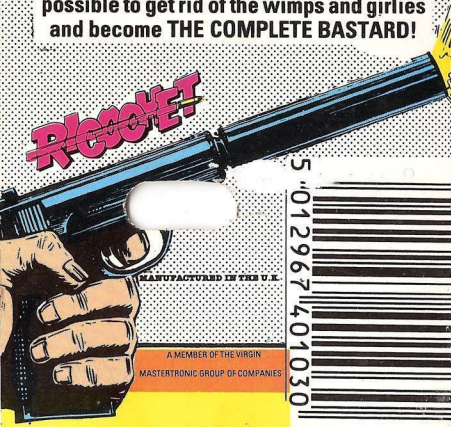




AMSTRAD
SPECTRUM
48/128/
PLUS

After successfully gate-crashing a yuppie party, Ade needs to be as BASTARDLY as possible to get rid of the wimps and girlies and become THE COMPLETE BASTARD!



HOW TO BE A
COMPLETE BASTARD



RAS
043



MANUFACTURED IN THE U.K.
A MEMBER OF THE VIRGIN
MASTERTRONIC GROUP OF COMPANIES

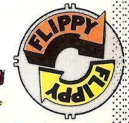
AMSTRAD/SCHNEIDER
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How to be a
COMPLETE



BASTARD

Game



BY
MASTERTRONIC



SCREEN DISPLAY

Using the unique "Bastavision", you can see each room from every angle. The screen is split in two. Follow your direction using the top section. Press 1 to rotate the view in the top window. The lower section allows you to watch the activity from another angle, it also displays text, press 2 to rotate this view.

There are other things to help you:

WEEEOMETER - when you hit the top of the scale you'd better go pretty soon!

DRUNKOMETER - you'll have to control this very carefully by drinking booze or black coffee - which you will find in unlimited supply. Some BASTARDLY activities can only be carried out when you are stone cold sober but you'll need to be at the pickled newt stage for others.

FARTOMETER - eating builds up your fart power (especially yummy curries). Press F when you want to release a truly fruity raspberry.

SMELLOMETER - keep this as high as possible for maximum offence for true BASTARDS have a noxious body odour.

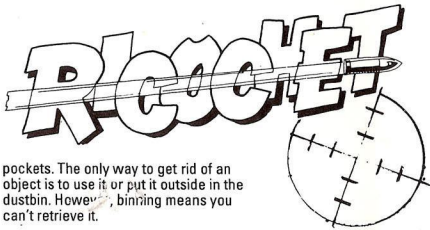
COMPLETE-BASTARD shows at the bottom of the screen and to win you must illuminate all sixteen characters at the same time. But remember, less BASTARDLY deeds will result in a letter lighting up only for a short time.

TO PLAY

Find objects (you can only carry two at any one time) by searching everywhere. To search, get close to an object and turn to face it while continuing to push in that direction with the joystick or keys, press FIRE. UP and DOWN allow you to select an option, FIRE to choose. Select further options this way and FIRE when you've finished.

To examine the objects you are carrying press FIRE and look in your

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Made in Great Britain Design: Words & Pictures Ltd., London



pockets. The only way to get rid of an object is to use it or put it outside in the dustbin. However, binnng means you can't retrieve it.

To corner a guest you must rudely bump into them and block their way! Make sure you are in line with them and at the same level in the room. Use the lower section of the screen to help you track them down. Push or key towards them and press FIRE. A successful encounter will reveal their name and possible options.

LOADING INSTRUCTIONS

AMSTRAD

464: Press CTRL and small ENTER.
6128: Type | TAPE and press RETURN.
Press CTRL and small ENTER.

SPECTRUM

Put your machine into 48K mode. Type LOAD " " and press ENTER.
Press 'PLAY' on tape. Program will load and run.

CONTROLS

USE JOYSTICK OR KEYBOARD

KEYS

- Q – UP
- A – DOWN
- O – LEFT
- P – RIGHT
- SPACE – FIRE
- F – FART
- 1 – ROTATE VIEW IN TOP WINDOW
- 2 – ROTATE VIEW IN BOTTOM WINDOW

Game design and programming by Sentient Software.

Based on the book "How to be a Complete Bastard" © 1986 by Adrian Edmondson, Mark Leigh, Mike Lapine. A Virgin Book.
© 1987 Virgin Games Ltd.

FRENCH

COMPLETE-BASTARD (Vrai Bâtard) est affiché au bas de l'écran et vous devez illuminer les 16 caractères en même temps pour gagner. Souvenez-vous, cependant, que des actions moins "BATADES" ne feront illuminer une lettre que pendant un court moment.

AMSTRAD

464: Appuyez sur CTRL et la petite touche ENTER.
6128: Tapez | TAPE et appuyez sur RETURN.
Appuyez sur CTRL et la petite touche ENTER.

LES COMMANDES

Utilisez le Manche a Balai ou le Clavier.

Q – HAUT

A – BAS

O – GAUCHE

P – DROITE

ESPACEMENT – FEU

F – PETEZ

1 – ROTATION DE LA VUE DANS LA FENETRE DU HAUT

2 – ROTATION DE LA VUE DANS LA FENETRE DU BAS.

GERMAN

COMPLETE-BASTARD (Das totale Charakterschwein) erscheint unten auf dem Bildschirm. Um zu gewinnen, müssen Sie alle sechzehn Zeichen gleichzeitig aufleuchten. Aber nicht vergessen: Bei nur KLEINEN Schweinereien leuchtet ein Buchstabe nur kurze Zeit auf.

AMSTRAD

464: CTRL und die kleine ENTER-Taste drücken.
6128: | TAPE tippen und RETURN drücken.
CTRL und die kleine ENTER-Taste drücken.

STUERUNG

Joystick oder Tastatur

Q – HOCH

A – RUNTER

O – LINKS

P – RECHTS

LEERTASTE – FEUERN

F – FURZEN

1 – DAS OBERE FENSTER DREHEN

2 – DAS UNTERE FENSTER DREHEN

ITALIAN

COMPLETE-BASTARD (MASCALZONE-PATENTO) appare sulla parte in basso della videata e per vincere dovete far accendere simultaneamente tutte e sedici le lettere. Ricordate però che le MASCALZONATE più leggere hanno l'effetto di far accendere una lettera per un breve periodo di tempo soltanto.

AMSTRAD

464: Premere CTRL e ENTER minuscolo.
6128: Battere | TAPE e premere RETURN.
Premere CTRL e ENTER minuscolo.

CONTROLLI

Usare il Joystick o la Tastiera

Q – SU

A – GIU

O – SINISTRA

P – DESTRA

BARRA – FUOCO

F – SCOREGGIA

1 – FA RUOTARE LA VISTA NELLA FINESTRA IN ALTO

2 – FA RUOTARE LA VISTA NELLA FINESTRA IN BASSO