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100 ' ***** TAPE MONITOR (1368D)
110 ' ***** Steffen Adomeit, 5/86 (D86E)
120 ' ***** (D79D)
130 ' ***** (D7B6)
140 DEFINT a=1:SPEED WRITE 1 (187C)
150 DEF FNhexa(a$(0"OR a$)F"OR(a$)*9 (7A36)
    "AND a$(A") (0E30)
160 MODE 1:pufter=1500 (7294)
170 IF pufter+2112:43903 THEN PRINT "Puff (E830)
    er zu klein, !END
180 MEMORY pufter-1 (E830)
190 RESTORE 920:casread$=""s=0:FOR i=0 (E830)
    TO 60:READ a$:casread$=casread$+CHR$
    (VAL("h"+a$))s=s+VAL("h"+a$):NEXT i
    IF a$=66A1 THEN PRINT "Fehler in 1. D
    atazeile!"STOP (FF22)
200 RESTORE 930:caswrite$=""s=0:FOR i=0 (E830)
    TO 60:READ a$:caswrite$=caswrite$+C
    HR$(VAL("h"+a$))s=s+VAL("h"+a$):N
    EXT:IF a$=66B5 THEN PRINT "Fehler in
    2. Datazeile!"STOP (1246)
210 INK 0,0:INK 1,2:INK 2,20:INK 3,15:B (840E)
    ORDER 0 (D0C2)
220 : (90B6)
230 CLS:PEN 3
240 FOR lin=1 TO 25:y=lin-1:GOSUB 730:p= (51E0)
    p+0:NEXT (3490)
250 i=0:y=0:lin=i:z=0 (DCE4)
260 : (52F4)
270 : ***** Programmschleife (5240)
280 a$=INKEY$ (0FA2)
290 IF a$=CHR$(19)THEN GOTO 820 (DAB6)
300 IF a$=CHR$(12)THEN GOTO 830 (4D96)
310 IF a$=CHR$(16)THEN GOTO 840 (E2C0)
320 IF a$=CHR$(24)THEN z=z XOR 1:SOUND (E2C0)
    135,100:GOTO 280 (A52A)
330 IF a$=CHR$(24)THEN GOSUB 400 (1F32)
340 IF a$=CHR$(24)THEN GOSUB 440 (0C34)
350 IF a$=CHR$(24)THEN GOSUB 460 (4E30)
360 IF a$=CHR$(24)THEN GOSUB 420 (2C2A)
370 ON z=1 GOSUB 500,600:GOTO 280 (E0EA)
380 : (66E4)
390 : ***** Cursor teste gedrueckt (CE20)
400 x=x+1:IF x>7 THEN x=0:GOTO 420 (ABCA)
410 RETURN (5FAA)
420 y=y+lin:lin=i+1:IF lin>25 THEN GOSUB (CF2E)
    730:lin=25 (2730)
430 RETURN (AB32)
440 x=x-1:IF x<0 THEN x=7:GOTO 460
450 RETURN (2730)
460 IF y=0 THEN y=y+lin:lin=i+1:IF lin<1
    THEN lin=1:LOCATE 1,1:PRINT CHR$(11
    ):GOSUB 730 (651E)
470 RETURN (AF36)
480 : (9A6C)
490 : ***** Cursor in HEX-Spaite (AC0C)
500 fl=0:a$=UPPER$(a$) (63EC)
510 IF FNhexa=a-1 THEN 560 (CF8C)
520 SOUND 135,1000,10,4:fl=1:la$=a$ (4E3E)
530 PEN 1:LOCATE 7+*3,lin:PRINT a$; " (755E)
540 a$=INKEY$:IF a$=""THEN 540 (F7EC)
550 a$=UPPER$(a$):IF FNhexa=1 THEN 540 (06V0)
560 POKE pufter+y*B*x,VAL("b"+a$+a$):SD (B2D0)
    UND 135,1000,10,4
570 PEN 3:LOCATE 33+*,lin:PRINT CHR$(1)C (DA34)
    HR$(PEEK(pufter+y*B*x))
580 PEN 1:LOCATE 7+*3,lin:PRINT HEX$(PE (0ADE)
    EK(pufter+y*B*x),2)

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590 PEN 3:LOCATE 7+*3,lin:PRINT HEX$(PE (ABEA)
    EK(pufter+y*B*x),2) (3790)
600 IF fl=1 THEN GOSUB 400 (412E)
610 RETURN (E8E4)
620 : (98E0)
630 : ***** Cursor in ASC-Spaite
640 IF a$=CHR$(127)OR LEN(a$)>0 THEN 670 (79CE)
650 POKE pufter+y*B*x,ASC(a$):BOUND 135, (141B)
    50,10,2
660 PEN 3:LOCATE 7+*3,lin:PRINT HEX$(PE (68E0)
    EK(pufter+y*B*x),2)
670 PEN 1:LOCATE 33+*,lin:PRINT CHR$(1)C (5B32)
    HR$(PEEK(pufter+y*B*x))
680 PEN 3:LOCATE 33+*,lin:PRINT CHR$(1)C (B13B)
    HR$(PEEK(pufter+y*B*x))
690 IF LEN(a$)>0 AND a$=CHR$(128)THEN 80 (9EAA)
    SUB 400 (AC2E)
700 RETURN (D3EA)
710 : (D8A0)
720 : ***** Eine Zeile generieren
730 LOCATE 1,lin:PRINT HEX$(y*B,4)"<2"; (DFDA)
    (2E64)
740 FOR i=0 TO 7
750 PRINT HEX$(PEEK(pufter+y*B+i),2); " " (1726)
760 NEXT:PRINT"<2"; (7504)
770 FOR i=0 TO 7 (346A)
780 PRINT CHR$(1)CHR$(PEEK(pufter+y*B+i
    )) (EB2B)
790 NEXT:RETURN (CE32)
800 : (EA4E)
810 : ***** Cassettenoperationen (05B0)
820 LOCATE 1,1:CALL PEEK(8caswrite+1)+2 (322A)
    55:PEEK(8caswrite+2),pufter:GOTO 25
    0
830 LOCATE 1,1:CALL PEEK(8casread+1)+25 (2DF0)
    64:PEEK(8casread+2),pufter:GOTO 230
    (9EEC)
840 : (BB94)
850 : ***** Drucken (CA12)
860 WIDTH 255:FOR i=0 TO 131
870 PRINT@B,HEX$(1+16,4)"<2";(FOR lin=0
    TO 15:PRINT@B,NEXT(PEEK(pufter+i*16
    +1),2))" "NEXT:PRINT@B,"<2";(FOR
    lin=0 TO 15:a$=CHR$(PEEK(pufter+i*16
    +1)):IF a$=CHR$(126)THEN a$=","ELSE
    IF a$=""THEN a$=" (24C4)
880 PRINT@B,a$:NEXT:PRINT@B:NEXT:GOTO 2 (29AA)
    80 (5A5A)
890 NEXT:GOTO 280 (EA64)
900 : (76EA)
910 : ***** M-Code Dates
920 DATA FE,1,CD,CD,65,BC,CD,6E,BC,D0,6E (9DAA)
    ,0,D0,66,1,11,40,0,3E,2C,ES,CD,A1,BC
    ,E1,ES,6,10,3E,1,CD,5A,BB,7E,CD,5A,
    BB,23,10,F4,E1,1,13,0,9,5E,23,56,1,2
    ,CD,0,9,3E,16,CD,A1,BC,CD,71,BC,C9:" r
    ead Block
930 DATA FE,1,CD,CD,65,BC,CD,6E,BC,D0,6E (76EA)
    ,0,D0,66,1,11,40,0,3E,2C,ES,CD,9E,BC
    ,E1,ES,6,10,3E,1,CD,5A,BB,7E,CD,5A,
    BB,23,10,F4,E1,1,13,0,9,5E,23,56,1,2
    ,CD,0,9,3E,16,CD,9E,BC,CD,71,BC,C9:" W
    rite Block (ABFA)

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Listing, Leichte und komfortable Eingriffe mit dem
•Tape-Monitor•