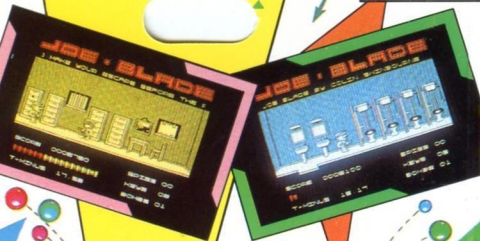




Terrorists have kidnapped 6 world leaders. You: Joe Blade, their only hope, must enter Bloodfingers base liberate the hostages prime the explosives and make your escape.

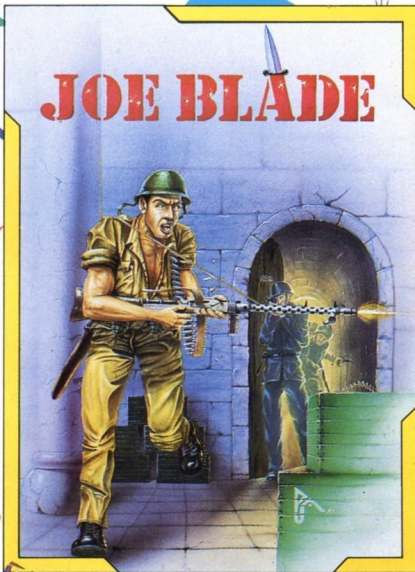
WRITTEN BY:
KEVIN PARKER
PRODUCED BY:
RICHARD PAUL JONES
© PLAYERS 1987



AMSTRAD

JOE BLADE

PLAYERS



PLAYERS

AMSTRAD 464, 664, 6128

LOADING INSTRUCTIONS

464: Hold down **CTRL** and tap the small **ENTER** key.
664/6128: Type **I** (shifted @) **TAPE (ENTER)** then type **RUN** **ENTER**.

THE STORY

In an ambitious raid a gang of vicious terrorists led by the infamous Crax Bloodfinger have kidnapped six world leaders, demanding thirty billion dollars ransom for their safe release. Of course, the governments concerned have refused to pay and as the deadline draws nigh they decide to take the only course of action left open to them: send in Joe Blade.

Joe Blade - trained in a Tibetan monastery. Mean, tough and fearless, his very name strikes fear into the cold hearts of every gangster, assassin and drug baron.

THE MISSION

You are Joe Blade...
Armed only with a light semi-automatic machine gun, you must infiltrate Bloodfinger's massive fortified HQ and rescue the hostages.

Bloodfinger's base is heavily guarded by his private uniformed army and underworld henchmen, contact with which will drain your strength.

The stronghold is also protected by 6 booby-trapped explosive devices, all of which must be activated giving you twenty minutes to complete your task before Bloodfinger's lair blows up taking you with it.

To activate these explosives you have to rearrange the access code into alphabetical order using left, right and fire to swap the letters.

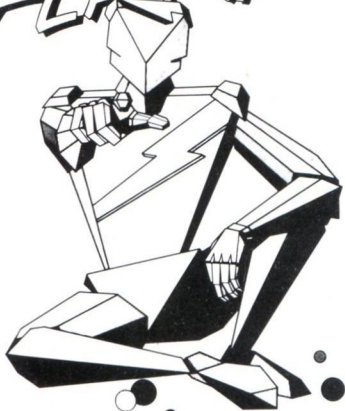
Scattered around are various pieces of equipment and supplies that may be used to your advantage.

CONTROLS

- A - Through door or jump
- Z - Through door
- / - Left
- \ - Right
- Space - Fire
- Or Joystick

WE WANT YOU!

PLAYERS



THE PLAYERS TEAM ARE OUT LOOKING FOR
YOU!

CAN YOU WRITE COMMERCIAL QUALITY
GAMES IN MACHINE CODE?

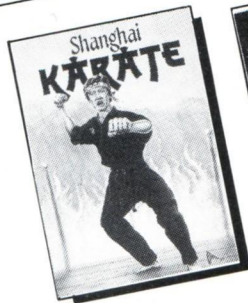
Write in Strictest Confidence to:
RICHARD PAUL JONES
PLAYERS SOFTWARE, CALLEVA PARK
ALDERMASTON
BERKS RG7 4QW

or phone: (07356) 77421 (5 lines)

PLAYERS

PRESENTS...

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WATCH OUT FOR *Tanium*
From the Author of WARHAWK - A
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**AMSTRAD
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RIDING THE RAPIDS**

**RADIUS
JOE BLADE
DIZZY DICE
REFLEX**



PLAYERS - Mercury House, Calleva Park,
Aldermaston, Berks. RG7 4QW

If you have any difficulty in obtaining any of these titles from your local Players stockist, send a cheque or Postal Order for £1.99 per game to Players Software, Mercury House, Calleva Park, Aldermaston, Berks. RG7 4QW.