

```
10 REM
20 REM activa y desactiva pantalla
30 REM
40 KEY 0,"poke &BDD3,peek(0)" +CHR$(
13)
44 POKE &BDD3,PEEK(0)
50 KEY 1,"poke &BDD3,&c9" +CHR$(13)
60 POKE 0,PEEK(&BDD3)
```