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10 '*****
20 * CASSE BRIQUES *
30 * *
40 * par R.BUTIERREZ *
50 * *
60 * le 25/9/85 *
70 '*****
80 KEY 138,"paper 0:pen 1:mode 2:list"+C
HR$(13)
90 KEY 139,"paper 0:mode 1:run"+CHR$(13)
100 SYMBOL 240,&7F,&7F,&7F,&7F,&7F,&7F,&
7F,0
110 SYMBOL 241,&FE,&FE,&FE,&FE,&FE,&FE,&
FE,0
120 SYMBOL 242,126,188,216,224,224,192,1

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28,0
130 SYMBOL 243,0,1,3,7,7,27,61,126
140 SYMBOL 244,0,1,3,7,7,3,1,0
150 ENT 2,1,-1,1,10,10:ENV 2,5,3,1,1,
0,16,6,-3,2
160 ENT 1,1,-1,1,10,10:ENV 1,5,3,1,1
,0,16,6,-3,1
170 BORDER 10:INK 1,26:PAPER 1:INK 2,5:1
NK 3,17
180 MODE 1:PAPER 1
190 DIM Tu(7,24):DIM tc(7,31)
200 DATA 1,1,1,1,0,1,1,1,1,0,1,1,1,0,1
,1,1,1,0,1,1,1,1
210 DATA 1,0,0,0,0,1,0,0,1,0,1,0,0,0,0,1
,0,0,0,0,1,0,0,0

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220 DATA 1,0,0,0,0,1,0,0,1,0,1,0,0,0,0,1
,0,0,0,0,1,0,0,0
230 DATA 1,0,0,0,0,1,1,1,1,0,1,1,1,1,0,1
,1,1,1,0,1,1,1,0
240 DATA 1,0,0,0,0,1,0,0,1,0,0,0,0,1,0,0
,0,0,1,0,1,0,0,0
250 DATA 1,0,0,0,0,1,0,0,1,0,0,0,0,1,0,0
,0,0,1,0,1,0,0,0
260 DATA 1,1,1,1,0,1,0,0,1,0,1,1,1,1,0,1
,1,1,1,0,1,1,1,1
270 DATA 1,1,1,1,0,1,1,1,1,0,1,0,0,1,1,0
,0,1,0,0,1,0,1,1,1,1,0,1,1,1,1
280 DATA 1,0,0,1,0,1,0,0,1,0,1,0,1,0,0,1
,0,1,0,0,1,0,1,0,0,0,0,1,0,0,0,0
290 DATA 1,0,0,1,0,1,0,0,1,0,1,0,1,0,0,1
,0,1,0,0,1,0,1,0,0,0,0,1,0,0,0,0
300 DATA 1,1,1,0,0,1,1,1,0,0,1,0,1,0,0,1
,0,1,0,0,1,0,1,1,1,0,0,1,1,1,1
310 DATA 1,0,0,1,0,1,0,0,1,0,1,0,1,0,0,1
,0,1,0,0,1,0,1,0,0,0,0,0,0,0,1
320 DATA 1,0,0,1,0,1,0,0,1,0,1,0,1,0,1,0
,0,1,0,0,1,0,1,0,0,0,0,0,0,0,1
330 DATA 1,1,1,1,0,1,0,0,1,0,1,0,0,1,0,1
,0,1,1,1,1,0,1,1,1,1,0,1,1,1,1
340 RESTORE:FOR v=1 TO 7:FOR x=1 TO 24:R
EAD Tu(y,x)
350 IF Tu(y,x)=1 THEN LOCATE x+6,v+2:PEN
3 ELSE 380
360 PRINT CHR$(22)CHR$(1)CHR$(242)CHR$(1
5)CHR$(2)CHR$(8)CHR$(243)CHR$(15)CHR$(1)
CHR$(8)CHR$(244)
370 SOUND 2,150,5,15,1,1
380 NEXT:NEXT
390 FOR v=1 TO 7:FOR x=1 TO 31:READ tc(y
,x)
400 IF tc(y,x)=1 THEN LOCATE x+6,v+13:PE
N 3:PRINT CHR$(242)CHR$(15)CHR$(1)CHR$(8
)CHR$(243)CHR$(15)CHR$(2)CHR$(8)CHR$(244
):SOUND 2,150,5,15,1,1
410 NEXT:NEXT
420 PRINT CHR$(22)CHR$(0)
430 SOUND 1,60,50:SOUND 1,1,30
440 a$="REGLE DU JEU (D/N) ? "
450 RANDOMIZE TIME:IF a=30 THEN 480 ELSE
H=INT(RND*15)+1
460 SOUND 1,h/2*150,10,15,1,1:BORDER h
470 LOCATE h+17,23:PAPER 4:PEN 3:PRINT M
ID$(a$,h,1):a=a+1:GOTO 450
480 LOCATE 18,23:PRINT a$:b$=INKEY$:IF b
$="n" OR b$="N" THEN 520
490 IF b$="o" OR b$="O" THEN 60SOUND 3600:
GOTO 550
500 GOTO 480
510 CLEAR
520 INK 3,7:INK 2,16:BORDER 7
530 LOCATE 15,11:PEN 1:INPUT"tableau ";t
ableau

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540 IF tableau(1 OR tableau)4 THEN LOCAT
E 25,11:PRINT " ":GOTO 530
550 LOCATE 1,25:PRINT:PRINT:PRINT
560 '
570 '      initialisation du jeu
580 '-----
590 DIM tb(40,25)
600 ON tableau GOTO 620,700,770,830
610 '      1
620 GOSUB 2910:GOSUB 2280
630 PEN 1:LOCATE r,24:PRINT t$
640 a1=10:RANDOMIZE TIME:v1=INT(RND*11)+
11:1F 2*INT(v1/2)<y1 THEN y1=v1+1
650 dx1=1:dv1=-1:qw=5:br1=950
660 AFTER '000 GOSUB 2890
670 AFTER 3000,X GOSUB 2900
680 EVERY 5,1 GOSUB 1540:GOTO 900
690 '      2
700 GOSUB 2910:GOSUB 2280
710 a=30:y=22:a1=3:y1=11:qw=6:er=24:br1=
950
720 dx=-1:dy=-1:dx1=1:dv1=-1:re=18:v=19
730 EVERY 6 GOSUB 990
740 EVERY 6,1 GOSUB 1540
750 GOTO 2690
760 '      3
770 GOSUB 2910:GOSUB 2390
780 PEN 1:LOCATE r,24:PRINT t$
790 a=10:y=22:dx=-1:dy=-1:r1=14:qw=5:BR1
=680
800 EVERY 5 GOSUB 1930
810 GOTO 2580
820 '      4
830 GOSUB 2910:GOSUB 2760
840 a=18:v=11:dx1=1:dv1=1:qw=3:er=3:re=37:
po=0:op=0:BR1=580
850 EVERY 5 GOSUB 1930
860 GOTO 2690
870 '-----
880 '      deplacement de la raquette
890 '-----
900 IF r=37 THEN 930
910 IF INKEY(1)=0 THEN r=r+1
920 IF R=1 THEN 910
930 IF INKEY(8)=0 THEN r=r-1
940 DI:PEN 1:LOCATE r,24:PRINT t$:EI
950 GOTO 900
960 '-----
970 '      deplacement de la balle No 1
980 '-----
990 DI:xx=dx+dx:yy=y+dy
1000 ON tb(xx,yy) GOTO 1450,1440,1410,11
50,1390,1380
1010 PEN 1:LOCATE xx,yy:PRINT CHR$(231)
1020 LOCATE a,y:PRINT " "
1030 a=xx:y=yy
1040 IF vv(24 THEN RETURN

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1050 ON tableau GOTO 1090,1060
1060 IF (xx=r OR xx=r+19) AND dx=1 THEN
PRINT CHR$(7):dx=dx:dy=dv:RETURN
1070 IF (xx=r+3 OR xx=r+22) AND dx=-1 TH
EN PRINT CHR$(7):dx=dx:dy=dv:RETURN
1080 IF xx=r+1 OR xx=r+2 OR xx=r+20 OR x
x=r+21 THEN PRINT CHR$(7):dy=dv:LOCATE
r,24:PRINT t$:RETURN ELSE 1140
1090 IF xx=r AND dx=1 THEN PRINT CHR$(7)
:dx=dx:dy=dv:RETURN
1100 IF xx=r+3 AND dx=-1 THEN PRINT CHR$
(7):dx=dx:dy=dv:RETURN
1110 IF xx<r+1 OR xx>r+2 THEN RETURN EL
E PRINT CHR$(7):dy=dv:LOCATE r,24:PRIN
T t$:RETURN
1120 '-----
1130 '      1ere balle perdue
1140 '-----
1150 PEN 4:LOCATE 35,15:PRINT REMAIN(0)
1160 LOCATE a,v:PRINT " "
1170 SOUND 1,110,20
1180 H=H-1
1190 LOCATE 23,1:PEN 2:PRINT H:IF H=0 OR
BRI<=P THEN 1260
1200 PEN 3
1210 RANDOMIZE TIME
1220 v=INT(RND*11)+11:1F 2*INT(v/2)<y1 Y
HEN v=y+1
1230 a=30:dx=1:dy=-1:xx=a:vy=v
1240 IF tableau=2 THEN EVERY 6 GOSUB 990
ELSE EVERY 5 GOSUB 1930
1250 RETURN
1260 SPEED INK 7,9:PEN 4:LOCATE 6,11:PRI
NT REMAIN(0):REMAIN(1):REMAIN(2):REMAIN(3):
ERASE TB:INK 2,19,12
1270 IF BRI<=P THEN GOSUB 3340:GOTO 1290
1280 IF P>PEEK(40000+20+3*TABLEAU)+PEEK(
40001+20+3*TABLEAU)+256 THEN GOSUB 3340
1290 LOCATE 10,10:PEN 1:PRINT"UNE AUTRE
PARTIE ? (D/N)"
1300 O$=INKEY$
1310 O$=UPPER$(O$):IF O$="O" THEN GOTO 5
10
1320 IF O$="N" THEN END
1330 GOTO 1300
1340 LOCATE xx,yy:PRINT CHR$(32)CHR$(7):
tb(xx,yy)=0
1350 dy=dv:pp=p+10:RETURN
1360 LOCATE 27,vy:PRINT SPACE$(3)CHR$(7)
:tb(27,vy)=0:tb(28,vy)=0
1370 tb(29,vy)=0:dy=dv:P=P+10:LOCATE #1
,4,2:PRINT#,P:RETURN
1380 P=P+10:LOCATE 10,1:PEN 1:PRINT P:L
OCATE 39,vy:PRINT CHR$(32)CHR$(7):tb(xx,
yy)=0:dy=dv:RETURN
1390 P=P+10:LOCATE 10,1:PEN 1:PRINT P:L
OCATE 2,vy:PRINT SPACE$(3)CHR$(7):tb(xx,

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vy)=0:dy=dv:RETURN
1400 P=P+10:LOCATE #1,4,2:PEN#1:PRINT#
1,P:LOCATE 2,vy:PRINT SPACE$(3)CHR$(7):
tb(xx,yy)=0:dy=dv:RETURN
1410 dy=dv:RETURN
1420 LOCATE 6,vy:tb(6,vy)=0:tb(7,vy)=0:
tb(8,vy)=0:dy=dv:PRINT SPACE$(3)CHR$(7)
:pp=p+10:LOCATE 10,1:PEN 1:PRINT P:RETURN
1430 LOCATE 22,vy:tb(22,vy)=0:tb(23,vy)
=0:tb(23,vy)=0:dy=dv:PRINT SPACE$(3)CHR$
(7):pp=p+10:RETURN
1440 dy=dv:RETURN
1450 DY=DY
1460 P=P+10
1470 LOCATE 10,1:PEN 1:PRINT P
1480 LOCATE xx,vy:PRINT CHR$(7)CHR$(32)C
HR$(32)
1490 tb(xx,vy)=0
1500 RETURN
1510 '-----
1520 '      deplacement de la balle No 2
1530 '-----
1540 x1=a+dx1:y1=v1+dv1
1550 ON tb(xx1,yy1) GOTO 1800,1860,1870,
1710,1880,1890
1560 PEN 2:LOCATE x1,y1:PRINT CHR$(231)
)
1570 LOCATE a1,y1:PRINT " "
1580 a1=xx1:y1=yy1
1590 IF tableau=2 THEN EI:RETURN
1600 ON tableau GOTO 1650,1610
1610 IF (xx1=r OR xx1=r+19) AND dx1=1 TH
EN PRINT CHR$(7):dx1=dx1:dv1=dv1:REUR
N
1620 IF (xx1=r+3 OR xx1=r+22) AND dx1=-1
THEN PRINT CHR$(7):dx1=dx1:dv1=dv1:RE
TURN
1630 IF xx1=r+1 OR xx1=r+2 OR xx1=r+20 O
R xx1=r+21 THEN PRINT CHR$(7):dv1=dv1:
LOCATE r,24:PRINT t$:RETURN ELSE RETURN
1640 GOTO 1710
1650 IF xx1=r AND dx1=1 THEN PRINT CHR$(
7):dx1=dx1:dv1=dv1:RETURN
1660 IF xx1=r+3 AND dx1=-1 THEN PRINT CH
R$(7):dx1=dx1:dv1=dv1:RETURN
1670 IF xx1<r+1 OR xx1>r+2 THEN RETURN E
LSE PRINT CHR$(7):dv1=dv1:LOCATE r,24:
PRINT t$:RETURN
1680 '-----
1690 '      2eme balle perdue
1700 '-----
1710 PEN 4:LOCATE 35,15:PRINT REMAIN(1)
1720 H=H-1:LOCATE 23,1:PEN 2:PRINT H:IF
H=0 OR BRI<=P THEN 1260
1730 LOCATE a1,y1:PRINT " "
1740 SOUND 1,80,20
1750 RANDOMIZE TIME

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1760 v1=22:a1=INT(RND*(51)+2):IF 2*INT(a1/
210) >=1 THEN a1=a1+1
1770 dx1=1:dy1=-1:xx1=a1:yy1=v1
1780 IF TABLEAU=1 AND QW=3 THEN QW=4:AF
ER 200,3 GOSUB 2900:EVERY qw,1 GOSUB 154
0 ELSE EVERY qw,1 GOSUB 1540
1790 RETURN
1800 DY1=-DY1
1810 P=P+10
1820 PEN=1:LOCATE 10,1:PRINT P
1830 LOCATE xx1,yy1:PRINT CHR$(7)CHR$(32)
)CHR$(32)
1840 tb(xx1,yy1)=0
1850 RETURN
1860 dx1=-dx1:RETURN
1870 dy1=-dy1:RETURN
1880 P=P+10:LOCATE 10,1:PEN 1:PRINT P:LO
CATE 2,yy1:PRINT SPACE$(3)CHR$(7):tb(xx
1,yy1)=0:dy1=-dy1:RETURN
1890 P=P+10:LOCATE 10,1:PEN 1:PRINT P:LO
CATE 39,yy1:PRINT CHR$(32)CHR$(7):tb(xx
1,yy1)=0:dy1=-dy1:RETURN
1900 '-----
1910 '
1920 '-----
1930 DI:xx=a+dx:yy=v+dy
1940 ON tb(xx,yy) GOTO 2240,1440,1410,20
90,1400,1360,1340,1420,1430
1950 PEN 1:LOCATE xx,yy:PRINT CHR$(231)
1960 LOCATE a,v:PRINT " "
1970 a=xx:vv=yy
1980 ON tableau GOTO 1980,1980,1990,2040
1990 IF xx=30 AND (vv=r+1 OR vv=r+2) T
HEN dx=-dx:PRINT CHR$(7):RETURN
2000 IF vv(24) THEN RETURN
2010 IF xx=r AND dx=1 THEN PRINT CHR$(7)
:dx=-dx:dy=-dy:RETURN
2020 IF xx=r+3 AND dx=-1 THEN PRINT CHR$(
7):dx=-dx:dy=-dy:RETURN
2030 IF xx(r+1 OR xx)r+2 THEN RETURN EL
E PRINT CHR$(7):dy=-dy:LOCATE r,24:PRIN
T t$:RETURN
2040 IF yy(24) AND yy(3) THEN RETURN
2050 IF xx=r AND (yy=3 OR yy=24) AND dx=
1 THEN PRINT CHR$(7):dx=-dx:dy=-dy:RETUR
N
2060 IF xx=r+3 AND (yy=3 OR yy=24) AND d
x=-1 THEN PRINT CHR$(7):dx=-dx:dy=-dy:RE
TURN
2070 IF xx(r+1 OR xx)r+2 AND (yy=3 OR yy
(24) THEN RETURN ELSE IF yy=3 OR yy=24 TH
EN PRINT CHR$(7):dy=-dy:LOCATE r,24:PRI
NT t$:RETURN
2080 RETURN
2090 SOUND 1,110,20:PEN 4:LOCATE 37,15:P
RINT REMAIN(0)
2100 LOCATE a,v:PRINT " "

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2110 h=h+1
2120 a=20:dx=-1:dy=-1:xx=a:yy=v
2130 v=INT(RND*(11))+1:IF 2*INT(v/2)<v T
HEN v=v+1
2140 IF tableau=4 THEN 2180
2150 LOCATE #1,5,5:PEN #1,2:PRINT#1,H
2160 IF h=0 OR BRI<P THEN EI:GOTO 1260
2170 GOTO 1240
2180 v=INT(RND*(11))+1:IF 2*INT(v/2)=y TH
EN v=y+1
2190 a=30:dx=1:dy=-1:xx=a:yy=v
2200 SOUND 1,110,20
2210 LOCATE 23,1:PEN 2:PRINT h
2220 IF h=0 OR BRI<P THEN 1260
2230 GOTO 1240
2240 IF tableau=4 THEN 1450
2250 DY=-DY:P=P+10:LOCATE#1,4,2:PEN#1,1:
PRINT#1,P
2260 LOCATE XX,YY:PRINT CHR$(32)CHR$(32)
CHR$(7)
2270 tb(xx,yy)=0:RETURN
2280 INK 2,16:H=5
2290 r$=CHR$(240)+CHR$(241):r=15:P=0:t$=
CHR$(32)+CHR$(140)+CHR$(140)+CHR$(32)
2300 IF tableau=2 THEN h=10:FOR i=9 TO 2
3:tb(21,i)=2:NEXT
2310 FOR i=5 TO 9 STEP 2:tb(1,i)=5:tb(2,
i)=5:tb(3,i)=5:tb(39,i)=6:NEXT
2320 FOR e=5 TO 38:FOR i=5 TO 9 STEP 2:t
b(i,e)=1:NEXT i:NEXT e
2330 FOR e=1 TO 39:tb(e,6)=1:tb(e,8)=1:N
EXT e
2340 FOR e=1 TO 25:tb(1,e)=2:tb(40,e)=2:
NEXT
2350 FOR e=1 TO 40:tb(e,2)=3:NEXT
2360 FOR e=1 TO 40:tb(e,25)=4:NEXT
2370 PEN 1:LOCATE 1,1:PRINT " SCORE:0
":PEN 2:LOCATE 16,1:PRINT "BALLES:"H:LO
CATE 27,1:PEN 3:PRINT "TABLEAU:"tableau
2380 RETURN
2390 INK 2,16:r=20:P=0:H=5:t$=CHR$(32)+C
HR$(140)+CHR$(140)+CHR$(32)
2400 t$=CHR$(32)+CHR$(10)+CHR$(8)+CHR$(
209)+CHR$(10)+CHR$(8)+CHR$(209)+CHR$(10
)+CHR$(8)+CHR$(32)
2410 LOCATE 1,25
2420 FOR j=4 TO 8 STEP 2:FOR i=1 TO 30:t
b(i,j)=1:NEXT:NEXT
2430 FOR i=5 TO 26:tb(i,5)=1:tb(i,7)=1:N
EXT
2440 FOR i=2 TO 4:tb(i,5)=5:tb(i+25,5)=
4:tb(i,7)=5:tb(i+25,7)=6:NEXT
2450 FOR i=1 TO 24:tb(1,i)=2:NEXT:FOR i=
1 TO 8:tb(30,i)=2:NEXT
2460 FOR i=1 TO 30:tb(i,1)=3:NEXT
2470 FOR i=1 TO 31:tb(i,25)=4:NEXT:FOR i
=1 TO 25:tb(32,i)=4:NEXT

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2480 WINDOW#1,31,40,15
2490 LOCATE #1,3,1:PEN #1,1:PRINT#1,"SC
ORE:"
2500 LOCATE #1,5,2:PRINT#1,P
2510 LOCATE #1,3,4:PEN #1,2:PRINT#1,"BAL
LES:"
2520 LOCATE #1,5,5:PEN #1,2:PRINT#1,H
2530 LOCATE #1,3,7:PEN #1,3:PRINT#1,"TAB
LEAU:"LOCATE#1,5,8:PRINT#1,TALEAU
2540 RETURN
2550 '-----
2560 'deplacement de la 2eme raquette
2570 '-----
2580 IF INKEY(1)=0 THEN r=r+1:IF r>15 TH
EN r=r-1+1
2590 IF INKEY(8)=0 THEN r=r-1:IF r>14 TH
EN r=r-1+1
2600 IF r=0 THEN r=r+1
2610 IF r=29 THEN r=r-1:r=r-1+1
2620 DI:PEN 1:LOCATE r,24:PRINT t$:EI
2630 DI:PEN 1:LOCATE 30,r:PRINT t$:EI
2640 GOTO 2580
2650 RETURN
2660 GOSUB 2760
2670 a=10:vy=1:dx=-1:dy=-1:qw=3
2680 EVERY 5 GOSUB 990
2690 IF r=r THEN 2720
2700 IF INKEY(1)=0 THEN r=r+1
2710 IF r=1 THEN 2700
2720 IF INKEY(8)=0 THEN r=r-1
2730 DI:PEN 1:LOCATE r,24:PRINT t$:LOCAT
E r+vy,r:PRINT t$:EI
2740 GOTO 2690
2750 '-----
2760 INK 2,16:r$=CHR$(240)+CHR$(241):LOC
ATE 1,25:PEN 2:r=20:P=0:H=5:t$=CHR$(32)+
CHR$(140)+CHR$(140)+CHR$(32)
2770 FOR i=22 TO 35:FOR j=7 TO 10 STEP 2
:tb(i,j)=1:NEXT:NEXT
2780 FOR i=23 TO 34:FOR j=8 TO 10 STEP 2
:tb(i,j)=1:NEXT:NEXT
2790 FOR i=6 TO 19:FOR j=17 TO 20 STEP 2
:tb(i,j)=1:NEXT:NEXT
2800 FOR i=9 TO 19:FOR j=18 TO 20 STEP 2
:tb(i,j)=1:NEXT:NEXT
2810 tb(35,8)=7:tb(35,10)=7:tb(20,17)=7:
tb(20,19)=7
2820 FOR i=1 TO 3:tb(21+i,8)=9:tb(21+i,1
0)=9:NEXT
2830 FOR e=1 TO 25:tb(1,e)=2:tb(40,e)=2:
NEXT
2840 FOR i=7 TO 20:tb(5,e)=2:tb(21,e)=2:
tb(36,e)=2:NEXT
2850 FOR i=1 TO 40:tb(i,2)=4:tb(i,25)=4:
NEXT
2860 FOR i=6 TO 8:tb(i,18)=8:tb(i,20)=8:
NEXT

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2870 GOSUB 2370
2880 RETURN
2890 DI:LOCATE 10,10:PRINT REMAIN(
1):EVERY 4,1 GOSUB 1540:q:=4:EI:RETURN
2900 DI:LOCATE 10,12:PRINT REMAIN(
1):EVERY 3,1 GOSUB 1540:q:=3:EI:RETURN
2910 r:=CHR$(240)+CHR$(241)
2920 ON TABLEAU GOTO 2930,2930,2940,2950
2930 RESTORE 3080:GOTO 2960
2940 RESTORE 3150:GOTO 2960
2950 RESTORE 3200:GOTO 2960
2960 LOCATE 1,25
2970 READ x
2980 ON x GOTO 3010,3050,2990,3330,3000
2990 IF tableau=2 THEN RESTORE 3130:READ
x:GOTO 3010 ELSE 3010
3000 READ a,b,c,d,e,f,g,h,y,u:GOTO 3020
3010 Y=0:U=0:READ a,b,c,d,e,f,g,h
3020 PEN 2
3030 FOR i=a TO b:PRINT CHR$(238)STRING$(
c,")CHR$(d)STRING$(e,")CHR$(f):NEX
T:PRINT STRING$(h,")CHR$(g)STRING$(v,
")CHR$(u):
3040 GOTO 2970
3050 READ e,f,g,h,j,k,l
3060 PEN 2:PRINT CHR$(238):PEN e:PRINT
CHR$(f):FOR i=g TO h STEP 2:PRINT r$;N
EXT:PRINT CHR$(j):PEN 2:PRINT CHR$(238)
STRING$(k,")CHR$(l):
3070 GOTO 2970
3080 DATA 1,1,40,0,0,0,0,0,1,1,2,38,23
8,0,0,0,0
3090 DATA 2,3,241,3,38,240,0,0,2,2,0,2,3
8,0,0,0
3100 DATA 2,1,241,3,38,240,0,0,2,2,0,2,3
8,0,0,0
3110 DATA 2,3,241,3,38,240,0,0
3120 DATA 3,1,14,38,238,0,0,0,0,4
3130 DATA 1,1,14,19,238,18,238,0,0,4
3140 '3eme TABLEAU
3150 DATA 1,1,30,0,0,0,0,0,10,1,1,2,28,2
38,10,0,0,0
3160 DATA 2,3,0,2,28,0,10,0,2,1,241,3,27
,240,10,0
3170 DATA 2,2,0,2,28,0,10,0,2,1,241,3,27
,240,10,0
3180 DATA 2,3,0,2,28,0,10,0,1,15,39,0,0
,0,0,0,4
3190 '4eme TABLEAU
3200 DATA 1,1,3,38,238,0,0,0,0,1,1,3,2
38,15,0,0,0
3210 DATA 2,3,0,1,14,0,3,238,1,1,1,3,238
,15,0,0,0
3220 DATA 2,1,241,1,12,240,3,238,1,1,1,3
,238,15,0,0,4
3230 DATA 2,3,0,1,14,0,3,238,1,1,1,3,238
,15,0,0,0

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3240 DATA 1,1,241,1,12,240,3,238,5,0,0,3
,238,15,238,14,238,3,238
3250 DATA 5,0,0,3,238,15,238,14,238,3,23
8,5,0,0,3,238,15,238,14,238,3,238
3260 DATA 5,0,0,3,238,15,238,14,238,3,23
8,5,0,0,3,238,15,238,14,238,3,238
3270 DATA 5,0,0,3,238,15,238,14,238,3,23
8
3280 DATA 1,1,1,3,0,0,0,0,0,2,3,0,1,14,2
40,14,0
3290 DATA 5,1,1,3,238,0,238,3,0,0,0,2,1,
241,1,13,0,14,0
3300 DATA 1,1,1,3,238,0,238,0,3,2,3,0,1,
14,240,14,0
3310 DATA 5,1,1,3,238,0,238,3,0,0,0,2,1,
241,1,13,0,14,0
3320 DATA 1,1,1,3,238,0,0,0,0,1,1,3,38,2
38,0,0,0,0,4
3330 PRINT:PRINT:RETURN
3340 MEMORY 40000:MODE 1:LOCATE 15,3:PEN
2:PRINT"FELICITATIONS"
3350 LOCATE 15,4:PEN 3:PRINT"=====
=="
3360 o:=1:moi=65:ui=18:LOCATE 1,1:PEN 4:P
RINT REMAIN(0)REMAIN(1)REMAIN(2)REMAIN(3
)
3370 POKE 40001+20*3*TABLEAU,INT(P/256):
POKE 40000+20*3*TABLEAU,P-INT(P/256)*256
3380 IF bri<=P THEN LOCATE 5,7:PEN 1:PRI
NT"VOUS AVEZ TERMINE LE TABLEAU no":tab
leau:GOTO 3400
3390 LOCATE 3,5:PEN 1:PRINT"VOUS VENEZ D
E REALISER LE MEILLEUR SCORE":PRINT"DU T
ABLEAU no":tableau
3400 RESTORE 3810:GOSUB 3770
3410 LOCATE 7,10:PEN 1:PRINT"Veuillez sa
rquer votre nom a l'aide des
P RINT"touches flechees et valider avec <E
NTER)":
3420 IF INKEY(1)=0 THEN moi=moi+1
3430 IF moi>90 THEN moi=65
3440 IF INKEY(8)=0 THEN moi=moi-1
3450 IF moi<65 THEN moi=90
3460 LOCATE ui,15:PRINT CHR$(moi):
3470 IF INKEY=CHR$(13) THEN POKE 42000+
o+3*tableau,moi:o+=1:moi=65:ui+=1
3480 IF ui=21 THEN JS10
3490 FOR t=i TO 120:NEXT
3500 GOTO 3420
3510 TABLEAU=0:ql=PEEK(40000+20*3*TABLEAU
)+PEEK(40001+20*3*TABLEAU)*256
3515 IF ql=65535 THEN ql=0
3520 FOR i=17 TO 23 STEP 2:LOCATE 10,i:P
EN 1:TABLEAU=TABLEAU+i
3530 PRINT"TABLEAU: ";TABLEAU:FOR O=1 T
O 3:PEN 3
3540 ql=PEEK(40000+20*3*TABLEAU)+PEEK(40

```

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001+20*3*TABLEAU)*256
3550 PEN 3:PRINT CHR$(PEEK(42000+o+3*tab
leau)):NEXT
3560 PEN 2:LOCATE 27,1:PRINT USING "####
":ql:=PEN 3:PRINT"POINTS":
3570 NEXT
3580 PEN 1:LOCATE 17,25:PRINT"APPUYEZ SU
R UNE TOUCHE":CALL kb06:CLS
3590 RETURN
3600 INK 3,7:INK 2,16:PEN 1:LOCATE 31,23
:PRINT STRING$(7,")
3610 LOCATE 7,25:PRINT"ENCORE UN CASSE B
RIQUE..."PRINT
3620 FOR i=1 TO 2000:NEXT
3630 PRINT"mais celui-la n'est pas comme
les autres en effet ce jeu comporte 4 t
ableaux":PRINT:PRINT
3640 LOCATE 15,25:PEN 2:PRINT"CONSEILS":
PRINT
3650 LOCATE 15,25:PEN 3:PRINT"=====":
PRINT:PRINT
3660 PEN 1:LOCATE 3,25:PRINT"Ne vous fie
z pas a la lenteur de la "PRINT" ba
lle au premier tableau, celle-ci"
3670 PRINT"accellerera au fur et a mesur
e que vous detruirez des briques,"
3680 PRINT"il est donc":
3690 PRINT"preferable d'anticiper le d
placement de la balle pour ne pas etr
e surpris":PRINT
3700 PEN 2:PRINT"Vous deplacez la (ou le
s) raquette(s) a l'aide des touches
flechees"
3710 PEN 1:PRINT:PRINT"Vous avez le choi
x de jouer au tableau que vous
voulez."
3720 PEN 3:PRINT"PS:PRINT" Quand vou
s avez fini un tableau laissez
echapper la balle"
3730 PRINT:PRINT
3740 LOCATE 15,25:PEN 1:INPUT"tableau ":
tableau
3750 IF tableau<1 OR tableau>4 THEN LOCA
TE 25,25:PRINT" ":GOTO 3740
3760 PRINT:BORDER 7:RETURN
3770 READ a,b
3780 IF a=-1 THEN RETURN
3790 SOUND 1,a,b:SOUND 1,0,2
3800 GOTO 3770
3810 DATA 440,10,440,10,440,10,320,30,25
5,30,440,10,440,10,440,10,320,30,255,30
3820 DATA 320,12,320,12,340,12,340,12,38
0,12,380,12,440,50
3830 DATA 440,10,440,10,440,10,350,30,28
5,30,440,10,440,10,440,10,350,30,285,30
3840 DATA 220,25,190,12,215,12,235,12,25
5,12,275,12,320,50,-1,1

```