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10 REM "Haunted Castle"
20 MODE 0
30 REM TITELBILD
40 GOSUB 2370
50 qw$="*****"
60 PEN 1:LOCATE 1,2:PRINT qw$:LOCATE 1,24:PRINT qw$
70 MOVE 50,250
80 DRAW 50,300,15
90 MOVE 80,250:DRAW 80,300
100 MOVE 51,275
110 DRAW 79,275
120 BORDER 12:PEN 15:LOCATE 4,9:PRINT"HAUNTED"
130 x=305:y=180:r=25
140 FOR g=75 TO 280:DEG
150 PLOT x+r*COS(g),y+r*SIN(g),15
160 NEXT g
170 LOCATE 11,15:PRINT"ASTLE"
180 LOCATE 2,20:PEN 9:PRINT"@ by":LOCATE 2,22:PRINT "Rainer Krotz"
190 FOR tt=1 TO 10000:NEXT tt
200 hi=1000
210 sc=0
220 sch=20
230 ss9=0.01
240 l=3
250 ENT 1,200,5,1
260 INK 6,8
270 MODE 1
280 WINDOW #1,1,40,21,25:PAPER #1,6:CLS #1
290 WINDOW #2,1,40,1,20
300 REM BILDSCHIRMAUFBAU
310 CLS #2:PEN 7:ux=INT(RND(1)*10)+2:uy=INT(RND(1)*9+10)
320 LOCATE ux-1,1:PRINT CHR$(233):FOR uw=ux TO 40

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330 LOCATE uu,uy:PRINT CHR$(233)
340 LOCATE uu,1:PRINT CHR$(233)
350 NEXT uu
360 FOR lw=2 TO uy
370 LOCATE ux-1,lw:PRINT CHR$(233):NEXT lw
380 LOCATE ux-1,uy:PRINT CHR$(233)
390 fx=40
400 FOR fy=2 TO lw-2
410 LOCATE fx,fy:PRINT CHR$(207)
420 NEXT fy
430 sch=sch-1
440 IF sch<3 THEN sch=20
450 tx=ux+3
460 PEN 1:LOCATE tx,3:PRINT CHR$(232)
470 PEN 7
480 fg=0
490 sz=INT(RND(1)*8+4)
500 swx=tx+sz
510 FOR tw=2 TO uy-1
520 LOCATE swx,tw:PRINT CHR$(138):NEXT tw
530 st=uy-INT(RND(1)*15):IF st<2 THEN st=2
540 IF st=uy THEN st=uy-1
550 LOCATE swx,st:PRINT " "
560 PEN 1
570 LOCATE 2,23:PRINT "SCORE:":sc
580 bx=swx-1:by=2
590 b$=CHR$(215)
600 LOCATE 17,23:PRINT "HIGHSCORE:":hi
610 LOCATE 36,23:PRINT CHR$(249):l
620 PEN 1
630 wbt=1
640 ss9=ss9+0.01
650 LOCATE 13,19:PRINT"HAUNTED CASTLE"
660 sst=1:s9=0
670 REM SCHATZ
680 e=INT(RND(1)*30+1):ON e GOSUB 1570,1570,1570,1570,1570,1290,1290,1290,1450,1
450,1450,1540,1540,1540,1260,1260,1320,1410,1410,129
0,1350,1350,1510,1510,1480,1480,1380,1380,1380
690 sx=swx+INT(RND(1)*3+1)
700 sy=INT(RND(1)*17+2)
710 IF sy=uy THEN sy=uy-1
720 LOCATE sx,sy:PRINT s$
730 REM WRECHTER
740 q=INT(RND(1)*42+1):ON q GOSUB 1600,1600,1600,1670,1670,1640,1640,1640,1700,1
790,1790,1790,1880,1880,1940,1940,1600,1640,2030,203
0,2060,2060,2090,2090,1730,1730,2120,2120,1970,1970,1970,2000,2000,1760,1760,176
0,1820,1820,1850,1850,1910,1910,1910
750 qx=swx+4
760 qy=INT(RND(1)*16+2)
770 IF qy=uy THEN qy=uy-1
780 LOCATE qx,qy:PRINT q$
790 bw=bw+ss9
800 a$=CHR$(251)
810 a1$=CHR$(251)
820 a2$=CHR$(250)
830 x=fx-2
840 y=3
850 INK 14,11
860 LOCATE x,y:PRINT a$
870 wbt=wbt+1:IF wbt=sch THEN GOSUB 2150
880 LOCATE qx,qy:PRINT " "
890 IF qx>x THEN qx=qx-bw
900 IF qx<x THEN qx=qx+bw
910 IF qy<y THEN qy=qy+bw
920 IF qy>y THEN qy=qy-bw
930 IF qx<=swx+0.5 THEN qx=qx+1.5
940 PEN 14
950 LOCATE qx,qy:PRINT q$
960 PEN 1

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970 IF qx<=x+1 AND qx>=x-1 THEN 990
980 GOTO 1000
990 IF qx<=y+1 AND qx>=y-1 AND f9=0 THEN 2250
1000 LOCATE bx,by:PRINT " "
1010 by=by+1
1020 IF by=uy THEN by=2
1030 LOCATE bx,by:PRINT b$
1040 IF x=bx AND y=by AND f9=0 THEN 2250
1050 REM JOYSTICKABFRAGE UND BEWEGUNG
1060 IF JOY(0)=4 THEN LOCATE x,y:PRINT " "x=x-1:a$=a1$:GOTO 1100
1070 IF JOY(0)=8 THEN LOCATE x,y:PRINT " "x=x+1:a$=a2$:GOTO 1100
1080 IF JOY(0)=1 THEN LOCATE x,y:PRINT " "y=y-1:GOTO 1100
1090 IF JOY(0)=2 THEN LOCATE x,y:PRINT " "y=y+1:GOTO 1100
1100 IF x=swx AND y<>st THEN 2250
1110 IF x=fx THEN 2250
1120 IF y=uy THEN 2250
1130 IF y=1 THEN 2250
1140 IF x=ux-1 THEN 2250
1150 IF x=tx AND y=3 THEN 1220
1160 IF x=sx AND y=sy AND sst=1 THEN 1180
1170 GOTO 1200
1180 sc=sc+sz:SOUND 1,319,20:SOUND 1,284,30:SOUND 1,213,40:ss=0:LOCATE 8,23:PRI
NT sc
1190 IF s9=1 THEN f9=1
1200 IF x=bx AND y=by AND f9=0 THEN 2250
1210 GOTO 860
1220 sc=sc+1000
1230 SOUND 2,478,30:SOUND 2,319,40:SOUND 2,426,30
1240 GOTO 310
1250 REM SCHATZART UND WERT
1260 s$=CHR$(202)
1270 sz=5000
1280 RETURN
1290 s$=CHR$(203)
1300 sz=2000
1310 RETURN
1320 s$=CHR$(201)
1330 sz=10000
1340 RETURN
1350 s$=CHR$(208)
1360 sz=5000
1370 RETURN
1380 s$=CHR$(209)
1390 sz=2000
1400 RETURN
1410 s$=CHR$(204)
1420 sz=1000
1430 s9=1
1440 RETURN
1450 s$=CHR$(205)
1460 sz=3000
1470 RETURN
1480 s$=CHR$(225)
1490 sz=3000
1500 RETURN
1510 s$=CHR$(226)
1520 sz=4000
1530 RETURN
1540 s$=CHR$(206)
1550 sz=4000
1560 RETURN
1570 s$=CHR$(217)
1580 sz=1000
1590 RETURN
1600 g$=CHR$(211)
1610 bw=0.1
1620 RETURN
1630 REM GEISTERART UND SCHNELLIGKEIT
1640 g$=CHR$(212)
1650 bw=0.2
1660 RETURN
1670 g$=CHR$(210)
1680 bw=0.3
1690 RETURN
1700 g$=CHR$(213)
1710 bw=0.4
1720 RETURN
1730 g$=CHR$(244)
1740 bw=0.2
1750 RETURN
1760 g$=CHR$(245)
1770 bw=0.3
1780 RETURN
1790 g$=CHR$(214)
1800 bw=0.3
1810 RETURN
1820 g$=CHR$(246)
1830 bw=0.1
1840 RETURN
1850 g$=CHR$(247)
1860 bw=0.4
1870 RETURN
1880 g$=CHR$(216)
1890 bw=0.2
1900 RETURN
1910 g$=CHR$(248)
1920 bw=0.2
1930 RETURN
1940 g$=CHR$(218)
1950 bw=0.2
1960 RETURN
1970 g$=CHR$(242)
1980 bw=0.3
1990 RETURN
2000 g$=CHR$(243)
2010 bw=0.2

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2020 RETURN
2030 G# = CHR$(219)
2040 bw = 0.1
2050 RETURN
2060 G# = CHR$(220)
2070 bw = 0.3
2080 RETURN
2090 G# = CHR$(240)
2100 bw = 0.4
2110 RETURN
2120 G# = CHR$(241)
2130 bw = 0.3
2140 RETURN
2150 fx = fx - 1
2160 PEN 7
2170 SOUND 3,1012,30
2180 FOR fx = 2 TO 1w - 2
2190 LOCATE fx,fx:PRINT CHR$(207)
2200 NEXT fx
2210 IF fx = swx + 1 THEN 2250
2220 wbt = 1
2230 PEN 1
2240 RETURN
2250 LOCATE x,y:PRINT "+"
2260 SOUND 5,478,210,7,0,1
2270 FOR i = 1 TO 1000:NEXT i
2280 l = 1 - 1:IF l = 0 THEN 310
2290 PEN 1:LOCATE 15,10:PRINT "%X% GAME OVER %X%"
2300 IF sc < hi THEN 2330
2310 hi = sc:LOCATE 27,23:PRINT hi
2320 SOUND 5,478,40:SOUND 5,379,40:SOUND 5,478,40:SOUND 5,204,40:SOUND 5,478,40:
SOUND 5,239,80
2330 LOCATE 15,17:PRINT "PRESS FIRE TO PLAY !!!"
2340 IF JOY(0) = 16 THEN 210
2350 GOTO 2340
2360 REM ZEICHEN
2370 SYMBOL AFTER 200
2380 SYMBOL 201,0,0,16,40,84,170,0,0
2390 SYMBOL 202,0,0,0,146,146,84,124,124
2400 SYMBOL 203,0,56,16,40,68,40,16
2410 SYMBOL 204,0,124,108,68,108,124,56,16
2420 SYMBOL 205,16,40,68,68,40,16,56,16
2430 SYMBOL 206,214,84,56,16,16,16,16,16
2440 SYMBOL 208,48,24,12,38,83,255,255,255
2450 SYMBOL 209,254,124,56,16,16,16,56
2460 SYMBOL 225,0,68,146,186,84,40,214,124
2470 SYMBOL 226,56,84,186,238,186,84,56
2480 SYMBOL 217,16,16,56,108,108,56,16,16
2490 SYMBOL 210,20,8,62,85,28,20,20,54
2500 SYMBOL 211,8,26,75,210,74,106,42,62
2510 SYMBOL 212,28,62,42,42,62,126,254,170
2520 SYMBOL 213,124,254,146,146,238,84,40
2530 SYMBOL 214,66,36,24,24,219,126,60
2540 SYMBOL 215,2,6,30,14,10,8,8,8
2550 SYMBOL 216,4,18,16,172,73,84,173,255
2560 SYMBOL 218,0,66,36,153,126,24,38,64
2570 SYMBOL 219,16,56,42,58,124,124,56,108
2580 SYMBOL 220,65,65,34,62,42,54,34,28
2590 SYMBOL 232,127,65,65,81,65,65,65,65
2600 SYMBOL 240,7,29,116,208,128,129,149,255
2610 SYMBOL 241,0,20,127,93,93,20,20,54
2620 SYMBOL 242,0,17,142,132,124,74,145
2630 SYMBOL 243,34,28,20,28,127,62,8,20
2640 SYMBOL 244,8,28,42,119,34,28,20,54
2650 SYMBOL 245,96,144,88,24,60,90,129,102
2660 SYMBOL 246,56,56,16,56,84,146,162,148
2670 SYMBOL 247,16,57,17,125,187,57,69,199
2680 SYMBOL 248,255,153,255,195,189,255,36,102
2690 RETURN

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