HAUNTED HEDGES
by Derek Brewster

LOADING INSTRUCTIONS

Reset computer by holding down CTRL,SHIFT and ESC keys together in that order. Place cassette into Datacorder. Rewind tape to beginning then press STOP/EJECT once. Press CTRL and small ENTER keys simultaneously then press PLAY followed by any key. This program will take about 5 minutes to load.

You have entered the spirit world and are forced into the greatest test of a spirit's spirit there ever was. Ghostly hedges glow all around in a confusing maze from which there is no escape. Strewn everywhere are gold coins - these must be the reward you were always told you would get in heaven. But they never said you would have to fight for it!

Your arrival stirs the guardians - beings whose only purpose is to protect their domain from intruders. They seek you out as you gather ghostly coins.Your only means of defence lies with the demon ice-axes lying in corners of the maze. If you can get to one the guardians will run from you in terror, knowing that you have the means of their destruction if you catch them...but knowing also that ice-axes quickly melt! Of course, you cannot kill them, but they are forced to re-materialize in their place of rest, and that is sure to score a few points with the Powers-That-Be!

You are not immortal, but out of an ethereal sense of fair play you have been allocated four lives, with more if you really prove your worth. Ultimately, though, there is no escape, for if you succeed the Cosmic Seers will make you do it all over again only faster, out of spite. Well, they're only inhuman after all.

You can set the guardians' intelligence level (keys 1 to 5). Instructions are available by pressing 'I'.
Pressing 'J' for AMSOFT JY1 Joystick or 'K' for keyboard will begin the great trial. 'H' will hold everything while you answer the earthly telephone, front door etc. 'E' will signify to the Cosmic Seers that you've had enough and can you go home please.

KEYBOARD

SHIFT	= Up
CTRL	= Down
E	= Exit from game
X	= Right
Z	= Left
I	= Instructions
H	= Hold (any key to re-start)

or AMSOFT JY1 JOYSTICK