

**SPECTRUM · 48 · 128 · PLUS 2 · SPECTRUM · 48**

**AMSTRAD · SCHNEIDER · 464 · 664 · 6128 · AMST**



You are about to begin a journey of no return! You must cross the gate of mystery, penetrate treacherous worlds and defeat fierce enemies to discover the secret magic mystery

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RECORDED ON  
**BAS**  
TAPE

TITLE	<b>CAMELOT WARRIORS</b>	
MACHINE TYPE	SPECTRUM · AMSTRAD	ISA 0274



**MASSEY FERGUSON**



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## THE WORLDS

**Using great skill and strength you must travel these worlds to reach your destination:**

**THE WOODS** – where many enemies lie hidden. Beware of the druid's who can weave wicked spells around you!

**THE LAKE** – where murderous fish and the evil electrical medusas are lurking in the darkest depths.

**THE CAVERNS** – where black shadows conceal a powerful dragon who will try to crush you to death. Can you find the exit before he finds you?

**THE CASTLE OF CAMELOT** – the last stage of your long journey, where the key can be found to solve the mystery.

Once you are in the Castle you will discover four elements:

**THE VOICE FROM ANOTHER WORLD  
THE MIRROR OF WISDOM  
THE ELIXIR OF LIFE  
THE UNBURNING FIRE**

You must take each of these elements and present them to the guardian of each world, so they can be destroyed:

AZNAHT - LORD OF THE DRUID'S  
KINDO - KING OF THE LAKE  
AZORNIC - LORD OF THE CAVERNS  
ARTHUR - KING OF CAMELOT

This will not be an easy task but with the help of your sword you might just make it!

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# MASHERONZIC

## THE FINAL MYSTERY

Even the greatest, strongest, most skillful warrior will find this perilous challenge nearly impossible but it is the only way to find the key that will unlock the secret magic mystery. Can you do it!

## CONTROLS

### Joystick and Keyboard

#### KEYBOARD CONTROLS

Q: UP, FFON JUMPING

P: RIGHT

O: LEFT

SPACE: TO USE THE SWORD

#### LOADING INSTRUCTIONS

#### AMSTRAD

464: Press CTRL and small ENTER.

6128: Type | TAPE and press RETURN.

Press CTRL and small ENTER.

#### SPECTRUM

Put your machine in 48k mode.

Type LOAD " " and press ENTER.

Press 'PLAY' on tape.

## FRENCH

Vous êtes sur le point de commencer un voyage sans retour! Vous devez passer par la porte du mystère, pénétrer dans des mondes perfides et vous défaire des ennemis farouches avant de découvrir le mystère magique secret.

## AMSTRAD

464: Appuyez sur CTRL et sur la petite touche ENTER.

6128: Tapez | TAPE et appuyez sur RETURN.

Appuyez sur CTRL et la petite touche ENTER.

## GERMAN

Sie begeben sich auf eine Reise ohne Rückkehr! Sie müssen durch das Tor der Geheimnisse schreiten, in heimütische Welten eindringen und wütende Feinde besiegen, um das Geheimnis des magischen Rätsels herauszufinden.

## KONTROLLEN

Joystick oder Tastatur

#### TASTATURKONTROLLEN

Q: HOCH UND SPRINGEN

P: RECHTS

O: LINKS

LEERTASTE: SCHWERT BENUTZEN

#### LADEANWEISUNGEN

#### AMSTRAD

464: CTRL drücken und die kleine ENTER-Taste.

6128: | TAPE eintippen und RETURN drücken. Dann CTRL drücken und die kleine ENTER-Taste.

## ITALIAN

Stai per iniziare un viaggio senza ritorno! Dovrai attraversare le porte del mistero, penetrare mondi insidiosi e battere nemici feroci per scoprire il magico segreto.

## CONTROLLI

Joystick O Tastiera

#### CONTROLLI TASTIERA

Q: SU, FFON SALTA

P: DESTRA

O: SINISTRA

BARRA: PER USARE LA SPADA

#### ISTRUZIONI DI CARICA

464: Premere CTRL ed ENTER Piccolo.

6128: Battere | TAPE e premere RETURN. Premere TRL ed ENTER piccolo.