Witched
BE OR BE DEAD

Face your rival and cast the craziest spells to decrease their strength. Move around the platforms, go up and down the stairs sidestepping your opponent's spells. But be careful! Magic can have unexpected effects. Things won't always go as you'd wished...
Be witched or be dead!

- 2 simultaneous player battle
- 4 direction fire
- 2 game modes available
- 5 stages
- 6 characters
- 4 items to collect
- Trap switch

LOAD INSTRUCTIONS

- **On a real Amstrad CPC:**
Insert the tape into the cassette deck, reset your computer, type **RUN"** and press **enter**, press **PLAY** and then **any key.**

- **On an emulator:**
Run the CPC464 machine emulator, open the **.CDT** file, reset the machine, type **RUN"** and press **enter**, press PLAY and then **any key.**

The loading time is about 4 minutes.

HOW TO PLAY | CONTROLS

- Use the numbers shown in the menu to navigate between screens.
- You can redefine both player controls, because there's nothing more pleasant than redefining your own keys...
- Players can be controlled by joystick.

PLAYER 1	PLAYER 2	4 DIRECTION FIRE
1	F7	
Q	F4	
D	F2	
F	F3	
Z	F0	

ITEMS

- Swap characters
- Strange things may happen
- Trap activator
- Earn spells
- Earn 1 Life

Gameplay Amiga version*