

PITBOARD - Shown at top of screen.

Contains the following information:-

POS - Position in race

A/B - Time to next rider ahead/behind

LAP - Current Lap/Total laps in race

TIME - Current lap time

REC - Your best lap time/circuit lap record

DASHBOARD - Contains:-

CLUTCH LEVER - Shows when clutch lever is pulled.

BRAKE LEVER - Shows when brake is applied.

THROTTLE - Throttle position is shown as a red line.

REV COUNTER - Shows engine RPM (Revolutions Per Minute)

TEMPERATURE GAUGE - Yellow is normal, when blue or red the engine must be revved with care to prevent overheating and eventual seizure.

GEAR NUMBER

If the Road Instrument Display is chosen then the following instruments are also available:-

SPEEDOMETER

FUEL GAUGE

MIRRORS - Shows if an opposition rider is less than 64 feet behind you.

TYRE WEAR INDICATOR - A red display indicates severe tyre wear and the necessity to change tyres to avoid a blow out.

RIDING CONTROLS

Function	Amstrad	Spectrum
OPEN THROTTLE	Cursor Up	7,0,P,Cursor Up
BRAKE	Cursor Down	6,O,L,CursorDown
LEAN LEFT	Cursor Left	5,A,Z,Cursor Left
LEAN RIGHT	Cursor Right	8,S,X,CursorRight
CHANGE GEAR	Space, Copy	Space
HOLD	H	H
RESET	Esc	Symbol Shift + X

In addition controls operated by cursor keys and Space may be operated by joystick.

To change gear:- Momentary pressing of button will change up if the brake

is off and engine is less than 2000RPM from maximum revs, or change down if the brake is applied or engine is more than 2000 RPM from maximum. Holding clutch lever in will allow revs to build for wheelies or fast starts.

Spectrum only:- Track and sky colours may be altered to stop attribute contention using keys F and G.

PIT STOPS

To make a pit stop pull alongside the pits at the right side of the track and stop, the pit menu will be displayed.

PRACTICE - Set up your bike using:-

1 - 6 - Set gear ratios - 1=slowest top speed, fastest acceleration.

7(Amstrad) or S(Spectrum) - Set steering speed - 1=slowest

8(Amstrad) or T(Spectrum) - Set tyre type - 1=most grip, fastest wear

A(Spectrum Only) - Automatic Gear Change

R(Spectrum Only) - Road Instruments

RACING - R to refuel, T to change tyres.

RACING

STARTING:- When light changes to green push forward on stick to start engine. Pull in the clutch to build revs and release to move off the line.

CORNERING:- When approaching a corner apply the brakes and change down then lean the bike over into the corner. Once through right bike and accelerate away.

CRASHING:- Failure to negotiate a corner will result in the bike sliding on its side. Once it stops you need to right it and restart the engine. If screen shows a crazed pattern then the damage is too great to continue and the race ends.
OPPOSITION BIKES:- There are 15 opposition bikes with up to 1(Amstrad) or 7(Spectrum) being controlled by other computers linked to yours.

WINNING:- After a race is over the positions, lap records and points towards the championship are displayed.