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10 REM      Fast Dragon
20 REM      by JOHN S. MUIR
30 MEMORY &9fff
40 FOR i=0 TO 81:READ v$:v=
VAL("&" + v$)
50 c=c+v:POKE &A000+i,v:NEX
T
60 IF c<>9552 THEN PRINT"Er
ror!!":LIST 100
70 MODE 1:INK 0,0:BORDER 0:
ORIGIN 0,0:PLOT -2,-2,1
80 PRINT"TRY 4 & 12":INPUT
"Size, order :",sz,od:le=sz
:sp=od:MOVE 450,100
90 POKE &A00B,sp:POKE &A006
,sp+1:POKE &A03B,le:POKE &A
040,le:POKE &A045,256-
le:POKE &A04B,256-le:CLS:C
ALL &A000:WHILE INKEY$<>"":
WEND:WHILE INKEY$="":WEND
100 DATA 21,0,0,24,7C,FE,D,
C2,11,A0,26,C,7D,CD,23,A0,C
9,CD,3,A0,7D,3C,E6,3,6F,CD,
3,A0,7D,3D,E6,3,6F,25,C9,E5
,11,0,0,21,0,0,3C,FE,4,CA,4
A,A0,FE,3,CA,44,A0,FE,2,CA,
3F,A0,1E,4,C3,4D,A0,2E,4,C3
,4D,A0,11,FC,FF,C3,4D,A0,21
,FC,FF,CD,F9,BB,E1,C9

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