verloren geht !"
1900 LOCATE 1,23:END

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