
The Aim of the Game

An all action, thrill packed arcade game in four episodes where you take the role of Sheriff in a bid to make peace with the Indians. Superb music and realistic sound effects are strongly featured in this addictive game.

Stage 1: Shoot down birds to trade with the Indians for peace tokens. Each peace token will give you an extra life on further levels. At least one is needed to progress to the second level.

Stage 2: Now mounted on your horse, ride hard across the desert and jump over the bushes and cacti to reach the next town.

Stage 3: You are ambushed in the town and must gun down the outlaws, to gain more bullets run to the right of the screen.

Stage 4: Mount your horse again and jump all the bushes in a race to get to the front of the train and stop it.

Three levels of difficulty and the option to practice each stage of the game.

CONTROLS.

Joystick

Keys:

Q - Up

A - Down

N - Left

M - Right

Z - Fire/Jump

LOADING INSTRUCTIONS

**Hold down CTRL and press the
small ENTER key.**

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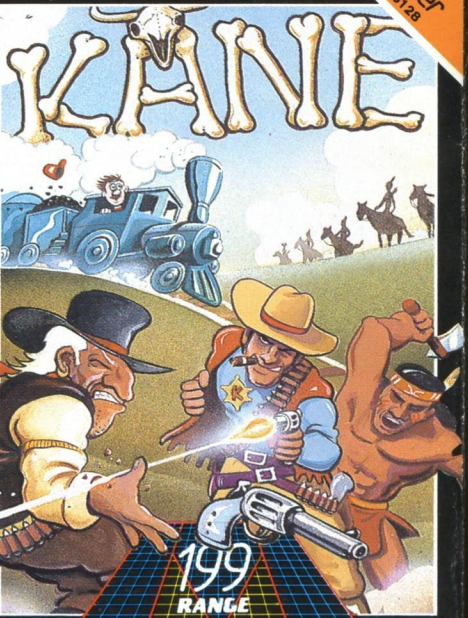
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Made in Great Britain

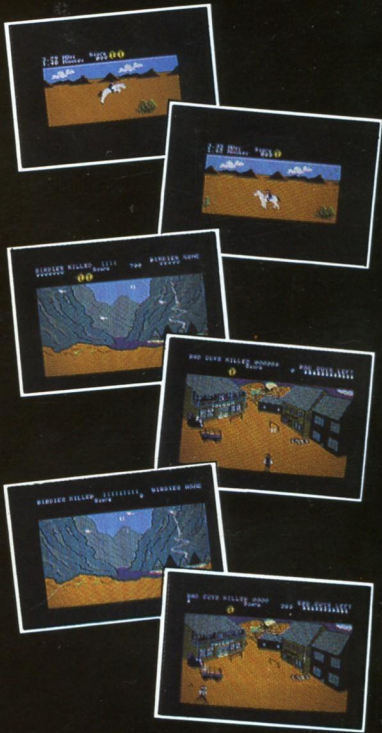
Design & Artwork: Words & Pictures Ltd., London.

Amstrad
Schneider
464 664 6128

MASTERTRONIC



The Screen Displays



LA 0096

Klaine

AMSTRAD

An all action, thrill packed game in 4 stages. Superb music and realistic sound effects are strongly featured in this addictive arcade game.

JOYSTICK AND KEYBOARD
MANUFACTURED IN THE U.K.

